

• NETWORKERS

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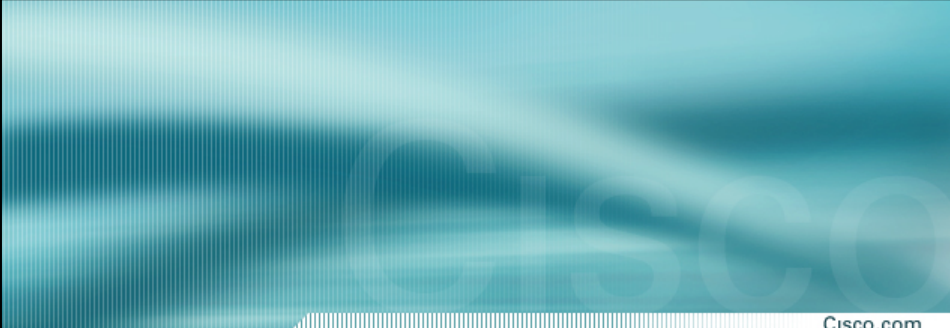
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CCIE Power Session

Session PS-570

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Speakers

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Power Session Topics

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Session 1	Exam Basics
Session 2	Catalyst/Bridging/DLSW+/Voice/QoS
Break	
Session 3	IP Features/IP Routing RIP, IGRP, EIGRP
Session 4	IP Routing OSPF
Lunch	
Session 5	IP Routing BGP/ISIS
Session 6	Multicast/Security/ATM
Break	
Session 7	ISDN and Dial Features
Session 8	Preparation/Q&A

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Content Note

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- **Not all the topics discussed today appear on every exam**
- **For time reasons, we're unable to discuss every feature and topic possible on the exam**

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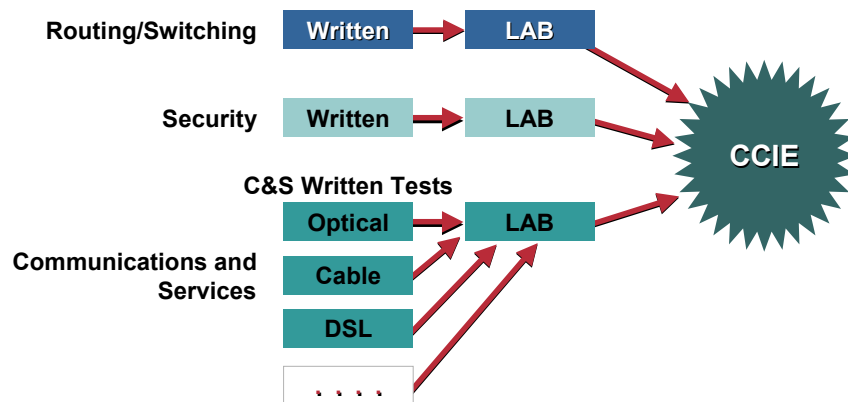
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Session 1

CCIE Exam and Configuration Fundamentals

CCIE Program



CCIE Program (Cont.)

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- **Each exam track has a separate qualification exam (or set of qualification exams) and a lab exam**
- **Not all exams are available at all sites**
- **There are more than 7000 CCIE's worldwide**

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Exam Format

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- **Qualification test: two hour computer-based exam available through Prometric or VUE**
- **Lab test: one day practical exam**

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Lab Exam Format

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- **Candidate builds a network to a supplied specification**
- **The exam is graded after the candidate is finished for the day**
- **Exam results will be sent electronically to the candidate**

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Lab Exam Format (Cont.)

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- **The “network specification” is a series of questions**
- **Point values for each question are shown on the exam**
- **The questions can be done in any order, but some questions depend on the completion of previous parts of the network**

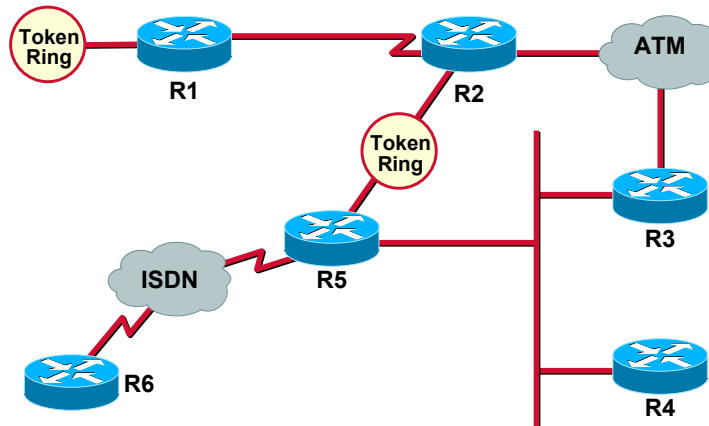
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Sample Topology

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Sample Question

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- **2.5 RIP**

Configure RIP on R1, R2, and R5

Redistribute between RIP and OSPF on R5

The class B loopback on R1 should not appear in the OSPF domain

All other routes should be visible on all routers

Scoring
2 Points

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Grading the Exam

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- **Partial marks are not awarded for questions**
- **Some questions have multiple solutions**
- **Points are awarded for working solutions only**

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Standard Restrictions

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- **Unless a question says so, you are not permitted to use:**
 - Static routes (of any kind)**
 - Default routes**

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Test Philosophy

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- **The Routing and Switching exam tests your ability to apply configuration knowledge and skill to new situations; it is not a design test, nor is it always a test of “best practices” for use in the field**

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Lab Layout

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Lab Layout (Cont.)

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- Each candidate has his/her own PC and rack of equipment
- Check the CCIE web page for the latest equipment list

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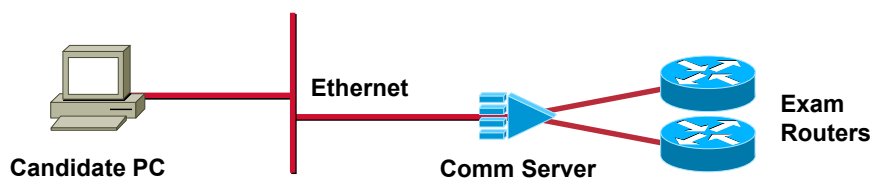
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Rack Access

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Rack Connection Method:



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Passwords

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- **Read the test carefully for password and line setup requirements; most tests require the router to be accessible via the VTY and AUX ports**
- **Know the password recovery procedures for the devices in the equipment list**

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Questions?

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Session 2

Catalyst

Transparent Bridging and Spanning Tree

SRB and DLSW

Voice and QOS

Catalyst

Catalyst

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- Terminology
- Configuration Commands
- Troubleshooting Commands

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Terminology

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- **Catalyst VTP—VLAN Trunk Protocol**
VTP is a Layer 2 messaging protocol that maintains VLAN configuration consistency by managing the addition, deletion, and renaming of VLANs on a network-wide basis.
- **Catalyst VTP Domain—VLAN management domain**
One or more interconnected switches that share the same VTP domain name
- **Catalyst interface sc0 and interface sl0**
sc0 in-band management interface, the 10/100 port on the supervisor
sl0 out-of-band management interface, ie; The console port
- **Catalyst root bridge**
The logical center of the spanning-tree topology in a switched network
- For more information check CCO at the following url:
<http://www.cisco.com/univercd/cc/td/doc/product/lan/cat5000/index.htm>

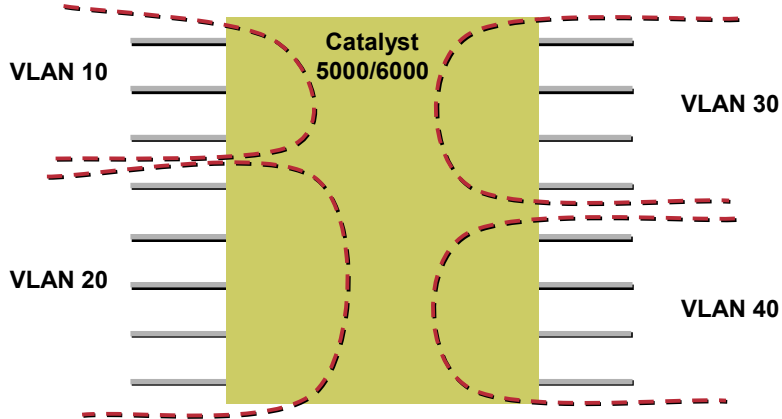
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Switching Overview

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Ports are Assigned to Vlans
Ports Do **NOT** Need to be Similar Within a VLAN
Each VLAN is a Separate Layer 2 Domain
Traffic is Switched **Within** a VLAN, Not **Between** VLANs
A Separate Instance of STP Is Run Per VLAN

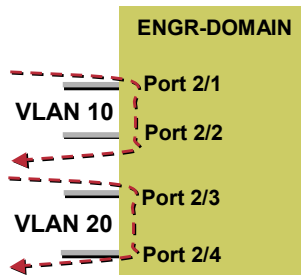
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Commands Configuring a VLAN

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```
set vtp domain ENGR-DOMAIN ← Set the VTP Domain of the Switch
set vlan 10 name ENGR1 ← Create VLANs
set vlan 20 name ENGR2
set vlan 10 2/1
set vlan 10 2/2 ← Assign Ports to VLANs
set vlan 20 2/3
set vlan 20 2/4
```

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Port Commands

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Full Duplex Means the Port Can Receive and Transmit Simultaneously
Half Duplex Means the Port Can Not Receive and Transmit Simultaneously
Port Speed Can be Either 10 or 100

- **Configure the port duplex**
set port duplex [mod_num/port_num] [full/half/auto]
- **Configure the port speed**
set port speed [mod_num/port_num] [10/100/auto]

**Duplex and Speed Must Match Between
Switch Port and Its Connected Device**

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Telnet to the Catalyst

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Interface Sc0 Must be Assigned an IP Address and Assigned to a VLAN
Just Like Any Other End Device, a Default Gateway Must be Configured

- **Configure sc0**
set interface sc0 [vlan id] [ip address] [net-mask]
- **Configure the default gateway**
set ip route default 10.1.1.1 primary

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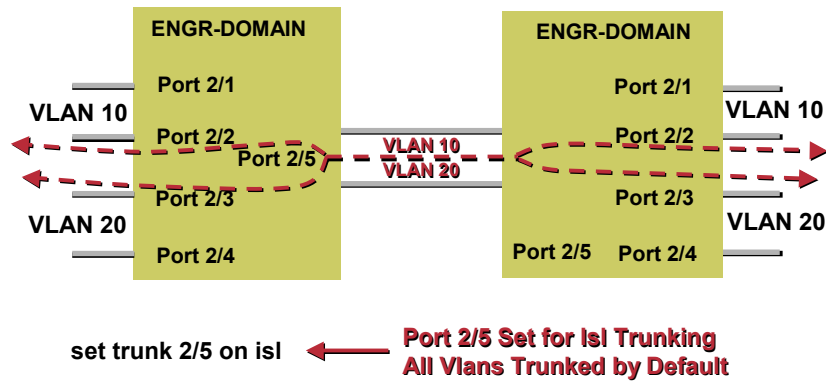
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Trunking

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Carries the Traffic of Multiple Vlans Over a Single Link
Configured on Fast Ethernet or Gigabit Ethernet Ports or Channels



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Troubleshooting Commands show module

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- Show module—to view all installed modules

```
·Console> (enable) show mod
```

Mod	Module-Name	Ports	Module-Type	Model	Serial-Num	Status
2		2	1000BaseSX Supervisor	WS-X5530	012118959	ok
4		12	100BaseFX MM Ethernet	WS-X5201	007811215	ok
5		24	10/100BaseTX Ethernet	WS-X5225R	017396462	ok
9		1	MM OC-3 TM	WS-X5155	002628002	ok

Annotations in the diagram:

- Chassis Slot Number (points to Mod 9)
- Ports Per Card (points to Ports 1 for Mod 9)
- Card Type (points to Module-Type MM OC-3 TM)
- Card Part Number (points to Model WS-X5155)
- Status (points to Status ok)

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Troubleshooting Commands show port

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- Show port [mod_num/port_num]—to view port status

Console> (enable) **show port 5/24**

```

Port Name           Status      Vlan      Level Duplex Speed Type
-----
5/24                connected  1         normal a-half a-10 10/100BaseTX

Port Security Secure-Src-Addr Last-Src-Addr Shutdown Trap IfIndex
-----
5/24 disabled

Port Broadcast-Limit Broadcast-Drop
-----
5/24 - 0

Port Send FlowControl Receive FlowControl RxPause TxPause Unsupported
admin oper admin oper opcodes
-----
5/24 off off on on 0 0 0

Port Status Channel Channel Neighbor Neighbor
mode status status device port
-----
5/24 connected auto not channel
    
```

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Troubleshooting Commands show mac

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- View traffic sent and received
show mac [mod_num/port_num]

Console (Enable) show mac 4 (Just the Module Option)

Port	Rcv-Unicast	Rcv-Multicast	Rcv-Broadcast
4/1	2451187	5184661	8645
4/2	31854	85693	2962
4/3	0	0	0
4/4	0	0	0
4/5	0	0	0
4/6	0	0	0
4/7	0	0	0

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Troubleshooting Commands show cdp neighbor

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- **show cdp neighbor detail**—to show neighbor devices

```

Console (enable) sho cdp nei de
Device-ID: Router ← Type of Device
Device Addresses:
  IP Address: 10.6.1.53 ← IP Address of Neighbor
Holdtime: 152 sec
Capabilities: ROUTER ← Type of Device
Version: ← Neighbor IOS Level
  Cisco Internetwork Operating System Software
  IOS (tm) C5RSM Software (C5RSM-AJSV-M), Version 11.2(14)P, RELEASE SOFTWARE
  Copyright (c) 1986-1998 by cisco Systems, Inc.
Platform: cisco RSP2 ← Type of Router
Port-ID (Port on Device): Vlan1 ← Which VLAN and Port
Port (Our Port): 3/1 ← The Neighbor is on

Device-ID: 069046753
Device Addresses:
  IP Address: 10.10.10.1 ← IP Addr of Neighbor
Holdtime: 152 sec
Capabilities: TRANSPARENT_BRIDGE SR_BRIDGE SWITCH ← Type of Device
Version: ← Neighbor IOS Level
  WS-C5500 Software, Version McpSW: 4.3(1a) NmpSW: 4.3(1a)
  Copyright (c) 1995-1998 by Cisco Systems
Platform: WS-C5500 ← Type of Switch
Port-ID (Port on Device): 4/1 ← Which VLAN and Port
Port (Our Port): 4/1 ← The Neighbor is on
  
```

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Troubleshooting Commands show cam

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The CAM Table is the Bridge Table
It Shows Which Mac Address is on Which Port and Which VLAN

Dynamic Cam Entries are Mac Addresses That the Switch Learned
Permanent Cam Entries are Hard-Coded Table Entries

- **show cam [permanent /dynamic] [mod_num/port_num]**

```

Console (enable) show cam dynamic 4/1
* = Static Entry. + = Permanent Entry. # = System Entry. R = Router Entry.
  
```

```

VLAN  Dest MAC/Route Des  Destination Ports or VCs / [Protocol Type]
-----
1      00-50-a2-46-83-fb  4/1 [ALL]
  
```

Total Matching CAM Entries Displayed = 1

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Troubleshooting Commands show trunk

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- **show trunk**—to view trunking status

```

Console (enable) sho trunk
Port      Mode      Encapsulation  Status      Native vlan
-----
3/1       on        isl            trunking    1
4/1       on        isl            trunking    1
4/2       on        isl            trunking    1
8/1-2     on        lane           trunking    1

Port      Vlans allowed on trunk
-----
3/1       1-1005
4/1       1-1005
4/2       1-1005
8/1-2     1-1005

Port      Vlans allowed and active in management domain
-----
3/1       1
4/1       1-5,777,1003,1005
4/2       1-5,777,1003,1005
8/1-2     1-2
  
```

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Troubleshooting Commands show spantree

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- **show spantree [vlan]**—to view spanning tree information

```

Console (enable) show spantree 1
VLAN 1
Spanning tree enabled
Spanning tree type          ieee

Designated Root            00-50-a2-46-80-00
Designated Root Priority    8192
Designated Root Cost       12
Designated Root Port       4/1-2
Root Max Age                20 sec  Hello Time 2 sec  Forward Delay 15 sec

Bridge ID MAC ADDR         00-e0-4f-73-d9-00
Bridge ID Priority          16384
Bridge Max Age 20 sec      Hello Time 2 sec  Forward Delay 15 sec

Port      Vlan  Port-State  Cost  Priority  Fast-Start  Group-Method
-----
3/1       1     forwarding  5     32     disabled
4/1-2     1     forwarding  12    32     disabled    channel
4/3       1     not-connected  19    32     disabled
4/4       1     not-connected  19    32     disabled
4/5       1     not-connected  19    32     disabled
4/6       1     not-connected  19    32     disabled
  
```

Designated Root Info

This Bridge Info

Port States and Cost

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Preparation Suggestions

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- **View CCO on CD and become familiar with finding the information you may need without using the search engine**
- **This will save you valuable time if you need to review a configuration example while taking the CCIE lab**
- **For most configs you shouldn't need to look up information**

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References

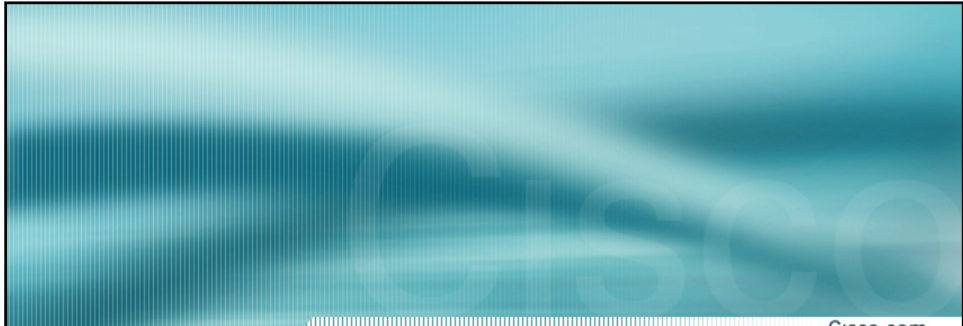
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- **Cisco LAN Switching, Kennedy Clark, Cisco Press**
- **Cisco Documentation**

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Transparent Bridging Spanning Tree

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Spanning Tree/Transparent Bridging

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- Transparent Bridging
- Spanning Tree
- Concurrent Routing and Bridging
- Integrated Routing and Bridging

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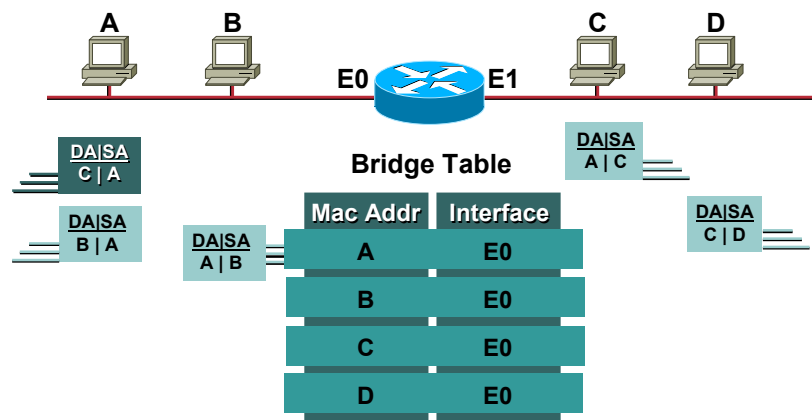
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Transparent Bridging Overview

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- Transparent bridging is a means to connect networks together at the data-link layer



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Spanning Tree Overview

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- **Spanning tree is a link management protocol that provides path redundancy while preventing undesirable loops in the network**
- **Spanning tree operation is transparent to end stations**
- **Catalyst enterprise LAN switches use the Spanning tree Protocol, IEEE 802.1D**
- **A single instance of STP runs on each configured VLAN**
- **Spanning tree defines a tree with a root switch and a loop-free path from the root to all switches in the extended layer 2 network**

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Spanning Tree Overview

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- **STP calls for the election of the root switch**
- **Bridges/switches transmit BPDU frames to communicate**
- **Bridge protocol data units are sent every two seconds by default**
- **STP ports have five states—blocking, listening, learning, forwarding, or disabled**
- **STP forces redundant data paths into a standby (blocked) state**

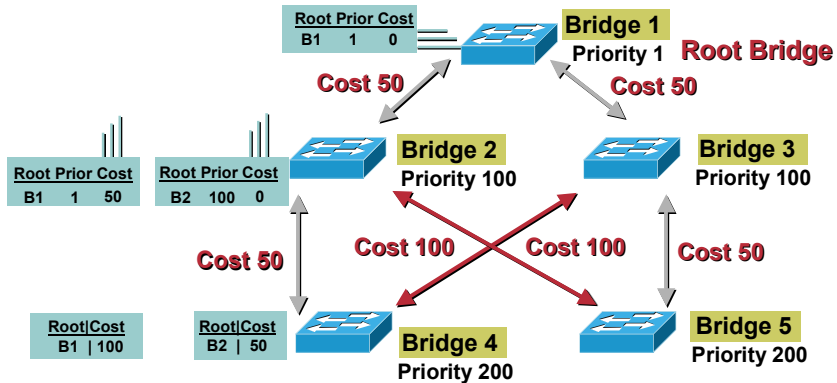
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Spanning Tree—How It Works

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BPDUs are Exchanged Between Switches
 BPDUs Contain Root, Priority and Cost to Root Information
 The Switch With the Lowest Priority Is Root
 The Path With the Lowest Cost to Root Is Forwarding
 Duplicate, Higher Cost Paths to Root are Blocking

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Spanning Tree Commands

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- Enable spanning tree—set span tree enable [vlan]

```
Console> (enable) set span tree enable 75
Span tree 75 enabled
Console> (enable)
```

- Configuring the root switch—
set span tree root [vlan]

```
Console> (enable) set span tree root 1-10
VLANs 1-10 bridge priority set to 8192
VLANs 1-10 bridge max aging time set to 14 seconds
VLANs 1-10 bridge hello time set to 2 seconds
VLANs 1-10 bridge forward delay set to 9 seconds
Switch is now the root switch for active VLANs 1-6
Console> (enable)
```

Bridge Priority Gets Set to 8192 Or 1 Less Than the Current Root Priority, Whichever Is Less

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Spanning Tree Commands

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- Set the bridge priority for a VLAN—
set span tree priority **bridge_priority [vlan]**

Console> (enable) **set span tree priority 8192 100**

Span tree 100 bridge priority set to 8192

Console> (enable)

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Spanning Tree Commands

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- **Show span tree [vlan]**—to view spanning tree information

Console (enable) show spantree 1

VLAN 1

Which VLAN

Spanning tree enabled

Spanning tree type ieee

Designated Root 00-50-a2-46-80-00

Designated Root Priority 8192

Designated Root Information

Designated Root Cost 12

Designated Root Port 4/1-2

Root Max Age 20 sec Hello Time 2 sec Forward Delay 15 sec

Bridge ID MAC ADDR 00-e0-4f-73-d9-00

This Bridge Information

Bridge ID Priority 16384

Bridge Max Age 20 sec Hello Time 2 sec Forward Delay 15 sec

Port States and Cost

Port	Vlan	Port-State	Cost	Priority	Fast-Start	Group-Method
3/1	1	forwarding	5	32	disabled	
4/1-2	1	forwarding	12	32	disabled	channel
4/3	1	not-connected	19	32	disabled	
4/4	1	not-connected	19	32	disabled	
4/5	1	not-connected	19	32	disabled	
4/6	1	not-connected	19	32	disabled	

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Transparent Bridging

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- Basic bridging example—the system has two Ethernets and one serial line; IP traffic is routed and everything else is bridged

```
interface Ethernet 0
ip address 192.31.7.26 255.255.255.240
bridge-group 1 ← Bridging is Enabled
!
interface Ethernet 1
ip address 192.31.7.65 255.255.255.240
bridge-group 1 ← Bridging is Enabled
!
interface serial 0
ip address 192.31.7.34 255.255.255.240
bridge-group 1 ← Bridging is Enabled
!
bridge 1 protocol ieee
```



Spanning Tree is Enabled

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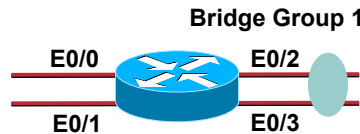
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Concurrent Routing and Bridging

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```
ipx routing 0000.0c36.7a43
!
interface Ethernet0/0
ip address 172.19.160.65 255.255.255.0
ipx network 160
!
interface Ethernet0/1
ip address 172.19.161.65 255.255.255.0
ipx network 161
!
interface Ethernet0/2
ip address 172.19.162.65 255.255.255.0
bridge-group 1
!
interface Ethernet0/3
ip address 172.19.14.65 255.255.255.0
bridge-group 1
!
router igrp 666
network 172.19.0.0
!
bridge crb
bridge 1 protocol ieee
bridge 1 route ip
```

Concurrent Routing and Bridging
Specific Protocols Can be Bridged Out of Specific Interfaces and Routed Out Others



IP Is Routed on All Interfaces

All Other Protocols Besides IPX are Bridged

IPX is Concurrently Routed and Bridged

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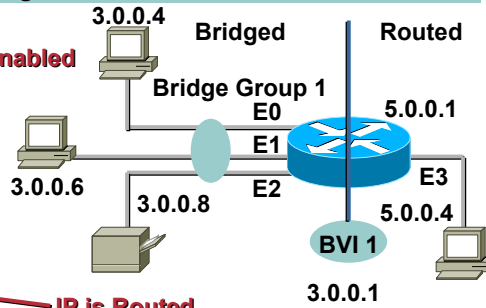
Integrated Routing and Bridging

Cisco.com

Integrated Routing and Bridging Allows Bridged and Routed Traffic of the Same Protocol to be Interchanged

```
interface Ethernet 0
 bridge-group 1
!
interface Ethernet 1
 bridge-group 1
!
interface Ethernet 2
 bridge-group 1
!
interface Ethernet 3
 ip address 5.0.0.1 255.0.0.0
!
interface BVI 1
 ip address 3.0.0.1 255.0.0.0
!
bridge irb
 bridge 1 protocol ieee
 bridge 1 route ip
```

Bridging is Enabled



IP is Routed

Bridge Virtual Interface is Created

BVI IP Address Assigned

IRB is Enabled

IP is Bridged and Routed Over BVI

IP is Routed and Bridged Via Bridge Group 1

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References

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- Cisco LAN Switching, Kennedy Clark, Cisco Press
- Cisco Documentation

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Questions?

Source Route Bridging and DLSW

SRB/DLSW+

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- Terminology/Overview
- Source Route Bridging
- Filtering
- DLSW+

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Terminology/Overview

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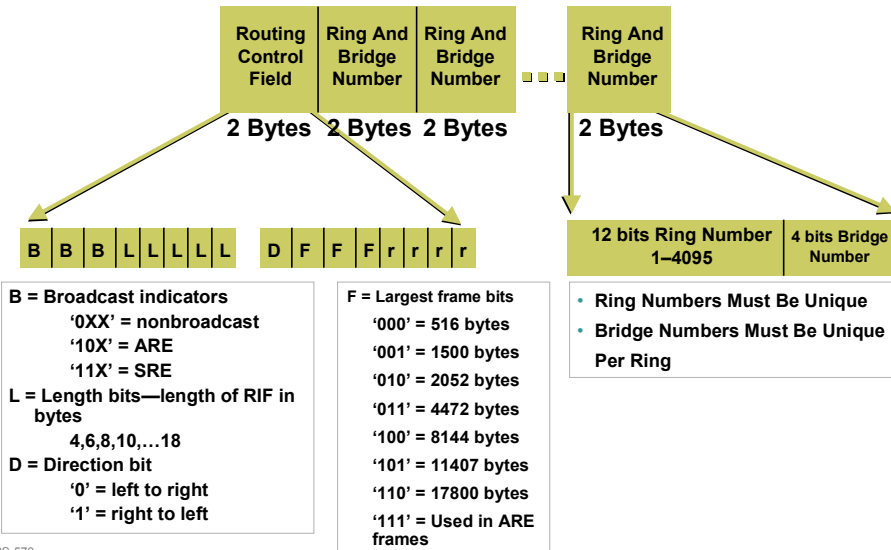
- **SRB—Source Route Bridging**—protocol that enables the connection of two or more token ring networks
- **RIF—Routing Information Field**—the RIF is derived from explorer packets generated by the source node; it contains information about the path the packet has traveled
- **RII—Routing Information Indicator**—high order bit of the source mac address; if set to 1, RIF is present
- **DLSW+—Data Link Switching—DLSW+**—a means to transport SNA and NetBIOS across a multi-protocol network that is fully compliant with RFC 1795, the DLSw standard

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RIF



SRB—How It Works

Station A Sends Out Test Frame for Station B
No Response

Station A Sends Out ARE Test Frame for Station B with RII

Bridge 1 Forwards Test Frame; RIF is Updated

Bridge 2 Forwards Test Frame RIF is Updated

Station B Responds With Directed Test Response
Reverse Bit Set in Rcf

Bridge 2 and 1 Forward Directed Frame Per the RIF
Station A Now Has Route to Station B

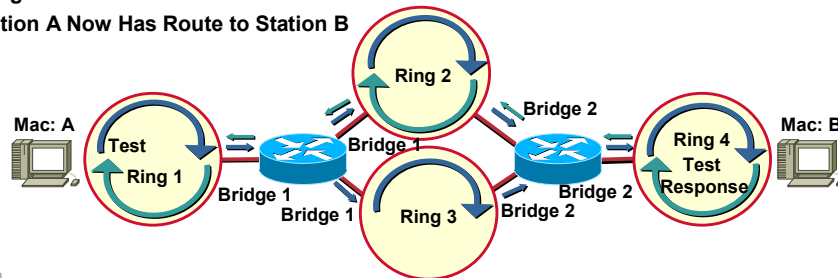
DMAC	SMAC	DSAP	LSAP
B	A	00	04

DMAC	SMAC	DSAP	LSAP	RCF
B	A	00	04	8210

DMAC	SMAC	DSAP	LSAP	RCF	Ring/Bridge
B	A	00	04	8410	1/1

DMAC	SMAC	DSAP	LSAP	RCF	Ring/Bridge	Ring/Bridge
B	A	00	04	8610	1/1	2/2

DMAC	SMAC	DSAP	LSAP	RCF	Ring/Bridge	Ring/Bridge
A	B	01	05	0690	1/1	2/2

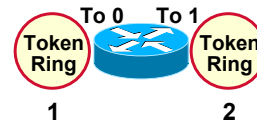


Basic Source Route Bridging

Cisco.com

SRB With Automatic Spanning Tree Function Configuration Example

```
interface tokenring 0/0
no ip address
ring-speed 16
source-bridge active 1 1 2
source-bridge spanning 5
!
interface tokenring 0/1
no ip address
ring-speed 16
source-bridge active 2 1 1
source-bridge spanning 5
!
bridge 5 protocol ibm
```



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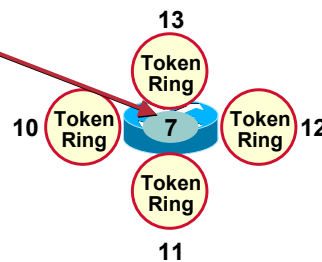
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Source Route Bridging

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Four-Port Source-Route Bridge

```
source-bridge ring-group 7
!
interface tokenring 0
source-bridge 10 1 7
source-bridge spanning
!
interface tokenring 1
source-bridge 11 1 7
source-bridge spanning
!
interface tokenring 2
source-bridge 12 1 7
source-bridge spanning
!
interface tokenring 3
source-bridge 13 1 7
source-bridge spanning
```



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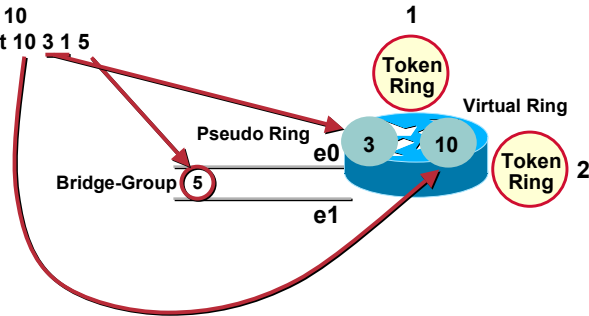
Source Route Translational Bridging

Cisco.com

- Example of a simple SR/TLB configuration

```

source-bridge ring-group 10
source-bridge transparent 10 3 1 5
!
interface tokenring 0
source-bridge 1 1 10
!
interface tokenring 1
source-bridge 2 1 10
!
interface ethernet 0
bridge-group 5
!
interface ethernet 1
bridge-group 5
!
bridge 5 protocol dec
    
```



Be Careful With Canonical/Non-Canonical Mac Address Conversion

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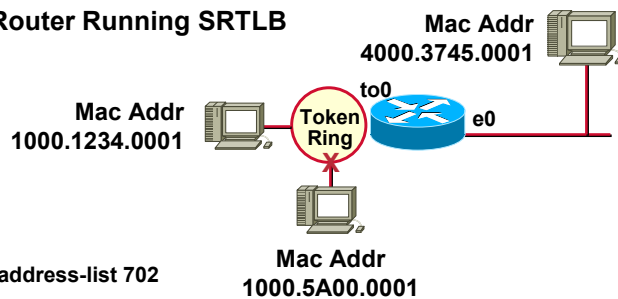
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Mac Address Filtering

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Router Running SRTL



```

interface tokenring 0
source-bridge input-address-list 702
!
interface Ethernet 0
bridge-group 1 input-address-list 701
!
access-list 701 permit 4000.3745.0001 8000.0000.0000
!
access-list 702 deny 1000.5A00.0000 8000.00FF.FFFF
access-list 702 permit 0000.0000.0000 FFFF.FFFF.FFFF
    
```

Allows Only the 4000.3745.0001 Mac Addr

Blocks All Hosts Starting with Vendor UI 10005A

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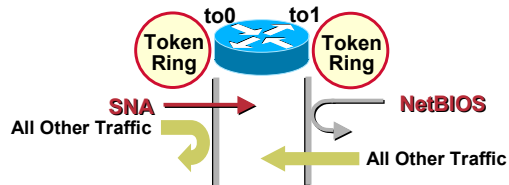
SAP Filtering

Cisco.com

- Filtering based on protocol
- SNA and NetBIOS are most common

```
interface tokenring 0
 source-bridge input-lsap-list 201
!
interface tokenring 1
 source-bridge input-lsap-list 202
!
```

```
access list 201 permit 0x0000 0x0d0d ← Allows Only SNA (00,01,04,05,08,09,0C,0D)
!
access list 202 deny 0xf0f0 0x0101 ← Blocks NetBIOS (F0,F1)
access list 202 permit 0x0000 0xffff ← Permits Everything Else
```



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SNA SAP Filter Explained

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SNA Saps are Multiples of 4 Starting at 0 (00,04,08,0c)

SNA Responses Increment the SAP by 1 (01,05,09,0d)

Zeros in Binary Mask Mean the Digit Must Match

Access List 201 Permit 0x0000 0x0d0d (In Hex)

0x00 Filter in Binary = 0000 0000
0x0d Mask in Binary = 0000 1101

7th Bit Must Equal Zero

First 4 Bits Must Equal Zero

0	0000	=	00	=	SNA DSAP on Test Frame
	0001	=	01	=	SNA Response SAP for Test Frame
	0100	=	04	=	Main SNA SAP
	0101	=	05	=	SNA Response SAP for Main SNA SAP
	1000	=	08		
	1001	=	09	=	Other SNA SAPS and Response SAPS
	1100	=	0C		
	1101	=	0D		

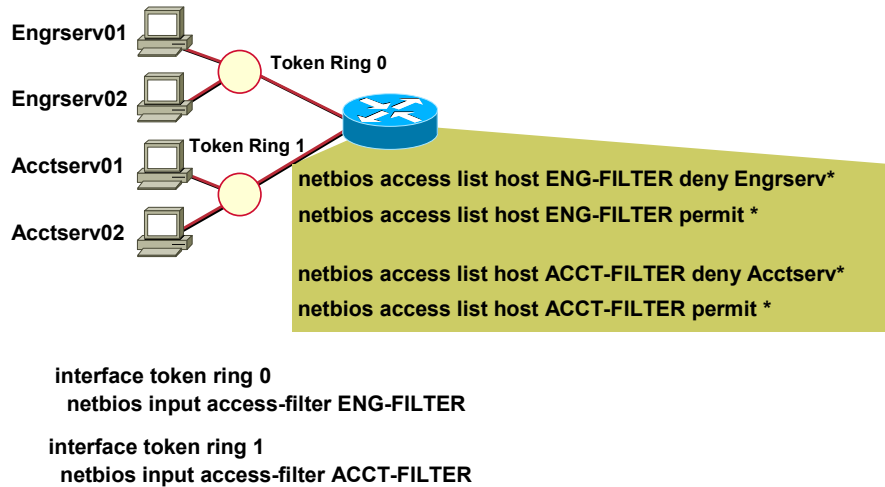
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NetBIOS Name Filtering

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Applying MAC and SAP Filters

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- Filter may be applied to an interface

```
interface token ring 0/0
 source-bridge input-lsap-list 200
 source-bridge input-dmac-list 700
 source-bridge host-netbios-out <filter_name>
```
- Filter may be applied to the DLSW remote peer statement

```
DLSW remote-peer tcp lsap-output-list 200
DLSW remote-peer tcp dmac-output-list 700
DLSW remote-peer tcp host-netbios-out <filter_name>
```

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Access Expressions

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- Allow for binary logic to be applied to filtering

```
access-list 201 permit 0xF0F0 0x0101 ← Permits Netbios Frames (Command or Response)
!
access-list 202 permit 0x0000 0x0d0d ← Permits SNA Frames (Command or Response)
!
access-list 701 permit 4000.3745.0001 ← Permits the FEP MAC Address
of 4000.3745.0001
```

```
interface tokenring 0
access-expression in Isap(201) | (Isap(202) & dmac(701))
```

Apply Filter Inbound Logical OR Logical AND Parenthesis

Permits Netbios Frames or SNA Frames With Destination Mac Address of 4000.3745.0001

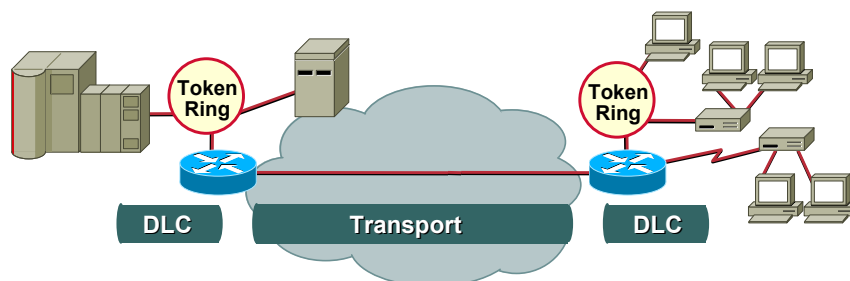
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What Is DLSw+

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- Means to transport SNA and NetBIOS over multiprotocol backbone
- Fully compliant with DLSw standard
- Offers scalability, availability, and usability enhancements

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DLSW Enhancements to SRB

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- SRB—Source Route Bridging has several issues that limit its usefulness for transport of SNA and NetBIOS in WAN implementations

SRB hop-count limitation of 7 hops

Broadcast traffic handling (from SRB explorer frames or NetBIOS name queries)

Unnecessary traffic forwarding (acknowledgments and keep-alives)

Lack of flow control and prioritization

- DLSW+—Data Link Switching has several enhancements to SRB

SRB hop-count limitation raised to 12 hops

DLSW ensures that the broadcast of explorer frames is controlled when the location of a target system is discovered

DLSW local termination eliminates the link-layer RR's, RNR's, and ACKs to flow across a WAN reducing timeouts

SRB traffic can be prioritized within IP

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DLSW +

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Example of DLSW—Simple Configuration



```
source-bridge ring-group 10
!
dsw local-peer peer-id 10.2.25.1
dsw remote-peer 0 tcp 10.2.5.2
!
interface loopback 0
ip address 10.2.25.1 255.255.255.0
!
interface tokenring 0
ring-speed 16
source-bridge active 25 1 10
source-bridge spanning
```

**IP Address
Must Match**

```
source-bridge ring-group 10
!
dsw local-peer peer-id 10.2.5.2
dsw remote-peer 0 tcp 10.2.25.1
!
interface loopback 0
ip address 10.2.5.2 255.255.255.0
!
interface tokenring 0
ring-speed 16
source-bridge active 5 1 10
source-bridge spanning
```

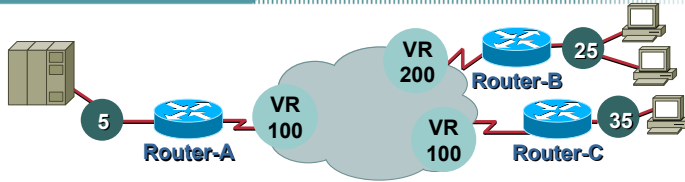
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Configuring a Promiscuous Peer

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```

Router-A (Promiscuous)
source-bridge ring-group 100
dlsw local-peer peer-id 10.1.2.1 promiscuous
!
interface Token Ring 0
source-bridge 5 1 100
    
```

```

Router-B
source-bridge ring-group 200
dlsw local-peer peer-id 10.1.1.1
dlsw remote-peer 0 fst 10.1.2.1
!
interface TokenRing 0
source-bridge 25 1 200
    
```

```

Router-C
source-bridge ring-group 200
dlsw local-peer peer-id 10.1.3.1
dlsw remote-peer 0 tcp 10.1.2.1
!
interface Token Ring 0
source-bridge 35 1 200
    
```

No Requirement for Dlsw Remote-Peer Definitions in Router-b Or Router-c

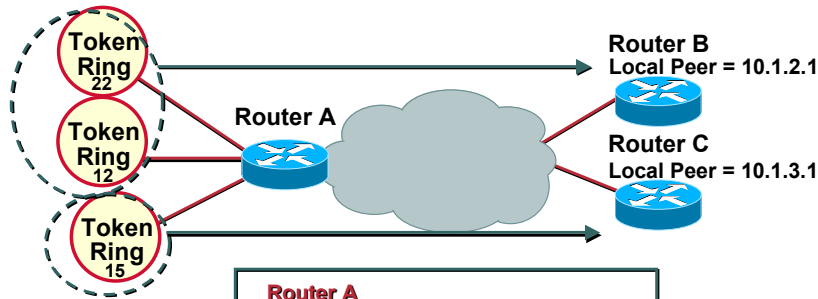
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Ring Lists

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```

Router A
dlsw ring-list 1 rings 22 12
dlsw ring-list 2 rings 15

dlsw remote-peer 1 tcp 10.1.2.1
dlsw remote-peer 2 tcp 10.1.3.1
    
```

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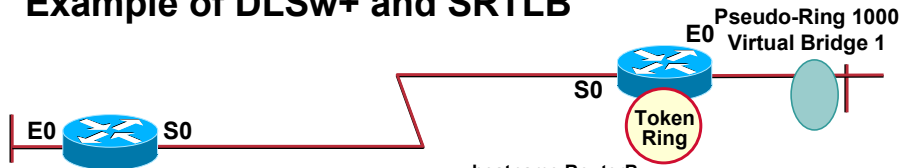
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DLSw +

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Example of DLSw+ and SRTL B



```
hostname RouterA
!
source-bridge ring-group 500
dlsw local-peer peer-id 10.1.1.1
dlsw remote-peer 0 tcp 10.1.2.1 If 1500
dlsw bridge-group 5
!
interface Ethernet 0
ip address 10.1.1.1 255.255.255.0
bridge-group 5
!
bridge 5 protocol ieee
!
```

```
hostname RouterB
!
source-bridge ring-group 500
source-bridge transparent 500 1000 1 5
dlsw local-peer peer-id 10.1.2.1
dlsw remote-peer 0 tcp 10.1.1.1 If 1500
dlsw bridge-group 5
!
interface ethernet 0
ip address 10.1.2.1 255.255.255.0
bridge-group 5
!
interface tokenring 0
ring-speed 16
source-bridge 7 1 500
source-bridge spanning
!
bridge 5 protocol ieee
```

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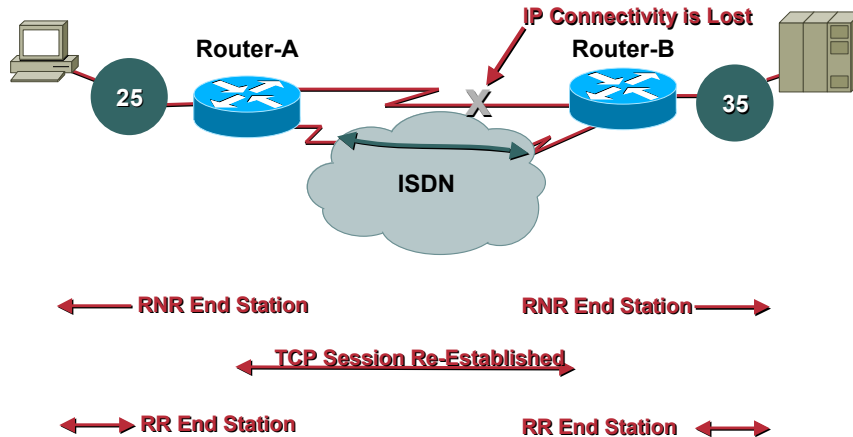
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Configuring DLSw+ ISDN Dial-on-Demand Routing

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```
dlsw Remote-Peer 0 tcp 10.1.2.1 Dynamic Keepalive 0
```



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Configuring DLSw+ Backup Peers

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Configuration for Router A

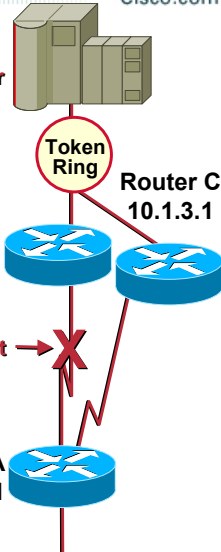
```
dlsw local peer peer-id 10.1.1.1  
dlsw remote-peer 0 tcp 10.1.2.1  
dlsw remote-peer 0 tcp 10.1.3.1 backup-peer 10.1.2.1 linger 20
```

Router C is the Backup Peer

Router B is the Primary Peer

The Linger Keyword is Used to Specify the Number of Minutes for Maintaining Sessions Across the Backup Peer Connection After the Primary Peer Connection Becomes Active

IP Connectivity Is Lost



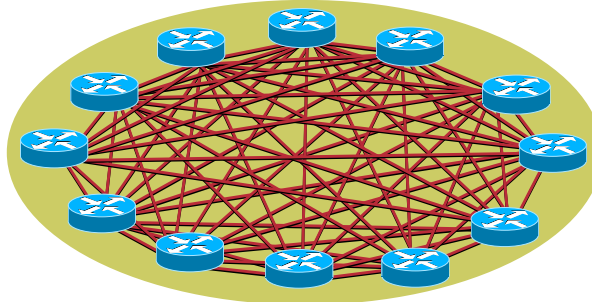
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DLSw Standard Explorer Handling

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- Any-to-any requires all routers peered
Limited by number of TCP sockets
- Excessive CANUREACH traffic
- Extensive configuration required

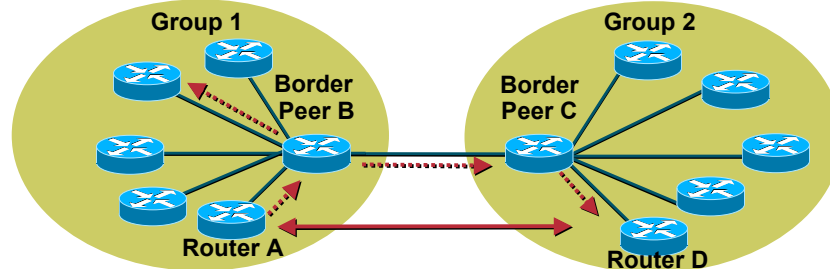
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Peer on Demand and Border Peers

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- Minimizes number of concurrent peer connections
- Peer on demand allows any-to-any without persistent peer connections
- Minimal definition required
- Minimizes explorer traffic

Router A sends a single CANUREACH to its preferred border peer
Border peer B relays CUR frame to internal peers and other border peers
Border peer C relays CUR frame to its internal peers
Router D answers to router A and sets up promiscuous peer connection

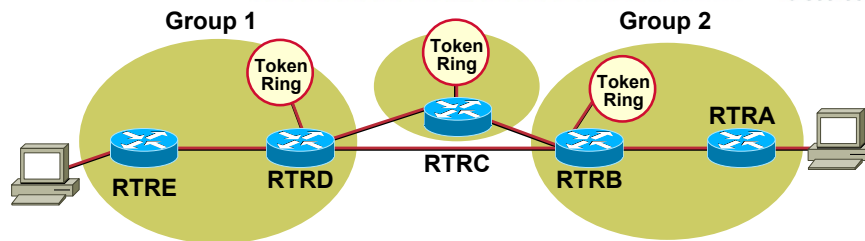
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Configuring Border Peers

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Configuration for Router B

```
source-bridge ring-group 500
dls local-peer peer-id 172.26.8.34 group 2 border promiscuous
```

Configuration for Router D

```
source-bridge ring-group 500
dls local-peer peer-id 172.26.8.33 group 3 border promiscuous
```

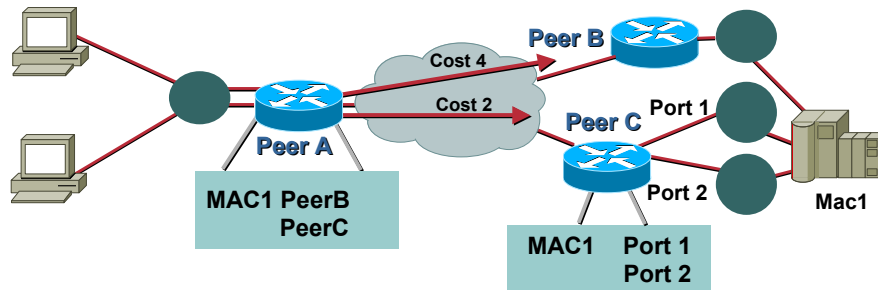
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Configuring Load-Balancing

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Peer A

```
dsw local-peer peer-id 10.1.1.1
dsw remote-peer 0 tcp 10.1.2.1
dsw remote-peer 0 tcp 10.1.3.1
dsw duplicate-path-bias load-balance
```

Remotely It Balances Number of Sessions Based on Peer Cost

Peer B

```
dsw local-peer peer-id 10.1.2.1 cost 4 promiscuous
```

Peer C

```
dsw local-peer peer-id 10.1.3.1 cost 2 promiscuous
dsw duplicate-path-bias load-balance
```

Locally It Balances Number of Sessions Across Local Interfaces If the Host Is Multiply-Homed

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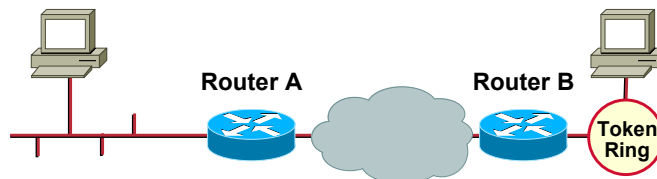
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Troubleshooting DLSW

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DLSW Show Commands



- show dlsw peers
- show dlsw circuits
- show dlsw capabilities
- show dlsw reachability

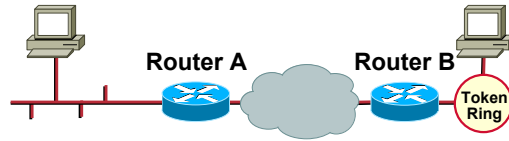
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Show dlsw Peers

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Remote Peer ID = 13.0.0.1
Local Peer ID = 14.0.0.1

Local Peer ID = 13.0.0.1
Remote Peer ID = 14.0.0.1

There Is One Circuit, ie. One Session Across Dlsw

Router A#sh dlsw peers

Peers:	state	pkts_rx	pkts_tx	type	drops	ckts	TCPq	uptime
TCP 13.0.0.1	CONNECT	15998	8985	conf	0	1	0	2:46:46

Router B#sh dlsw peers

Peers:	state	pkts_rx	pkts_tx	type	drops	ckts	TCPq	uptime
TCP 14.0.0.1	CONNECT	8996	16012	conf	0	1	0	2:50:41

If Not 'CONNECT'ed, Troubleshoot Your IP Connectivity; Check Routes, Ip Filters, etc.

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Show dlsw Circuits

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No rif—Means It's Ethernet Connected

RIF = 0690.0089.00A0
0690 = non-broadcast
6 bytes long
read right to left
max frame 1500
0089 = ring 8, bridge 9
00A0 = ring 10, no bridge

Router A#sh dlsw circuit

Index	local addr (lsap)	remote addr (dsap)	state
67-00	0005.24b0.e21d(F0)	0000.f62e.9ec9(F0)	CONNECTED

Port:DL0 peer 14.0.0.1(2065)
Flow-Control-Tx CW:20, Permitted:37; Rx CW:20, Granted:21
RIF = --no rif--

Router B#sh dlsw circit

Index	local addr (lsap)	remote addr (dsap)	state
67-00	0000.f62e.9ec9(F0)	0005.24b0.e21d(F0)	CONNECTED

Port:To0 peer 13.0.0.1(2065)
Flow-Control-Tx CW:20, Permitted:19; Rx CW:20, Granted:36
RIF = 0690.0089.00A0

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Show dlsw Capabilities

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Dlsw Peers Exchange Capabilities When They First Connect to Each Other and Upon Config Changes

```

Router B# sh dlsw capabilities
DLSw: Capabilities for peer 14.0.0.1(2065)
  vendor id (OUI)       : '00C' (cisco)
  version number        : 1
  release number        : 0
  init pacing window    : 20
  unsupported saps       : none
  num of tcp sessions   : 1
  loop prevent support  : no
  icanreach mac-exclus : no
  icanreach netbios-excl : no
  reachable mac address : none
  reachable netbios names : BISTROMATH
  cisco version number  : 1
  peer group number     : 4
  border peer capable   : yes
  peer cost              : 3
  biu-segment configured : no
  local-ack configured  : yes
  priority configured    : no
  border peer for group 4 : peer 14.0.0.1(2065) cost 3
  version string         :
Cisco Internetwork Operating System Software
IOS (tm) 3000 Software (IGS-J-L), Version 11.0(8), RELEASE SOFTWARE (fc1)
Copyright (c) 1986-1996 by cisco Systems, Inc.
Compiled Sat 27-Apr-96 00:50 by vprasad
    
```

Which Peer
Peer's Manufacturer

Number of Sockets To Peer

Configured Reachable Names

Router is in Peer Group 4
Router is a Border Router
Cost of 3 for Load Balancing

IOS Level on Peer

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Show dlsw Reachability

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DLSW Builds Its Reachability Cache As It Learns About End Stations

```

Router B#show dlsw reachability
DLSw MAC address reachability cache list
Mac Addr      status   Loc.  peer/port      rif
0000.f62e.9ec9 FOUND    LOCAL P000-S0FF      06B0.0089.00A0
0005.24b0.e21d FOUND    REMOTE 13.0.0.1(2065)
    
```

End Station Mac Adrs

Status is 'FOUND' Unless Circuit is in Transition

End Station is Either LOCAL or REMOTE

Remote Peer If End Station is Remote

RIF If End Station is LOCAL

```

DLSw NetBIOS Name reachability cache list
NetBIOS Name  status   Loc.  peer/port      rif
BISTROMATH    FOUND    LOCAL P000-S0FF      06B0.0089.00A0
RED-DWARF     FOUND    REMOTE 13.0.0.1(2065)
    
```

End Station Netbios Names

Status is 'FOUND' Unless Circuit is in Transition

End Station is Either LOCAL or REMOTE

Remote Peer If End Station is Remote

RIF If End Station is LOCAL

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References

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- **Cisco Interactive Mentor, Multiprotocol Challenge, Cisco Press**
- **Cisco Documentation**

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Questions?

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Voice over IP (VoIP)

Voice

- **Voice Ports**
- **Configuring Voice Ports**
- **Incoming Dial-Peers**
- **Outgoing Dial-Peers**
- **Voip Dial-Peer Example**
- **Voip Issues**
- **Network QoS Toolkit**
- **Useful Commands**

Voice Ports

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- **FXO**—Foreign Exchange Office
 - Connects to PSTN's central office or local PBX
 - Typically used for off-premise extension applications
- **FXS**—Foreign Exchange Station
 - Connects to telephone equipment, keysets and PBXs
 - Supplies ring voltage and dial tone

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Configuring Voice Ports—FXO/FXS

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- **Dial-type** {dtmf | pulse}—tone or pulse dialing
- **Cptone country**—set regional tone, ring and cadence
- **Ring frequency** {25 | 50}—(FXS only) ring frequency in hertz; should match end device
- **Ring number number**—(FXO only) maximum number of rings to be detected before answering a call over an FXO voice port
- **Connection plar number**—private line auto ring down, auto-dials remote number
- **Music-threshold decibels** (-70 to -30)—specify the threshold for on-hold music
- **Description string**—to include a description of what this voice port is connected to
- **Comfort-noise**—generates background noise(optional, w/ VAD)
- **Num-exp extension extension-string**—define how to expand an extension number into a particular destination pattern
- **Ip precedence** {0|1|2|3|4|5|6|7}—gives voice traffic precedence over other IP traffic

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Incoming Dial-Peers

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- **dial-peer voice *number pots***—defines a particular dial peer as POTS
- **destination-pattern *string***—pattern used to match dialed digits to a dial peer
- **port *slot-number/subunit-number/port***—associates a dial peer with a specific voice port

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Outgoing Dial-Peers

Cisco.com

- **dial-peer voice *number voip***—defines a particular dial peer as VoIP
- **destination-pattern *string***—pattern used to match dialed digits to a dial peer
- **session target {*ipv4:address | dns:host-name*}**—specifies a network-specific address for a specified dial peer

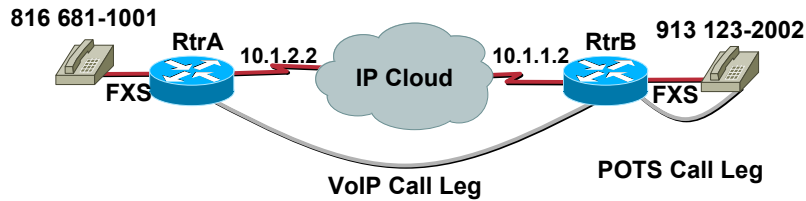
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VoIP Dial-Peer Example

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```
RTR A  
dial-peer voice 1 pots  
destination-pattern 8166811001  
port 1/0/0  
!  
dial-peer voice 2 voip  
destination-pattern 913123...  
session target ipv4:10.1.1.2
```

```
RTR B  
dial-peer voice 4 pots  
destination-pattern 9131232002  
port 1/0/0  
!  
dial-peer voice 3 voip  
destination-pattern 816681...  
session target ipv4:10.1.2.2
```

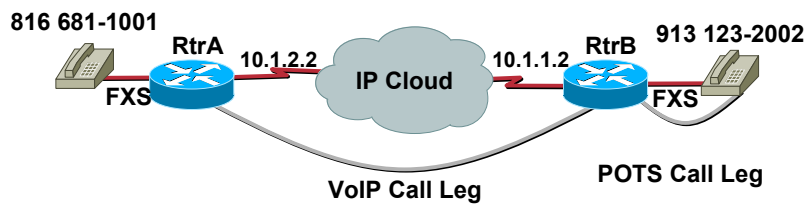
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VoIP Dial-Peer Example

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```
RTR A  
dial-peer voice 1 pots  
destination-pattern 8166811001  
port 1/0/0  
!  
dial-peer voice 2 voip  
destination-pattern 913123...  
session target ipv4:10.1.1.2  
!  
num-exp 200. 913123200
```

```
RTR B  
dial-peer voice 4 pots  
destination-pattern 9131232002  
port 1/0/0  
!  
dial-peer voice 3 voip  
destination-pattern 816681...  
session target ipv4:10.1.2.2  
!  
num-exp 100. 816681100
```

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VoIP Issues

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- **Delay**—Time delay between when a person speaks and when it is transmitted to the remote listener
- **Jitter**—Burst of packets causes buffer to overflow, and audio/video is dropped; sudden reduction in flow of packets causes codec to stop
- **Gain**—Input/output volume; adjusts the signal level as it enters the router
- **Echo**—Always there but undetectable in most voice circuits because the echo reflection happens faster than your ear can hear it; caused by impedance mismatch at far end
- **Background noise**—For normal conversations background noise is required; noise generation is used locally to prevent sending 'background noise' over the network
- **Silence suppression**—Only send data when there is active voice; does not send data during the quiet periods between words, sentences, etc
- **Language sensitivity**—Different languages use inflection, intonations sounds in different ways; this can cause problems for DSP software accurately reproducing speech

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Voice Commands Show Voice Port

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```
Router# show voice port 2/0/0
Foreign Exchange Station 2/0/0 Slot is 2, Sub-unit is 0, Port is 0
Type of VoicePort is FXS ← FXS Port
Operation State is DORMANT
Administrative State is UP ← Administrative State
No Interface Down Failure
Description is Not Set
Noise Regeneration is Enabled
Non Linear Processing is Enabled
Music On Hold Threshold is Set to -38 dBm
In Gain is Set to 0 dB
Out Attenuation is Set to 0 dB
Echo Cancellation is Enabled
Echo Cancel Coverage is Set to 8 ms ← Echo, Gain, etc.
Connection Mode is Normal
Connection Number is Not Set
Initial Time Out is Set to 10 s
Interdigit Time Out is Set to 10 s
Call-Disconnect Time Out is Set to 60 s
Region Tone is Set for US ← Regional Tone
```

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Voice Commands Show Voice Port (Cont.)

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Router# show voice port 2/0/0 (Continued)

Analog Info Follows:

Currently Processing Voice

Maintenance Mode Set to None (not in mtc mode)

Number of Signaling Protocol Errors are 0

Impedance is Set to 600r Ohm ← **Impedance**

Voice Card Specific Info Follows:

Signal Type is LoopStart

Ring Frequency is 25 Hz ← **Ring Frequency**

Hook Status is On Hook ← **On or Off Hook**

Ring Active Status is Inactive

Ring Ground Status is Inactive

Tip Ground Status is Inactive

Digit Duration Timing is Set to 100 ms

InterDigit Duration Timing is Set to 100 ms

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Voice Commands Show num-exp

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show num-exp [dialed-number]—shows how dialed digits get expanded into full dial strings

RtrA#show num-exp
Dest Digit Pattern = '200.' Translation =
'913123200.'

RtrB#show num-exp
Dest Digit Pattern = '100.' Translation =
'816681100.'

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Voice Commands Show Dialplan

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show dialplan number—dial-string—shows information about the given dial-string

```
RtrA#show dialplan number 2002
Macro Exp.: 9131232002
```

```
VoiceEncapPeer2
```

```
Information type = voice,
Tag = 2, destination-pattern = `9131232002`,
Answer-address = ``, preference=0,
Numbering type = `unknown`
Group = 2, admin state is up, operation state is up,
```

```
.
.
.
```

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References

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- **CIM Voice internetworking, Basic Voice over IP (Network Simulator CD-ROM)**
- **CIM Voice Internetworking, VoIP Quality of Service (Network Simulator CD-ROM)**
- **Cisco Voice over Frame Relay, ATM, and IP, Steve McQuerry, Cisco Press**
- **Cisco Documentation**

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QoS Quality of Service

QOS—Quality of Service

- **Traffic Classification**
 - Policy Based Routing
 - Committed Access Rate
- **Congestion Management**
 - Weighted Fair Queuing
 - Class Based Weighted Fair Queuing
 - Priority Queuing
 - Custom Queuing
- **Congestion Avoidance**
 - Weighted Random Early Detection
- **Traffic Shaping**

Policy-Based Routing

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- **Configured on the receiving interface**
- **Packets are routed based on a configured policy**

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Policy-Based Routing

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Configuration Steps:

- **Configure a route map to control where packets are output**
 - Match on packet length or IP address**
 - Set IP precedence, next-hop, interface, default next-hop or default interface**
- **Assign the policy to the incoming interface**

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Policy-Based Routing

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Configuration Example:

```
access-list 1 permit ip 1.1.1.1
access-list 2 permit ip 2.2.2.2
!
interface ethernet 1
 ip policy route-map demo
!
route-map demo permit 10
 match ip address 1
 set ip precedence priority
 set ip next-hop 3.3.3.3
!
route-map demo permit 20
 match ip address 2
 set ip precedence critical
 set ip next-hop 3.3.3.5
```

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Committed Access Rate

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- **Use on edge routers to classify and/or rate limit traffic**
- **Can be applied to all traffic or a subset of the traffic selected by an access list**
- **It is configured on the interface**

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Committed Access Rate

Cisco.com

rate-limit {input|output} *bps normal-burst max-burst* conform-action *action* exceed-action *action*

rate-limit {input|output} access-group *index bps normal-burst max-burst* conform-action *action* exceed-action *action*

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Committed Access Rate

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<i>bps</i>	8000 – 2,000,000,000 bits per second
<i>normal-burst</i>	1000 – 512,000,000 bytes
<i>max-burst</i>	2000 – 1,024,000,000 bytes
<i>index</i>	IP access list number

<i>action</i>	
continue	scan other rate limits
drop	drop packet
set-dscp-continue 0-63	set dscp, scan other rate limits
set-dscp-transmit 0-63	set dscp and send it
set-mpls-exp-continue 0-7	set exp, continue
set-mpls-exp-transmit 0-7	set exp and send it
set-prec-continue 0-7	rewrite precedence, continue
set-prec-transmit 0-7	rewrite precedence and send it
set-qos-continue 0-99	set qos-group, continue
set-qos-transmit 0-99	set qos-group and send it
transmit	transmit packet

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Committed Access Rate

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Configuration Example:

An ISP wants to rate limit the customer's transmissions to 20 Mbps of a 45 Mbps link; in addition, the customer is allowed to send bursts of 24000 bytes; all packets exceeding this limit are dropped

Interface Hssi0/0/0

```
rate-limit input 20000000 24000 24000 conform-action transmit  
exceed-action drop
```

```
ip address 200.200.14.250 255.255.255.252
```

```
rate-limit output 20000000 24000 24000 conform-action transmit  
exceed-action drop
```

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Weighted Fair Queuing

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- Traffic is queued by flow
- A flow is a conversation between a source and a destination
- It is configured on the interface

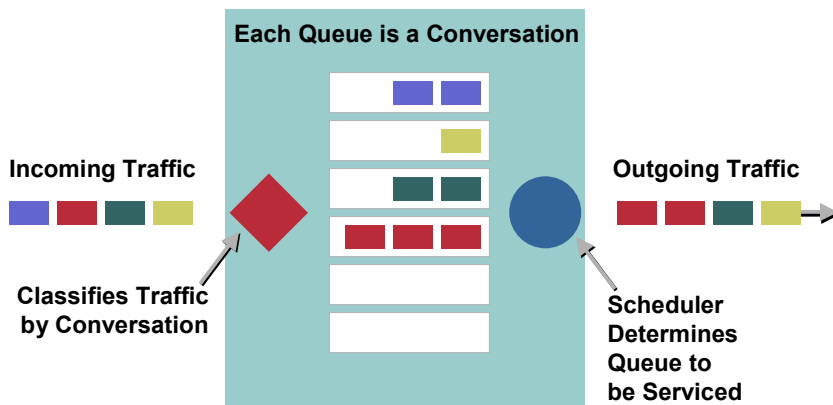
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Weighted Fair Queuing Chart

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Weighted Fair Queuing Example

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Discard Threshold of 100 Messages
500 Dynamic Queues
20 RSVP Queues

```
interface serial 0
  fair-queue 100 500 20
```

← *RSVP Queues
Default = 0*

*Discard Threshold
Default = 64*

*Dynamic Queues
Default = 256*

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Class-Based Weighted Fair Queuing

Cisco.com

- Traffic is queued by user defined classes
- A queue is reserved for each class
- Queue uses tail drop or WRED
- Unclassified traffic is flow based

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Class-Based Weighted Fair Queuing

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- Step 1—define the traffic classes

Global Configuration

```
class-map name  
class-map match-all name  
class-map match-any name
```

<i>name</i>	name of the class map
match-all	all clauses must match
match-any	any clause for a match

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Class-Based Weighted Fair Queuing

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- **Step 2—define the traffic for each class**

Class configuration

Class-map *demo*
Match

Match using

access-group, any, class-map, cos, destination-address, input-interface, ip, mpls, not, protocol, qos-group, source-address

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Class-Based Weighted Fair Queuing

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- **Step 3—define the policy**

Global Configuration

policy-map *name*
class *class-map-name*
bandwidth
queue-limit (for tail drop)
random-detect (WRED)
shape
police (CAR)

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Class-Based Weighted Fair Queuing

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- **Example**

```
access-list 101 permit ip any any udp range 1500 1600
```

```
class-map dbtraffic  
match access-group 101
```

```
policy-map dbpolicy  
class dbtraffic  
bandwidth 3000
```

```
interface Ethernet 1/1  
service-policy output dbpolicy
```

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Priority Queuing

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- Traffic is queued by protocol and optionally port number
- Traffic is put into high, medium, normal, and low priority queues
- Traffic in higher priority queues will be serviced first
 - This may result in lower queues not getting serviced
- Queue depths can be configured
 - Default queue depths for high, medium, normal, and low are 20, 40, 60, and 80

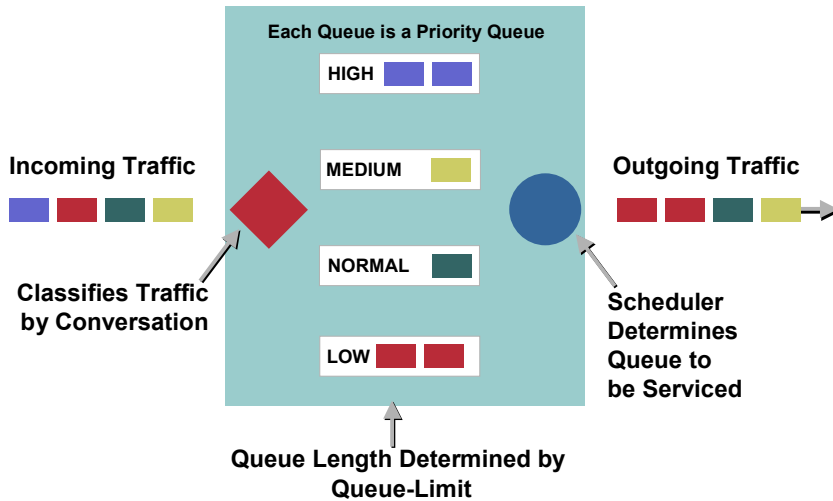
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Priority Queuing Chart

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Priority Queuing Example

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SNA Traffic is High Priority
WWW IP Traffic is Low Priority
All Other IP Traffic is Medium Priority
Set the Queue Depth for SNA Traffic to Be 50 Messages

```
interface serial 0
priority-group 1

priority-list 1 protocol sna high
priority-list 1 protocol ip low tcp 80
priority-list 1 protocol ip medium
priority-list 1 queue-limit 50 40 60 80
```

Apply Queues to Interface

SNA Is High Priority

WWW Is Low Priority

Other IP Traffic Is Medium Priority

High Priority Queue, SNA, Has a Queue Limit of 50

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Custom Queuing

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- Traffic is queued by protocol and optionally port number
- Traffic is put into user defined queues
- Traffic in each queue is serviced based on byte counts and queue depths

Once a queue's byte count limit is exceeded, the next queue is serviced

- Queue byte count limit and depths can be configured

Default queue byte count limit is 1500 bytes

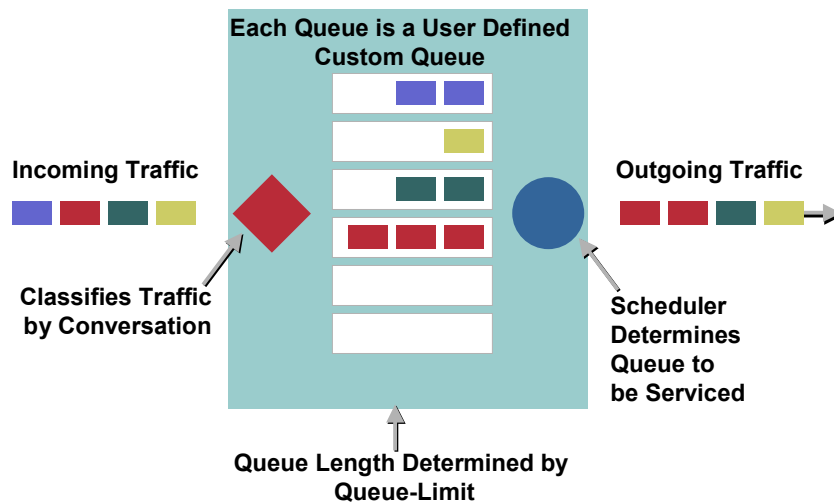
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Custom Queuing Chart

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Custom Queuing Example

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**SNA Traffic Gets Triple the Bandwidth of All Other Traffic
IP Gets a Maximum of 3500 Bytes Serviced
IPX Gets a Maximum of 1500 Bytes Serviced**

```
interface serial 0
custom-queue-list 1
queue-list 1 protocol sna 1
queue-list 1 protocol ip 2
queue-list 1 protocol ipx 3
queue-list 1 queue 1 byte-count 15000
queue-list 1 queue 2 byte-count 3500
queue-list 1 queue 3 byte-count 1500
```

Apply Queues to Interface

SNA, IP, and IPX Queues Are Defined in Queue-list 1

*Queue 1, SNA, Is Set to $3 * (1500 + 3500) = 15000$*

Queue 2, IPX, Is Set to 3500 Bytes

Not Needed because 1500 Bytes Is the Default

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Queuing Commands Show Queue

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Show Queue [Interface-Type[#]]—Displays Queuing Information

```
Router# show queue serial1
Input queue: 0/75/0 (size/max/drops); Total output drops: 303628
Queuing strategy: weighted fair
Output queue: 64/1000/64/303628 (size/max total/threshold/drops)
Conversations 2/2/256 (active/max active/max total)
Reserved Conversations 0/0 (allocated/max allocated)
(depth/weight/discards/tail drops/interleaves) 48/4096/1123/0/0
Conversation 244, linktype: ip, length: 50
source: 55.1.1.1, destination: 66.1.1.2, id: 0x0000, ttl: 59,
TOS: 0 prot: 6, source port 55, destination port 55
(depth/weight/discards/tail drops/interleaves) 10/4096/302541/0/0
Conversation 185, linktype: ip, length: 118
source: 55.1.1.1, destination: 66.1.1.2, id: 0x0000, ttl: 59,
TOS: 0 prot: 17, source port 20, destination port 20
```

**Source and Destination
IP Address and Ports**

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Queuing Commands Show Queuing

Cisco.com

Show Queuing [custom|fair|priority|red]—Shows Queuing Information

Router# **show queuing custom**

Current custom queue configuration:

List	Queue	Args
3	10	default
3	1	interface Tunnel1
3	2	protocol ip
3	3	byte-count 444 limit 3

List Number *Queues Defined in List* *Protocols Defined per Queue*

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Weighted Random Early Detection (WRED)

Cisco.com

- Randomly drops packets prior to periods of high congestion
- Can use IP precedence to provide for preferential traffic handling of higher priority packets
- Attempts to anticipate and avoid congestion rather than control congestion once it occurs
- Uses a configurable exponential weighting constant

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Weighted Random Early Detection (WRED)

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```
interface Serial 0/1
Random-detect
```

Once random-detect is enabled then more configuration options appear

```
random-detect ?
dscp                parameters for each dscp value
dscp-based          Enable dscp based wred on an interface
exponential-weighting-constant weight for mean queue depth calculation
flow               enable flow based wred
prec-based         Enable prec based wred on an interface
precedence         parameters for each precedence value
<cr>
```

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Frame Relay Traffic Shaping

Cisco.com

- **Mechanism to dynamically throttle traffic flow on an interface**
- **Traffic flow is limited by user-defined rate and bandwidth parameters**
- **Reduces outbound traffic flow by constraining specified traffic to a particular bit rate while queuing bursts of the specified traffic**
- **Can dynamically throttle traffic with BECN-based throttling**

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Frame Relay Traffic Shaping Terms

Cisco.com

- **Tc**—Committed rate Measurement Interval (Bc/CIR)
- **Bc**—Committed Burst Size
- **Be**—Excess Burst Size
- **CIR**—Committed Information Rate
- **MinCIR**—Minimum Committed Information Rate

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Frame Relay Traffic Shaping Example

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Port Speed: 64000 Bps	
CIR : 32000 Bps	(Average Rate of Traffic Without Congestion)
Mincir: 16000 Bps	(Average Rate of Traffic With Congestion)
Bc: 4000 Bps	(Amount of Data Sent Per Interval)
Be: 32000 Bps	(Amount of Excess Allowed Once Credit Has Built Up)

```
interface Serial0
  ip address 10.10.10.1 255.255.255.0
  encapsulation frame-relay
  frame-relay traffic-shaping
  frame-relay class ccie

map-class frame-relay ccie
  frame-relay adaptive-shaping becn
  frame-relay cir 32000
  frame-relay mincir 16000
  frame-relay bc 4000
  frame-relay be 32000
```

Enable FRTS (points to `frame-relay traffic-shaping`)

Associate a Map-Class (points to `frame-relay class ccie`)

Enable Dynamic Shaping (points to `frame-relay adaptive-shaping becn`)

Set Mapping Parameters (points to `frame-relay bc 4000`)

Be Careful With Bits to Bytes and Bytes to Bits Conversions

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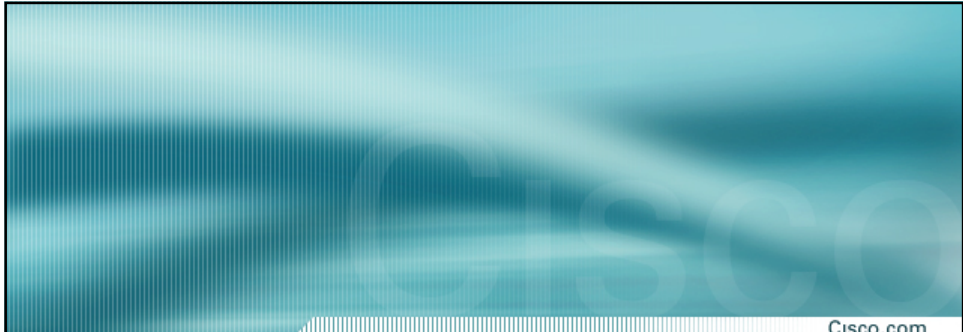
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- **IP Quality of Service, Srinivas Vegesna, Cisco Press**
- **Cisco Documentation**

Cisco.com

Questions?



Cisco.com

Session 3

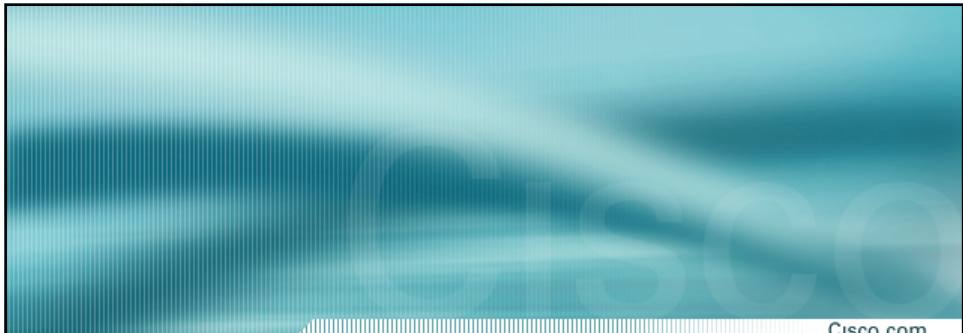
IP Features

Routing 1 RIP/IGRP/EIGRP

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IP Features

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IP Features

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- Network Address Translation (NAT)
- Hot Standby Routing Protocol (HSRP)
- Domain Name Service (DNS)
- Dynamic Host Control Protocol (DHCP)
- Network Time Protocol (NTP)
- HTTP

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NAT Overview and Terms

Cisco.com

- NAT allows an organization with nonglobally routable addresses to connect to the Internet by translating those addresses into globally routable addresses
- **Inside local address**—the host IP address on the inside network; it's probably not a legitimate IP address
- **Inside global address**—a legitimate IP address that represents one or more inside local IP addresses to the outside world
- **Outside local address**—the IP address of an outside host as it appears to the inside network
- **Outside global address**—the legitimate host IP address on the outside network

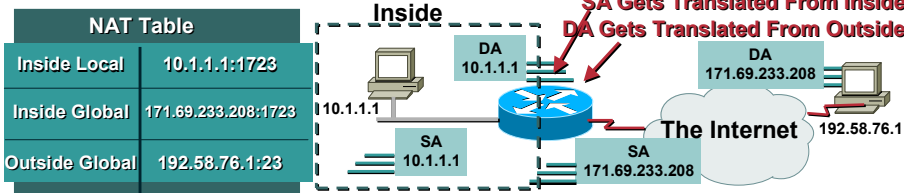
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Dynamic NAT Topology

Cisco.com



```
ip nat pool net-208 171.69.233.208 171.69.233.233 netmask 255.255.255.240
```

```
ip nat inside source list 1 pool net-208 Overload
```

```
!
```

```
interface serial 0
```

```
ip address 171.69.232.182 255.255.255.240
```

```
ip nat outside
```

```
!
```

```
interface ethernet 0
```

```
ip address 10.1.1.2 255.255.255.0
```

```
ip nat inside
```

```
!
```

```
access-list 1 permit 10.1.1.1 0.0.0.255
```

```
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```

```
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```

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NAT Troubleshooting Commands

Cisco.com

- **clear ip nat translation ***
Clear all dynamic address translation entries from the NAT translation table
- **clear ip nat translation inside global-ip local-ip**
Clear a simple dynamic translation entry containing an inside translation
- **clear ip nat translation outside local-ip global-ip**
Clear a simple dynamic translation entry containing an outside translation
- **show ip nat translations [verbose]**
Display active translations
- **show ip nat statistics**
Display translation statistics

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HSRP

Cisco.com

Hot Standby Routing Protocol—feature that allows routers to act as backup gateways

- Routers configured with HSRP share a virtual interface
 - End users' default gateway is set to the virtual interface
- The active router is determined by highest priority
- The standby router can preempt the active router if hellos timeout or it becomes the highest priority

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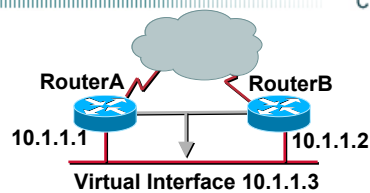
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HSRP Example

Cisco.com

```
hostname RouterA
!
interface ethernet 0
ip address 10.1.1.1 255.0.0.0
standby 1 ip 10.1.1.3
standby 1 preempt
standby 1 priority 105
standby 1 timers 5 15
standby 1 track serial 0
```

```
hostname RouterB
!
interface ethernet 0
ip address 10.1.1.2 255.0.0.0
standby 1 ip 10.1.1.3
standby 1 preempt
standby 1 timers 5 15
```



Enables HSRP and Sets the Virtual Interface
Router Can Preempt the Other if Higher Priority
Priority Set to 105. Default is 100. Hello and Hold Timer Adjusted
Priority Lowered by 10 if S0 is Down

Enables HSRP and Sets the Virtual Interface
Router Can Preempt the Other if Higher Priority
Hello and Hold Timer Adjusted

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HSRP Show Standby

Cisco.com

RouterA#**show standby**

Ethernet0—Group 1

Local state is active, priority 110, may preempt
Hellotime 5 holdtime 15 configured hellotime 5 sec holdtime 15 sec
Next hello sent in 00:00:02.226
Hot standby IP address is 10.1.1.3 configured
Active router is local
Standby router is 10.5.0.3 expires in 00:00:13
Standby virtual mac address is 0000.0c07.ac01

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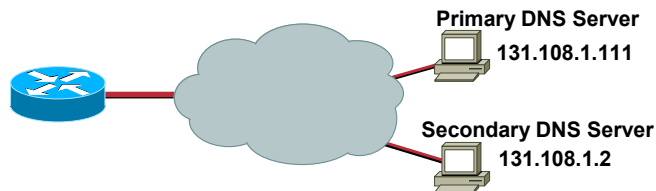
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DNS

Cisco.com

- **Domain Name System**—Service that maps hostnames to IP addresses



Dynamic Lookup Example:

```
ip domain-lookup ← Enables DNS
ip name-server 131.108.1.111 131.108.1.2 ← 131.108.1.111 is Primary DNS
                                                    131.108.1.2 is Secondary DNS
ip domain-name cisco.com
↑
Defines cisco.com as the Default Domain Name
```

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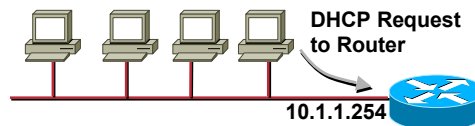
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DHCP

Cisco.com

- **DHCP** is a protocol that enables you to automatically assign reusable IP addresses to clients



`ip dhcp pool address-pool` ← **Address Pool is Created**
`network 10.1.1.0 255.255.255.0` ← **Network Range to Assign**
`default-router 10.1.1.254` ← **Defines a Default Router**
`no ip dhcp conflict logging` ← **Turn Off Conflict Logging**
`lease 0 0 15` ← **Fifteen-Minute Lease**

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DHCP Troubleshooting Commands

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- **show ip dhcp binding [IP address]**
Display a list of all bindings created on a specific DHCP server.
- **show ip dhcp conflict [IP address]**
Display a list of all address conflicts recorded by a specific DHCP server.
- **show ip dhcp server statistics**
Display count information about server statistics, messages sent and received, etc.
- **clear ip dhcp binding {IP address | *}**
Delete an automatic address binding from the DHCP database.
- **clear ip dhcp conflict {IP address | *}**
Clear an address conflict

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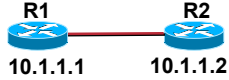
146

NTP

Cisco.com

- **NTP** is a protocol designed to time-synchronize a network of machines

R1 Configured as Master and R2 Learns Time from R1



R1
clock timezone CST -6 ← **Timezone Based off GMT**
clock summer-time CDT recurring ← **Recurring Daylight Savings Time**
ntp master 3 ← **Router Is a Master NTP Source**
ntp update-calendar ← **Router Calendar Set from NTP**
ntp peer 10.1.1.2

R2
ntp peer 10.1.1.1 ← **NTP Peers Defined**
ntp clock-period 17179283 ← **Auto Clock Adjustment Do Not Configure this**

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NTP Troubleshooting Commands

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- **show calendar**
Display the current calendar time
- **show clock [detail]**
Display the current system clock time
- **show ntp associations [detail]**
Show the status of NTP associations
- **show ntp status**
Show the status of NTP

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HTTP

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HTTP Configuration Commands:

ip http server

Enables the router to be monitored or have its configuration modified from a browser using the Cisco web browser interface

ip http port 60

Changes the port from the default of 80

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Questions?

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RIP/IGRP/EIGRP

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RIP/IGRP/EIGRP

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- **VLSM**
- **Split Horizon**
- **Commands**
- **Route Redistribution**

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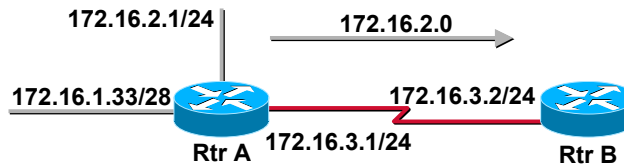
152

RIP/IGRP/EIGRP

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RIP V1, IGRP and VLSM

- RIP V1 and IGRP routing updates do not contain subnet mask information; the subnet mask is assumed to be the same as the interface on which the update was received



- RIP v1 and IGRP will not send a routing update on an interface containing a route in the same major network as the interface but with a different subnet mask

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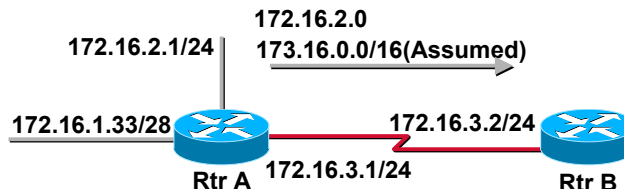
153

RIP/IGRP/EIGRP

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RIP V1, IGRP and VLSM

- RIP V1 and IGRP will advertise routes having a different subnet mask than the interface if the route is in a different major network; RIP will assume a classful mask



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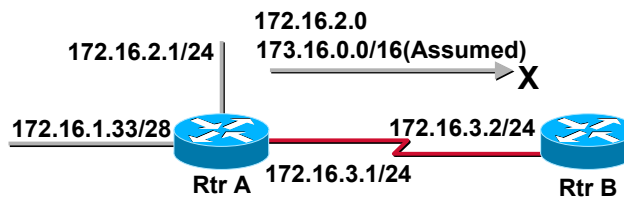
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RIP/IGRP/EIGRP

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RIP V1, IGRP and VLSM

- Router B will not accept the route 173.16.0.0 from router A because router A is directly connected to the 173.16.0.0 network



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RIP/IGRP/EIGRP

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RIP V2, EIGRP and VLSM

Not a Problem!

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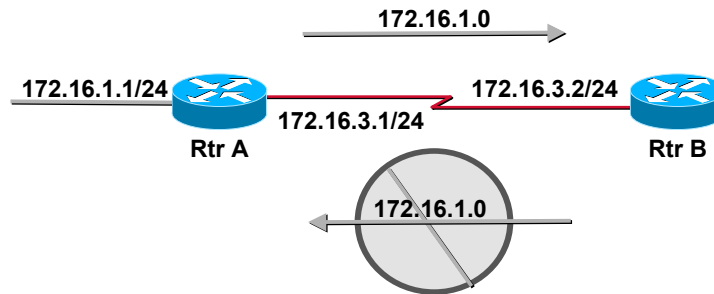
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RIP/IGRP/EIGRP

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Split Horizon

- Do not send a routing update out the interface on which it was learned



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RIP/IGRP/EIGRP

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Split Horizon

- **Serial interfaces**
 - Frame Relay not enabled—
Split horizon is enabled
 - Frame Relay enabled, no sub-interface—
Split horizon is disabled
 - Frame Relay enabled, sub-interfaces—
Split horizon is enabled

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RIP/IGRP/EIGRP

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Administrative Distance

Connected	0
Static	1
EBGP	20
EIGRP	90
IGRP	100
OSPF	110
IS-IS	115
RIP	120
IBGP	200

- A router with more than 1 IP routing protocol enabled will use the administrative distance to select a route if the route is learned from more than 1 protocol; a lower admin distance is preferred

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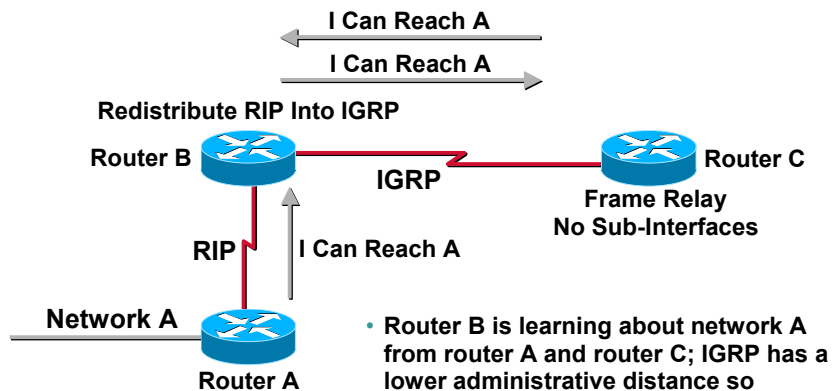
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RIP/IGRP/EIGRP

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Administrative Distance and Split Horizon



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RIP/IGRP/EIGRP

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Router Commands—RIP

*auto-aummary	Enable Automatic Network Number Summarization
default	Set a Command to Its Defaults
**default-information	Control Distribution of Default Information
**default-metric	Set Metric of Redistributed Routes
**distance	Define an Administrative Distance
***distribute-list	Filter Networks in Routing Updates
exit	Exit From Routing Protocol Configuration Mode
*flash-update-threshold	Specify Flash Update Threshold in Second
help	Description of the Interactive Help System
*input-queue	Specify Input Queue Depth
*maximum-paths	Forward Packets Over Multiple Paths

Importance: ***High **Medium *Low

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RIP/IGRP/EIGRP

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Router Commands—RIP

**neighbor	Specify a Neighbor Router
**network	Enable Routing on an IP Network
no	Negate a Command or Set Its Defaults
*offset-list	Add or Subtract Offset From IGRP or RIP Metrics
output-delay	Interpacket Delay for RIP Updates
*passive-interface	Suppress Routing Updates on an Interface
***redistribute	Redistribute Information from Another Routing Protocol
*timers	Adjust Routing Timers
*traffic-share	Algorithm for Computing Traffic Share for Alternate Routes
*validate-update-source	Perform Sanity Checks Against Source Address of Routing Updates
**version	Set Routing Protocol Version

Importance: ***High **Medium *Low

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RIP/IGRP/EIGRP

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Router Commands—RIP

Rtr(configuration-if)#ip rip ?

**authentication	Authentication Control
**receive	Advertisement Reception
**send	Advertisement Transmission

Importance: ***High **Medium *Low

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RIP/IGRP/EIGRP

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Router Commands—IGRP

Router Configuration Commands

default	Set a Command to Its Defaults
**default-information	Control distribution of Default Information
**default-metric	Set Metric of Redistributed Routes
**distance	Define an Administrative Distance
***distribute-list	Filter Networks in Routing Updates
exit	Exit From Routing Protocol Configuration Mode
help	Description of the Interactive Help System
*input-queue	Specify Input Queue Depth
*maximum-paths	Forward Packets Over Multiple Paths
*metric	Modify IGRP Routing Metrics and Parameters

Importance: ***High **Medium *Low

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RIP/IGRP/EIGRP

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Router Commands—IGRP

Router Configuration Commands

**neighbor	Specify a Neighbor Router
**network	Enable Routing on an IP Network
no	Negate a Command or Set Its Defaults
*offset-list	Add or Subtract Offset from IGRP or RIP Metrics
*passive-interface	Suppress Routing Updates on an Interface
***redistribute	Redistribute Information from Another Routing Protocol
*timers	Adjust Routing Timers
*traffic-share	Algorithm for Computing Traffic Share for Alternate Routes
*validate-update-source	Perform Sanity Checks Against Source Address of Routing Updates
*variance	Control Load Balancing Variance

Importance: ***High **Medium *Low

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RIP/IGRP/EIGRP

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Router Commands—EIGRP

Router Configuration Commands

*auto-summary	Enable Automatic Network Number Summarization
default	Set a Command to its Defaults
**default-information	Control Distribution of Default Information
**default-metric	Set Metric of Redistributed Routes
**distance	Define an Administrative Distance
***distribute-list	Filter Networks in Routing Updates
*eigrp	EIGRP Specific Commands
exit	Exit From Routing Protocol Configuration Mode
help	Description of the Interactive Help System
*maximum-paths	Forward Packets Over Multiple Paths

Importance: ***High **Medium *Low

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RIP/IGRP/EIGRP

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Router Commands—EIGRP

Router Configuration Commands

metric	Modify IGRP Routing Metrics and Parameters
**neighbor	Specify a Neighbor Router
**network	Enable Routing on an IP Network
no	Negate a Command or Set its Defaults
*offset-list	Add or Subtract Offset from IGRP or RIP Metrics
*passive-interface	Suppress Routing Updates on an Interface
***redistribute	Redistribute Information From Another Routing Protocol
*timers	Adjust Routing Timers
*traffic-share	Algorithm for Computing Traffic Share for Alternate Routes
*variance	Control Load Balancing Variance

Importance: ***High **Medium *Low

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RIP/IGRP/EIGRP

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Router Commands—EIGRP

```
Rtr(config-if)#ip hello-interval eigrp 1 ?  
<1-65535> Seconds Between Hello Transmissions
```

```
Rtr(config-if)#ip hold-time eigrp 1 ?  
<1-65535> Seconds Before Neighbor is Considered Down
```

```
Rtr(config-if)#ip split-horizon eigrp ?  
<1-65535> Autonomous System Number
```

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RIP/IGRP/EIGRP

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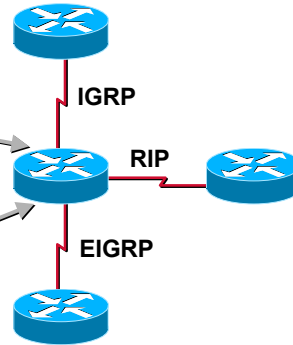
Route Redistribution

Redistribute igrp and eigrp into RIP.
Assign all routes a metric (hop count) of 2

```
router rip  
redistribute igrp 1  
redistribute eigrp 1  
default-metric 2
```

Redistribute igrp and eigrp into RIP.
Assign igrp routes a metric (Hop Count)
of 1 and eigrp routes a metric of 2

```
router rip  
redistribute igrp 1 metric 1  
redistribute eigrp 1  
default-metric 2
```



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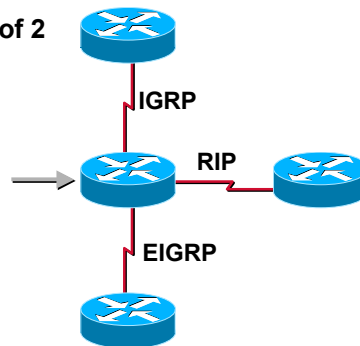
Route Redistribution

Redistribute igrp and eigrp into RIP.
Assign specific igrp routes a metric
(hop count) of 1, other igrp routes a
metric of 3 and eigrp routes a metric of 2

```
router rip  
redistribute igrp 1 route-map igrpmetric  
redistribute eigrp 1  
default-metric 2
```

```
route-map igrpmetric permit 10  
match ip address 1  
set metric 1  
route-map igrpmetric permit 20  
set metric 3
```

```
access-list 1 permit 172.16.0.0 0.0.255.255
```



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Preparation Suggestions

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- **With two routers you can practice every command**

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References

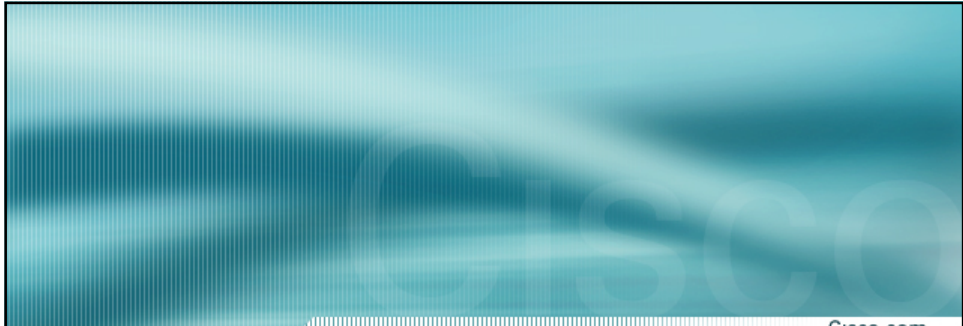
Cisco.com

- **Routing TCP/IP Vol. 1 Jeff Doyle, Cisco Press**
- **EIGRP Network Design Solutions, Ivan Pepelnjak, Cisco Press**
- **Cisco Documentation**

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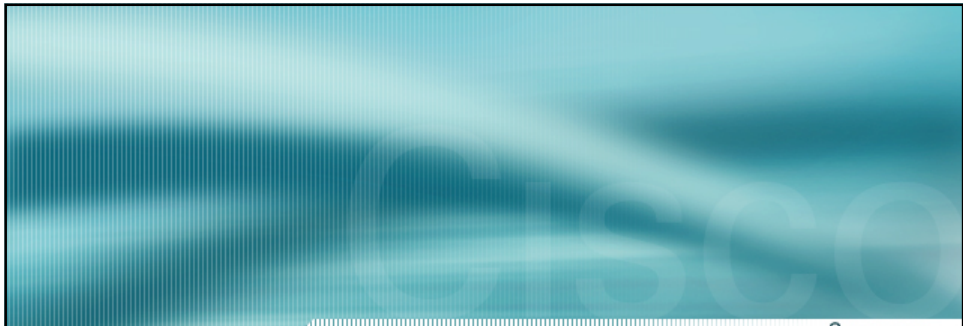
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Session 4

IP Routing 2

OSPF

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OSPF

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- Terminology
- Commands—Router
- Commands—Interface
- Commands—Monitoring
- Preparing for OSPF

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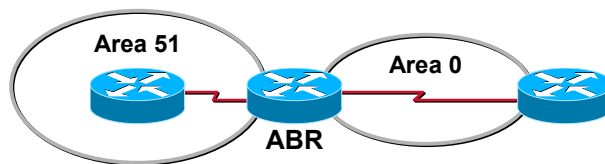
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Terminology

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- Area Border Router—ABR

A router with at least one interface in area 0 and 1 or more interfaces in one or more non-backbone areas



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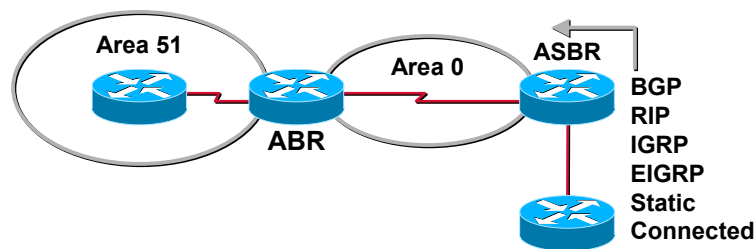
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Terminology

- **Autonomous System Border Router—ASBR**

A router with at least one interface in an OSPF area that is redistributing routes from another protocol into OSPF



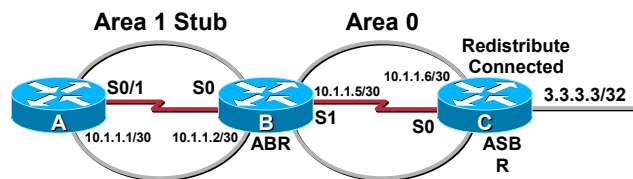
Terminology

- **Stub Area**

Redistributed routes (OSPF external routes or type 5) are not advertised into a stub area; OSPF inter-area routes are advertised into a stub area. The ABR will advertise a default into the stub area.

area 1 stub configure on all routers in the area

- ← Default Route
- ← OSPF Inter-Area Routes (10.1.1.4)
- X ← OSPF External Routes (3.3.3.3)



Terminology

Cisco.com

- **Totally Stubby Area**

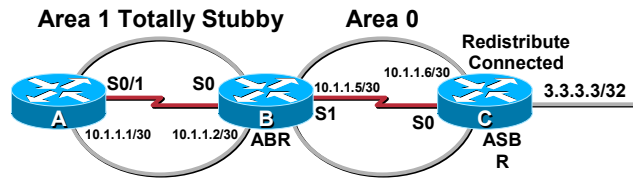
Redistributed routes (OSPF external routes or type 5) and OSPF inter-area routes are not advertised into a totally stubby area. The ABR will advertise a default into the stub area.

area 1 stub no-summary—configure on the ABR

← Default Route

X ← OSPF Inter-Area Routes (10.1.1.4)

X ← OSPF External Routes (3.3.3.3)



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Terminology

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- **Not So Stubby Area—NSSA**

Redistributed routes (OSPF external routes or type 5) are converted to type 7 at the ASBR; the ABR converts them back to type 5. The ABR will not advertise a default into the stub area

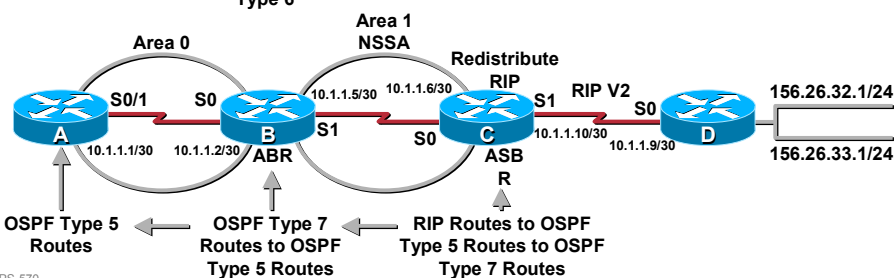
area 1 nssa—configure on all routers in the area

OSPF Inter-Area Routes (10.1.1.4)

Type 3 →

OSPF External Routes (1.1.1.1)

Type 6 → X



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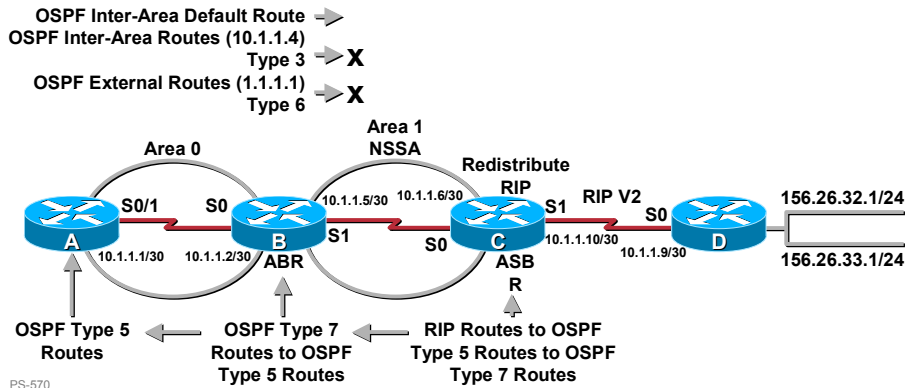
180

Terminology

- **Totally Not So Stubby Area—NSSA**

Redistributed routes (OSPF external routes or Type 5) are converted to type 7 at the ASBR; the ABR converts them back to type 5; the ABR will not advertise a default into the stub area; OSPF Inter-area routes are not advertised into the area; the ABR will advertise a default route into the area

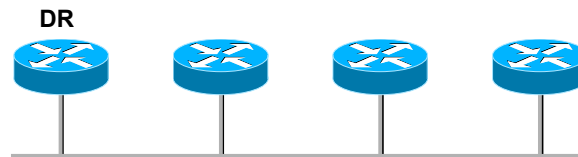
Area 1 nssa no-summary—configure on the ABR



Terminology

- **Designated Router—DR**

On a multi-access network, the DR is responsible for distributing LSAs to other attached OSPF routers; DR is selected by highest priority (default = 1), highest loopback address, or highest IP address assigned to a physical interface



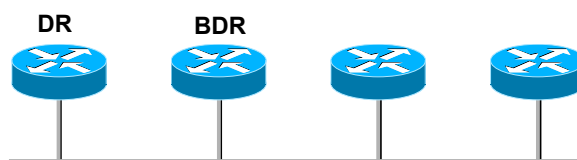
- **Always configure a loopback interface before configuring OSPF**

Terminology

Cisco.com

- **Backup Designated Router—BDR**

The BDR will assume the DR role if the DR fails



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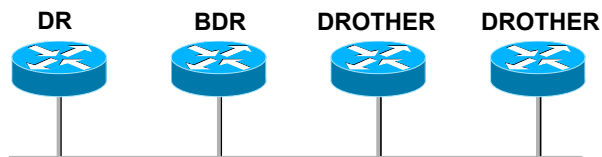
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Terminology

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- **DROTHER—not the DR or BDR**



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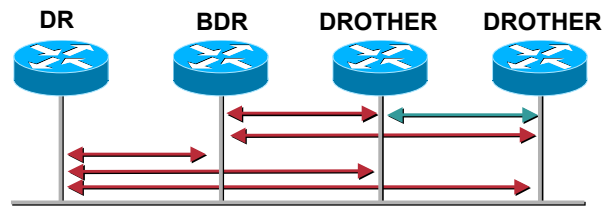
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Terminology

- Adjacency

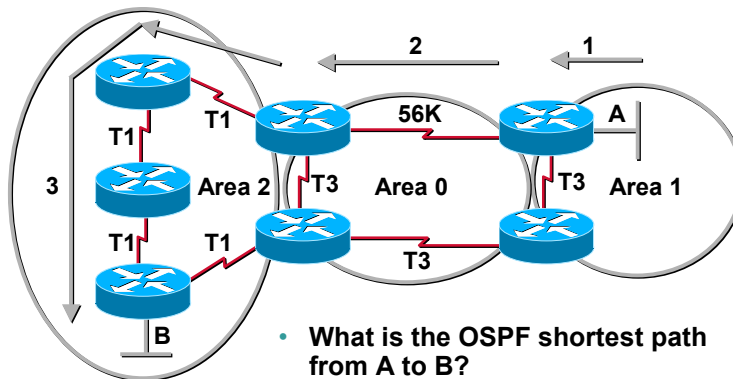
On a multi-access network, all OSPF routers will become adjacent with the DR and BDR



Full
2-way

Terminology

OSPF Route Selection



- What is the OSPF shortest path from A to B?
 - Shortest path to area 0
 - Shortest path across area 0 without going through a non-zero-area
 - Shortest path to B without going through area 0

Commands—Router

Cisco.com

```
Rtr(config)#router ospf 1
```

```
Rtr(config-router)#?
```

Router Configuration Commands:

***area	OSPF Area Parameters
**auto-cost	Calculate OSPF Interface Cost According to Bandwidth
default	Set a Command to Its Defaults
*default-information	Control Distribution of Default Information
*default-metric	Set Metric of Redistributed Routes
*distance	Define an Administrative Distance
*distribute-list	Filter Networks in Routing Updates
*ignore	Do Not Complain About Specific Event
*log-adjacency-changes	Log Changes in Adjacency State
*maximum-paths	Forward Packets Over Multiple Paths

Importance: *****High** ****Medium** *Low

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Commands—Router

Cisco.com

```
Rtr(config)#router ospf 1
```

```
Rtr(config-router)#?
```

Router Configuration Commands:

**neighbor	Specify a Neighbor Router
***network	Enable Routing on an IP Network
*no	Negate a Command or Set Its Defaults
*passive-interface	Suppress Routing Updates on an Interface
***redistribute	Redistribute Information from Another Routing Protocol
*router-id	Router-id for this OSPF Process
***summary-address	Configure IP Address Summaries
*timers	Adjust Routing Timers
*traffic-share	Algorithm for Computing Traffic Share for Alternate

Importance: *****High** ****Medium** *Low

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Commands—Router

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Area

Rtr(config-router)#area ?

<0-4294967295>	OSPF Area ID as a Decimal Value
A.B.C.D	OSPF Area ID in IP Address Format

Rtr(config-router)#area 1 ?

**Authentication	Enable Authentication
*default-cost	Set the Summary Default-Cost of a NSSA/Stub Area
*nssa	Specify a NSSA Area
***range	Summarize Routes Matching Address/Mask (Border Routers Only)
*stub	Specify a Stub Area
***virtual-link	Define a Virtual Link and Its Parameters

Importance: ***High **Medium *Low

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Commands—Router

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Default-Metric

Rtr(config-router)#default-metric ?

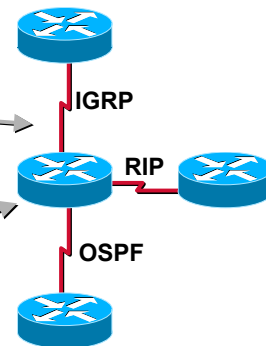
<1-4294967295> default metric

- Assign a cost of 10 to all RIP routes redistributed into OSPF

```
router ospf 1
default metric 10
redistribute rip subnets
```

- Assign a cost of 20 to all RIP routes and 10 to any other routes redistributed into OSPF

```
router ospf 1
default metric 10
redistribute rip subnets metric 20
redistribute igrp 1 subnets
```



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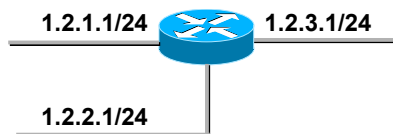
Commands—Router

Cisco.com

Network

- The network command is used to determine which interfaces will be enabled for OSPF

```
network 1.2.1.1      0.0.0.0 area 0
network 1.2.2.1      0.0.0.0 area 1
network 1.2.3.1      0.0.0.0 area 2
```



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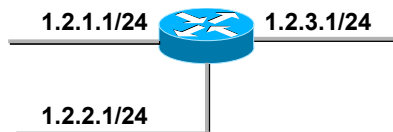
191

Commands—Router

Cisco.com

Network

```
network 1.2.1.0.0.0.255 area 0
network 1.2.2.0.0.0.255 area 1
network 1.2.3.0.0.0.255 area 2
```



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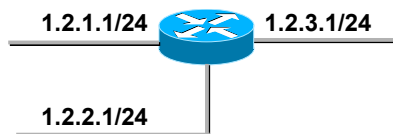
192

Commands—Router

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Network

```
network 1.2.0.0 0.0.255.255 area 0
```



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Commands—Router

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Cost—External Routes

- By default, redistributed routes have external metric type 2; type 2 routes have a cost which consists of the external cost only; type 1 routes include the cost of traversing the OSPF domain

```
Rtr(config-router)#redistribute rip metric-type ?
```

```
1 Set OSPF External Type 1 metrics
```

```
2 Set OSPF External Type 2 metrics
```

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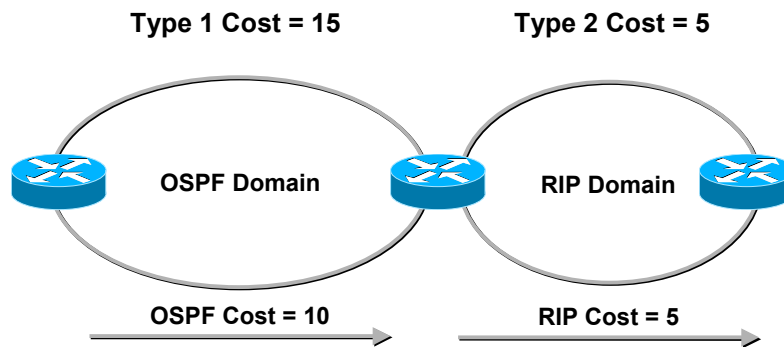
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Commands—Router

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Cost—External Routes



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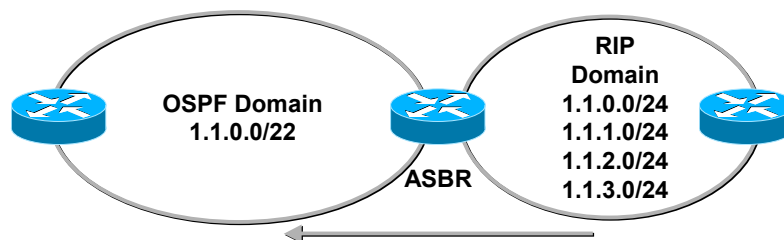
Commands—Router

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Summary-Address

- Addresses can be summarized into OSPF on an ASBR

Summary-address 1.1.0.0 255.255.252.0



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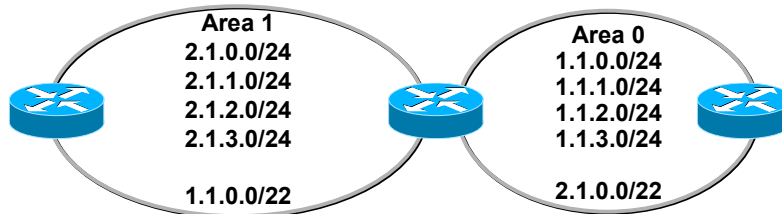
Commands—Router

Cisco.com

Range

- Addresses can be summarized on an ABR into area 0 or from area 0

```
area 1 range 2.1.0.0 255.255.252.0
area 0 range 1.1.0.0 255.255.252.0
```



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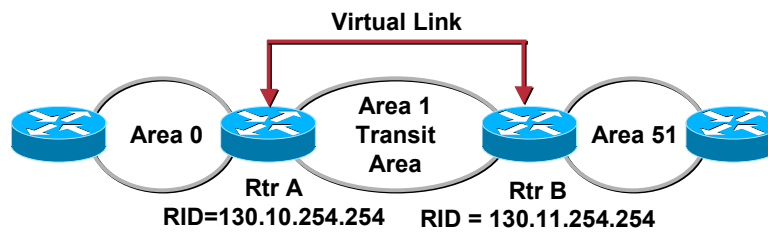
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Commands—Router

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Virtual Link



Rtr A

Rtr B

```
router ospf 1
area 1 virtual-link 130.11.254.254
```

```
router ospf 1
area 1 virtual-link 130.10.254.254
```

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Commands—Router

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Auto Cost

- OSPF interfaces have a cost equal to $100,000,000/\text{bandwidth}$
 - Fast Ethernet = $100,000,000/100,000,000 = 1$
 - Ethernet = $100,000,000/10,000,000 = 10$
 - T1 = $100,000,000/1,544,000 = 65$
- The auto-cost command is used to change the default of 100,000,000; changing the default affects the cost of every OSPF interface on the router
- `Rtr(config-router)#auto-cost reference-bandwidth? <1-4294967>` the reference bandwidth in terms of mbits per second

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Commands—Interface

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Rtr(config-if)#ip ospf ?

***authentication-key	Authentication Password (Key)
**cost	Interface Cost
*database-filter	Filter OSPF LSA During Synchronization and Flooding
*dead-interval	Interval After Which a Neighbor is Declared Dead
***demand-circuit	OSPF Demand Circuit
*hello-interval	Time Between HELLO Packets
***message-digest-key	Message Digest Authentication Password (Key)
***network	Network Type
***priority	Router Priority
*retransmit-interval	Time Between Retransmitting Lost Link State Advertisements
*transmit-delay	Link State Transmit Delay

Importance: ***High **Medium *Low

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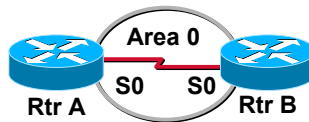
200

Commands—Interface

Cisco.com

Authentication—Clear Text

- Authentication requires router and interface commands; router command is used to enable authentication for an area and the interface command is used to enable authentication on an interface



```
Rtr A
interface serial 0
ip ospf authentication-key cisco
!
router ospf 1
area 0 authentication
```

```
Rtr B
interface serial 0
ip ospf authentication-key cisco
!
router ospf 1
area 0 authentication
```

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Commands—Interface

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Authentication—Message Digest



```
Rtr A
interface serial 0
ip ospf message-digest-key 1 md5 cisco
!
router ospf 1
area 0 authentication message-digest
```

```
Rtr B
interface serial 0
ip ospf message-digest-key 1 md5 cisco
!
router ospf 1
area 0 authentication message-digest
```

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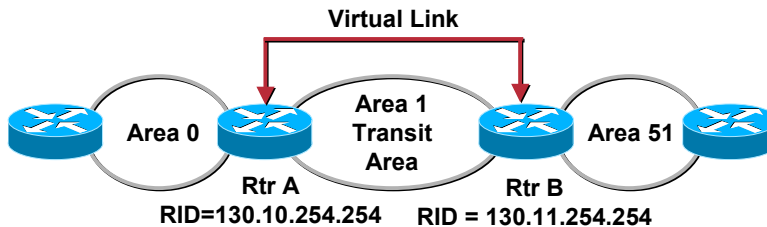
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Commands—Interface

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Authentication—Virtual Link



```
Rtr A
router ospf 1
area 1 virtual-link 130.11.254.254 authentication-key cisco
area 0 authentication
```

```
Rtr B
router ospf 1
area 1 virtual-link 130.10.254.254 authentication-key cisco
area 0 authentication
```

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Commands—Interface

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Authentication—Can Be Applied Per Interface or Virtual Link (IOS 12.x)

Interface

```
ip ospf authentication
ip ospf authentication-key password

ip ospf authentication message-digest
ip ospf message-digest key-id md5 password

ip ospf authentication null
```

Virtual Link

```
area area-id virtual-link router-id authentication authentication-key password

area area-id virtual link router-id authentication message-digest
area area-id virtual link router-id message-digest-key key-id md5 password

area area-id virtual-link router-id authentication null
```

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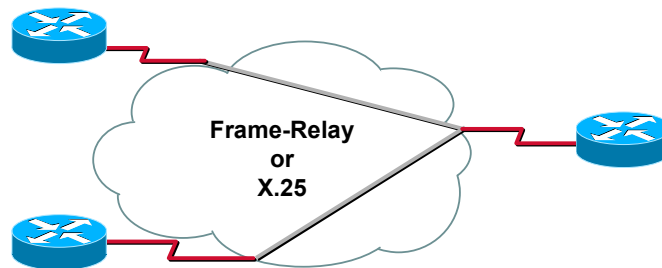
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Commands—Interface

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Non-Broadcast Multi-Access (NBMA) Network



PVCs Can be on Same Subnet or on Different Subnets
Practice and Understand the Effect of OSPF Network Types

`ip ospf Network Point-to-Multipoint (Hello = 30, Dead = 120)`
`ip ospf Network Point-to-Point (Hello = 10, Dead = 40)`
`ip ospf Network Broadcast (Hello = 10, Dead = 40)`

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Commands—Monitoring

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Show

```
Rtr#show ip ospf ?
```

*** <1-4294967295>	Process ID Number
border-routers	Border and Boundary Router Information
database	Database Summary
flood-list	Link State Flood List
**interface	Interface Information
***neighbor	Neighbor List
request-list	Link State Request List
retransmission-list	Link State Retransmission List
summary-address	Summary-address Redistribution Information
***virtual-links	Virtual Link information
	Output Modifiers
<cr>	

Importance: ***High **Medium *Low

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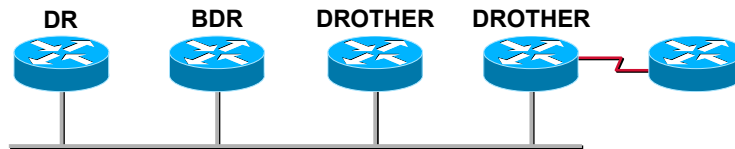
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Commands—Monitoring

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Show IP OSPF Neighbor



show ip ospf neighbor

Neighbor ID	Pri	State	Dead Time	Address	Interface
1.1.1.254	1	2WAY/DROTHER	00:00:35	1.1.2.1	Ethernet0
1.1.3.254	1	FULL/BDR	00:00:39	1.1.2.2	Ethernet0
1.1.4.254	1	FULL/DR	00:00:37	1.1.2.3	Ethernet0
1.1.5.254	1	FULL/---	00:00:36	1.1.6.1	Serial0

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Preparation Suggestions

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- Practice every OSPF command
- Practice OSPF over Frame Relay

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References

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- **Cisco OSPF Command and Configuration Handbook, William R. Parkhurst, Cisco Press**
- **OSPF Network Design Solutions Thomas M. Thomas, Cisco Press**
- **Cisco Documentation**

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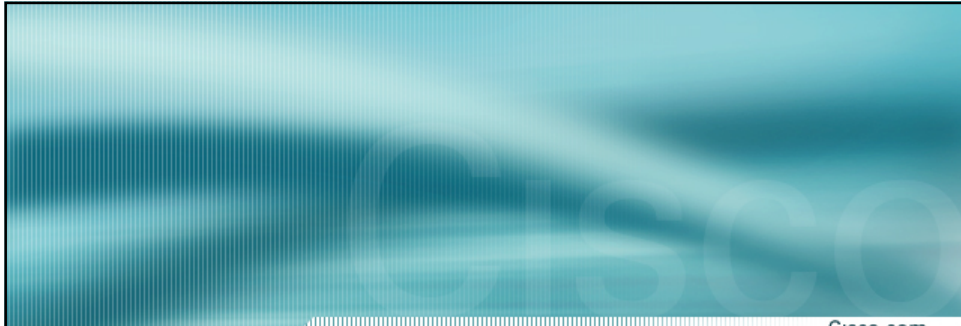
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Questions?

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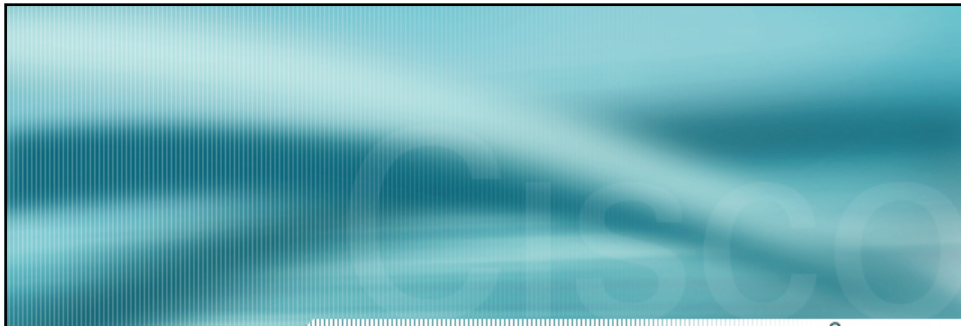
Session 5

IP Routing 3 BGP/ISIS

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BGP

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BGP

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- BGP Attributes
- Commands—Router
- Debugging
- Preparing for BGP

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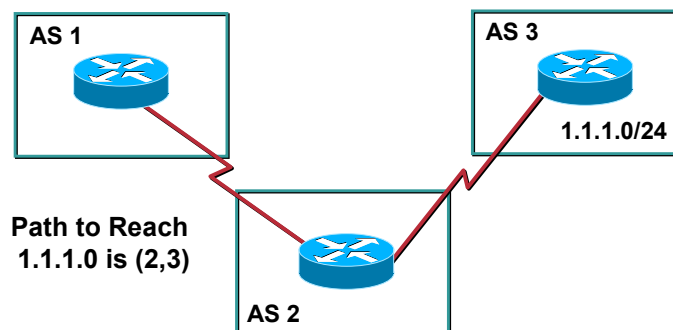
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BGP Attributes

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AS Path

- AS Path attribute—the list of AS numbers that a route has traversed to reach a destination



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BGP Attributes

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Origin

- **IGP**
Network Layer Reachability Information (NLRI) is interior to the originating AS
- **EGP**
NLRI is learned via EBGP
- **Incomplete**
NLRI is unknown; usually when redistributing static into BGP

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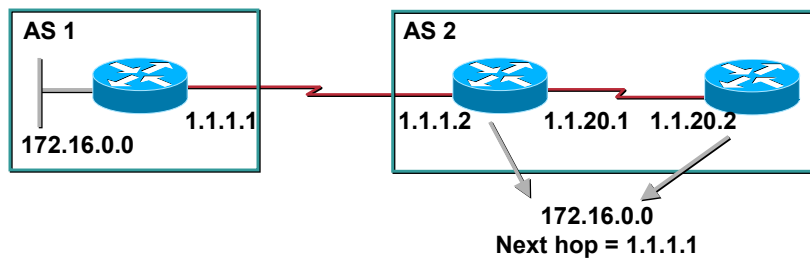
215

BGP Attributes

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Next Hop

- The next hop IP address that is used to reach a destination
- For EBGP, the next hop is the IP address specified in the neighbor command
- For IBGP, the EBGP next hop information is carried into IBGP



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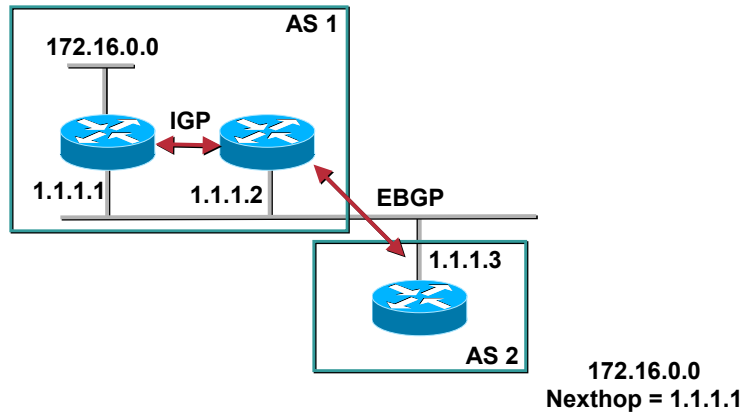
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BGP Attributes

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Next Hop—Multi-Access Networks



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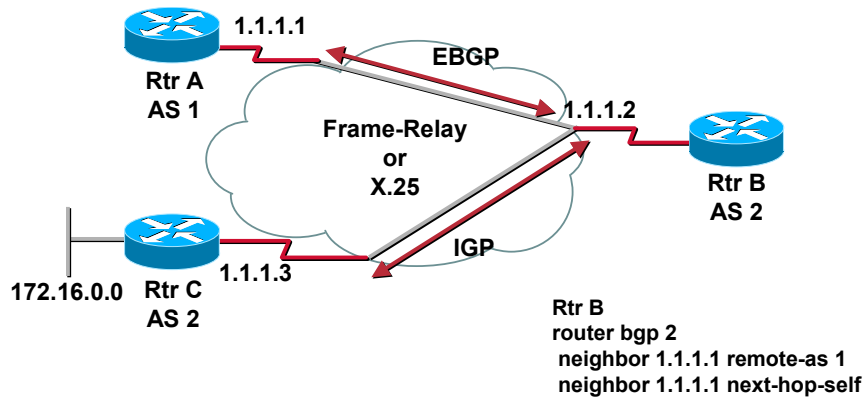
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BGP Attributes

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Next Hop—NBMA Networks

Next hop to 172.16.0.0 is 1.1.1.3—Needs to be 1.1.1.2



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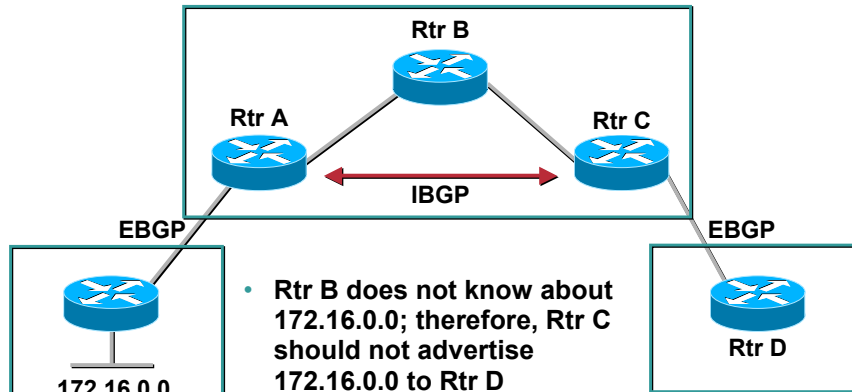
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BGP Attributes

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Synchronization



- Rtr B does not know about 172.16.0.0; therefore, Rtr C should not advertise 172.16.0.0 to Rtr D
- Redistribute 172.16.0.0 into IGP or use a full IBGP mesh

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BGP Attributes

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Weight

- A Cisco defined attribute which is used for path selection; the weight is assigned locally and is not propagated in routing updates

Value: 0 - 65535
Default Value: 32768
Higher value is preferred

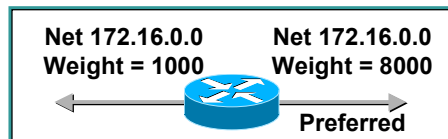
Adjust by Neighbor

```
neighbor 1.1.1.1 weight <0 - 65535>
```

Adjust Using a Filter-List

```
neighbor 1.1.1.1 filter-list 5 weight 300
```

```
...  
ip as-path access-list 5 permit ^100$
```



Adjust Using a Route Map

```
neighbor 1.1.1.1 route-map adjwt in
```

```
...  
route-map adjwt permit 10  
match as-path 5  
set weight 300  
route-map adjwt permit 20  
set weight 200
```

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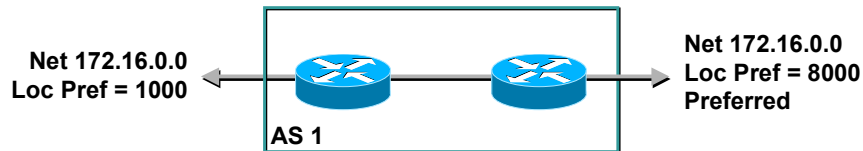
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BGP Attributes

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Local Preference



- Signals which path is preferred to exit the AS and is exchanged among all BGP speakers in the AS; local preference is not exchanged between ASs
- Value: 0-4294967295
 - Default value: 100
 - Higher value is preferred
- Set on all updates to routers in the AS
- `bgp default local preference 200`

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BGP Attributes

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Local Preference

- **Set Based on AS Destination**

```
neighbor 1.1.1.1 route-map localpref in
```

```
...
```

```
route-map localpref permit 10
```

```
match as-path 8
```

```
set local-preference 800
```

```
route-map local-pref permit 20
```

```
set local-preference 350
```

```
ip as-path 8 permit ^2$
```

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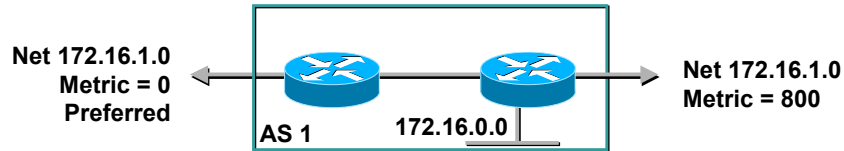
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BGP Attributes

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Metric



- Also known as the Multi—Exit-Discriminator (MED); metric is used as a suggestion to other ASs about the preferred path into the AS; exchanged between ASs
- Value: 0–4294967295
- Default value: 0
- Lower value is preferred

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BGP Attributes

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Metric

Set Based on AS Destination

```
neighbor 1.1.1.1 route-map setmed out
...
route-map setmed permit 10
match as-path 8
set metric 800
route-map setmed permit 20
set metric 350
...
ip as-path 8 permit ^2$
```

Set Based on IP Address

```
neighbor 1.1.1.1 route-map setmed out
...
route-map setmed permit 10
match ip address 1
set metric 800
route-map setmed permit 20
set metric 350
...
access-list 1 permit 172.16.1.0 0.0.0.255
```

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BGP Attributes

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Community

- Used to group destinations and apply routing decisions according to community; by default, not sent to any peers
- Value: 0–4,294,967,200
- Well known communities
 - no-export (do not advertise to EBGP peers)
 - no-advertise (do not advertise to any peer)
- To send community values to a peer use
neighbor 1.1.1.1 send-community

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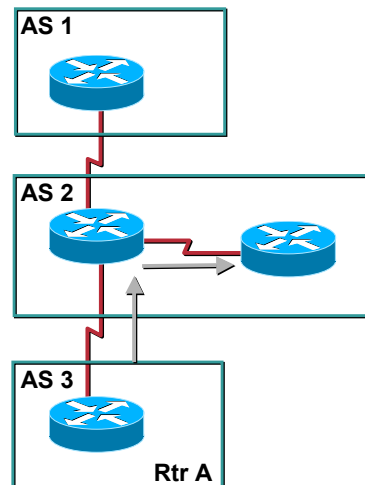
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BGP Attributes

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Community—No-Export

- Rtr A has set the community to no-export; routers in AS 2 will not advertise these routes outside of AS 2



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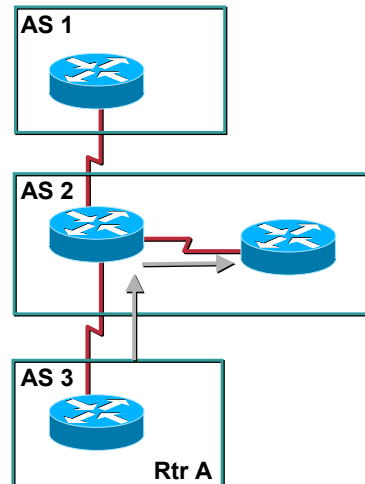
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BGP Attributes

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Community—No-Advertise

- Rtr A has set the community to no-advertise; Rtr B will not advertise these routes



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BGP Route Selection

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1. Ignore a route if the next hop is not known
2. Ignore IBGP routes that are not synchronized
3. Prefer the route with the largest weight
4. Prefer the route with the largest local preference
5. Prefer the route that was locally originated

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BGP Route Selection

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6. Prefer the route with the shortest AS path; if using bgp bestpath as-path ignore then skip this step: when using the as-set option for aggregated routes then the as_set counts as 1 regardless of the number of AS entries in the set; confederation sub AS numbers are not used to determine the AS-path length
7. Prefer the route with the lowest origin (IGP < EGP < incomplete)
8. Prefer the route with the lowest MED; this comparison is only between routes advertised by the same external AS

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BGP Route Selection

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9. Prefer EBGP routes to IBGP routes
10. Prefer the route with the nearest IGP neighbor
11. Prefer the oldest route
12. Prefer the path received from the router with the lowest router ID

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Commands—Router

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Router Configuration Commands:

***aggregate-address	Configure BGP Aggregate Entries
*auto-summary	Enable Automatic Network Number Summarization
*bgp	BGP Specific Commands
default	Set a Command to Its Defaults
*default-information	Control Distribution of Default Information
*default-metric	Set Metric of Redistributed Routes
*distance	Define an Administrative Distance
+++distribute-list	Filter Networks in Routing Updates
exit	Exit From Routing Protocol Configuration Mode
help	Description of the Interactive Help System

Importance: ***High **Medium *Low
+++ - Do not use with BGP
Use neighbor x.x.x.x distribute-list {in|out}

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Commands—Router

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Router Configuration Commands:

*maximum-paths	Forward Packets over Multiple Paths
***neighbor	Specify a Neighbor Router
**network	Specify a Network to Announce via BGP
no	Negate a Command or Set its Defaults
***redistribute	Redistribute Information from Another Routing Protocol
+++summary-address	Configure IP Address Summaries
*synchronization	Perform IGP Synchronization
*table-map	Map External Entry Attributes Into Routing Table
*timers	Adjust Routing Timers
+++traffic-share	Algorithm for Computing Traffic Share for Alternate Routes

Importance: ***High **Medium *Low
+++ - Do not use with BGP

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Commands—Router

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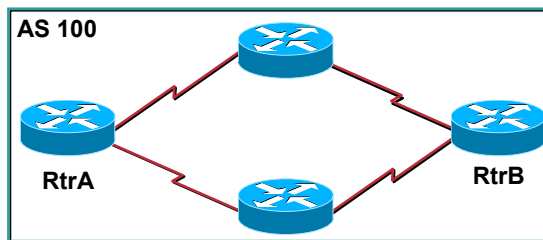
BGP and Loopback Interfaces

RtrA

```
interface loopback0
ip address 1.1.1.254 255.255.255.255
!
Router bgp 100
neighbor 1.1.2.254 remote-as 100
neighbor 1.1.2.254 update-source loopback0
```

RtrB

```
interface loopback0
ip address 1.1.2.254 255.255.255.255
!
router bgp 100
neighbor 1.1.1.254 remote-as 100
neighbor 1.1.1.254 update-source loopback0
```



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Commands—Router

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Network

- **Used to tell BGP which networks to advertise to neighbors; unlike IGPs, the network command is not used to determine which interfaces will be active for the protocol; networks must be in the routing table in order for them to be advertised**

```
router bgp 100
network 172.16.0.0
network 172.17.1.0 mask 255.255.255.0
```

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Commands—Router

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Address Aggregation

Assume networks 1.1.0.0/24 and 1.1.1.0/24 are in the IP routing table either directly connected, learned by an IGP, or by EBGP

Advertise 1.1.0.0/24, 1.1.1.0/24, and 1.1.0.0/23

```
router bgp 1
network 1.1.0.0 mask 255.255.255.0 (not needed if routes learned
network 1.1.1.0 mask 255.255.255.0 from EBGP)
aggregate-address 1.1.0.0 255.255.254.0
```

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Commands—Router

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Address Aggregation

Assume networks 1.1.0.0/24 and 1.1.1.0/24 are in the IP routing table either directly connected, learned by an IGP, or by EBGP

Advertise 1.1.0.0/23 only

```
router bgp 1
network 1.1.0.0 mask 255.255.255.0 (not needed if routes learned
network 1.1.1.0 mask 255.255.255.0 from EBGP)
aggregate-address 1.1.0.0 255.255.254.0 summary-only
```

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Address Aggregation

Assume networks 1.1.0.0/24 and 1.1.1.0/24 are in the IP routing table either directly connected, learned by an IGP, or by EBGP

Advertise 1.1.0.0/24 and 1.1.0.0/23 (aggregate and 1 specific route)

```
router bgp 1
 network 1.1.0.0 mask 255.255.255.0
 network 1.1.1.0 mask 255.255.255.0
 aggregate-address 1.1.0.0 255.255.254.0 suppress-map specific
 ...
 access-list 1 permit 1.1.1.0 0.0.0.255
 ...
 route-map specific permit 10 (permit 1.1.1.0 to be suppressed)
 match ip address 1
```

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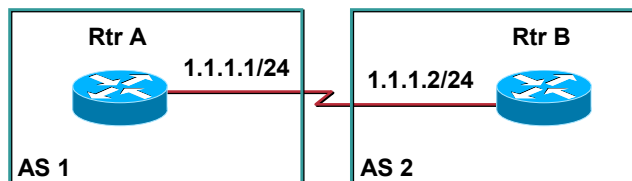
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Route Filtering



- Filter networks in incoming or outgoing BGP updates based on IP address

```
Rtr A
router bgp 1
 neighbor 1.1.1.2 distribute-list 1 in

access-list 1 permit 172.16.0.0 0.0.255.255
```

```
Rtr B
router bgp 2
 neighbor 1.1.1.1 distribute-list 2 out

access-list 2 permit 130.15.8.0 0.0.0.255
```

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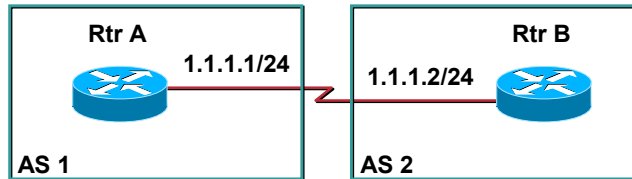
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Route Filtering



- Path filtering—filter networks in incoming or outgoing BGP updates based on AS path information

```
Rtr A
router bgp 1
neighbor 1.1.1.2 filter-list 1 in
...
ip as-path access-list 1 deny ^2$
(deny routes belonging to AS 2)
ip as-path access-list 1 permit .*
```

```
Rtr B
router bgp 2
neighbor 1.1.1.1 filter-list 2 out
...
ip as-path access-list 2 permit ^$
(allow routes from this AS only)
```

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Route Maps

- Route maps can be used to set BGP parameters (MED, weight, local preference, AS path, etc.)
- Route maps cannot be used to filter incoming updates based on an IP address (IOS version 11.1 and earlier)

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Route Maps

Neighbor 1.1.1.1 Route-Map Demo In

...

route-map demo permit 10

match	as-path	Match BGP AS Path List
	community	Match BGP Community List
	interface	Match First Hop Interface of Route
	ip	IP Specific Information
	length	Packet Length
	metric	Match Metric of Route
	route-type	Match Route-Type of Route
	tag	Match Tag of Route

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Route Maps

Route-Map Demo Permit 10

set	*as-path	Prepend String for a BGP AS-path Attribute
	automatic-tag	Automatically Compute TAG Value
	comm-list	Set BGP Community List (for deletion)
	*community	BGP Community Attribute
	*dampening	Set BGP Route Flap Dampening Parameters
	default	Set Default Information
	interface	Output Interface
	*ip	IP Specific Information
	level	Where to Import Route
	*local-preference	BGP Local Preference Path Attribute
	*metric	Metric Value for Destination Routing Protocol
	metric-type	Type of Metric for Destination Routing Protocol
	*origin	BGP Origin Code
	tag	Tag Value for Destination Routing Protocol
	*weight	BGP Weight for Routing Table

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Commands—Router

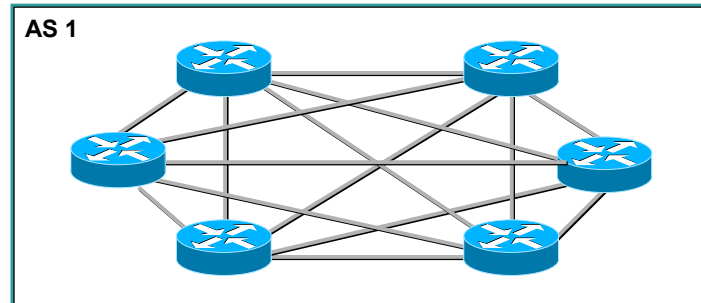
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IBGP

- **IBGP requires a full mesh since IBGP speakers will not propagate routes learned from other IBGP speakers; the number of IBGP connections required is**

$[(N)(N-1)]/2$ where N is the number of IBGP routers

For 6 routers, 15 logical IBGP connections are required



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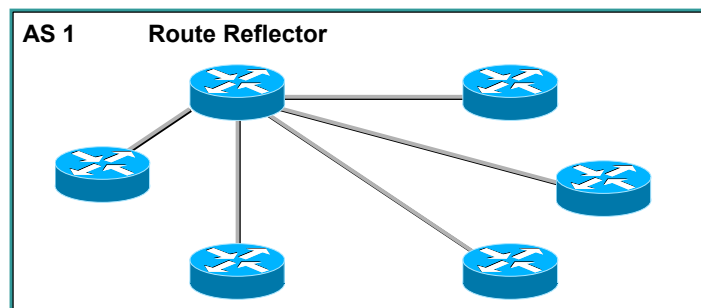
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IBGP

Solution 1—Route Reflector



- **Only the route reflector needs additional configuration**
- **Neighbor x.x.x.x route-reflector-client**

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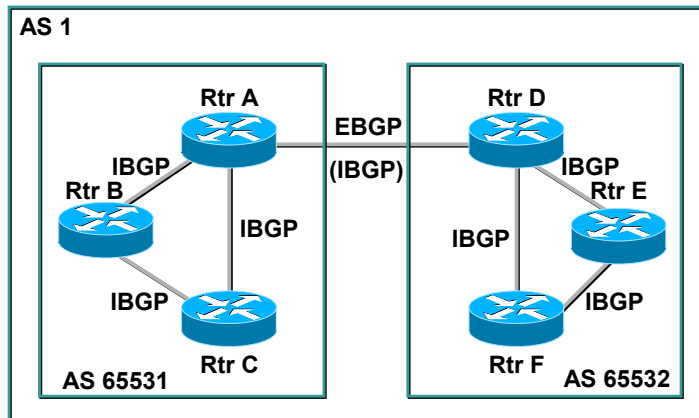
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IBGP

Solution 2—Confederation



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IBGP

Confederation Configuration

Rtr A

```
router bgp 65531
  bgp confederation identifier 1
  bgp confederation peers 65532
  neighbor (Rtr B) remote-as 65531
  neighbor (Rtr C) remote-as 65531
  neighbor (Rtr D) remote-as 65532
```

Rtr D

```
router bgp 65532
  bgp confederation identifier 1
  bgp confederation peers 65531
  neighbor (Rtr A) remote-as 65531
  neighbor (Rtr E) remote-as 65532
  neighbor (Rtr F) remote-as 65532
```

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Neighbor

Rtr(config-router)#neighbor 1.1.1.1 ?

**advertise-map	Specify Route-map for Conditional Advertisement
*advertisement-interval	Minimum Interval Between Sending EBGp Routing Updates
**default-originate	Originate Default Route to this Neighbor
description	Neighbor Specific Description
***distribute-list	Filter Updates to/from this Neighbor
**ebgp-multihop	Allow EBGp Neighbors Not on Directly Connected Networks
**filter-list	Establish BGP Filters
*maximum-prefix	Maximum Number of Prefix Accept from this Peer
***next-hop-self	Disable the Next Hop Calculation for this Neighbor
*password	Set a Password
*peer-group	Member of the Peer-group
*prefix-list	Filter Updates to/from This Neighbor

Importance: ***High **Medium *Low

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Commands—Router

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Neighbor

Rtr(config-router)#neighbor 1.1.1.1 ?

***remote-as	Specify a BGP Neighbor
*remove-private-AS	Remove Private AS Number From Outbound Updates
***route-map	Apply Route Map to Neighbor
***route-reflector-client	Configure a Neighbor as Route Reflector Client
**send-community	Send Community Attribute to This Neighbor
*shutdown	Administratively Shut Down This Neighbor
*soft-reconfiguration	Per Neighbor Soft Reconfiguration
*timers	BGP Per Neighbor Timers
**unsuppress-map	Route-Map to Selectively Unsuppress Suppressed Routes
**update-source	Source of Routing Updates
*version	Set the BGP Version to Match a Neighbor
**weight	Set Default Weight for Routes From This Neighbor

Importance: ***High **Medium *Low

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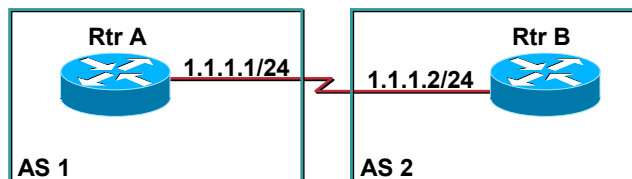
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Debugging

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- Test the IP connection between the BGP routers



- If you can ping the remote endpoint then you can form a BGP connection

Rtr A#ping 1.1.1.2

Rtr B#ping 1.1.1.1

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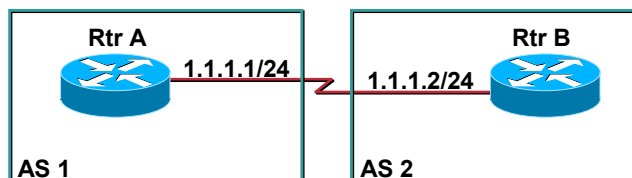
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Debugging

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- Start with a minimum BGP configuration



Rtr A#

```
router bgp 1
neighbor 1.1.1.2 remote-as 2
```

Rtr B#

```
router bgp 2
neighbor 1.1.1.1 remote-as 1
```

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Debugging

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Check the BGP Connection

Rtr#show ip bgp ?

A.B.C.D	IP Prefix <network>/<length>, e.g., 35.0.0.0/8
A.B.C.D	Network in the BGP Routing Table to Display
cidr-only	Display Only Routes With Non-natural Netmasks
community	Display Routes Matching the Communities
community-list	Display Routes Matching the Community-list
dampened-paths	Display Paths Suppressed Due to Dampening
filter-list	Display Routes Conforming to the Filter-list
flap-statistics	Display Flap Statistics of Routes
inconsistent-as	Display Only Routes With Inconsistent Origin ASs
neighbors	Detailed Information on TCP and BGP Neighbor Connections
paths	Path Information
peer-group	Display Information on Peer-groups
regexp	Display Routes Matching the AS Path Regular Expression
summary	Summary of BGP Neighbor Status
<cr>	

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Debugging

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- **IF BGP state = established then continue with your BGP configuration**

Rtr A#show ip bgp neighbors

BGP neighbor is 1.1.1.2, remote AS 2, external link

BGP version 4, remote router ID 1.1.1.2

BGP state = Established, table version = 1, up for 0:12:20

Last read 0:00:20, hold time is 180, keepalive interval is 60 seconds

Minimum time between advertisement runs is 30 seconds

Received 15 messages, 0 notifications, 0 in queue

Sent 15 messages, 0 notifications, 0 in queue

Connections established 1; dropped 0

Connection state is ESTAB, I/O status: 1, unread input bytes: 0

Local host: 10.1.1.7, Local port: 11002

Foreign host: 10.1.1.1, Foreign port: 179

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 - <http://www.cisco.com/warp/public/459/14.html>
 - <http://www.cisco.com/warp/public/459/15.html>
 - <http://www.cisco.com/warp/public/459/16.html>
 - <http://www.cisco.com/warp/public/459/17.html>

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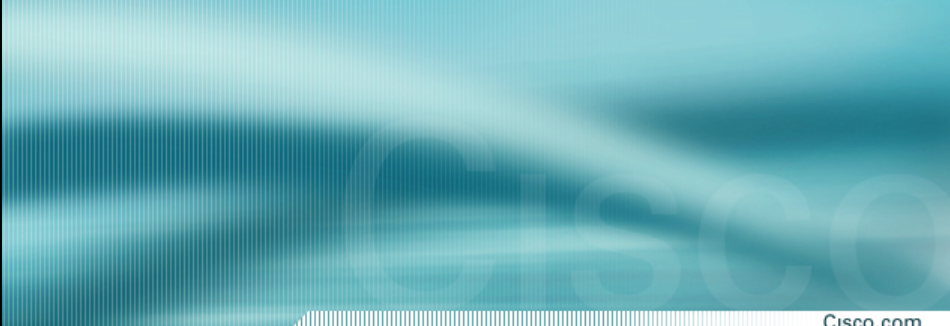
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ISIS

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NSAPs and Addressing

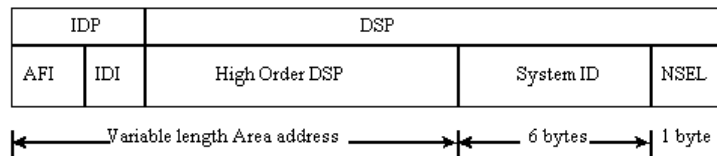
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- **NSAP: Network Service Access Point**
- **An NSAP Has an Address that Consists of Three Parts**
 - Variable Length Area-Address**
 - 6 Byte System ID**
 - 1 Byte N-Selector (Indicating Transport Layer)**
- **Total Length Between 8 and 20 Bytes**

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NSAPs and Addressing

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- ISO/IEC 10589 distinguishes only three fields in the NSAP address format

Area address: variable length field composed of high order octets of the NSAP excluding the SystemID and SEL fields

SystemID: defines an ES or IS in an area; Cisco implements a fixed length of 6 octets for the SystemID

NSEL: selector, also designated as N-selector; it is the last byte of the NSAP and identifies a network service user (transport entity or the IS network entity itself)

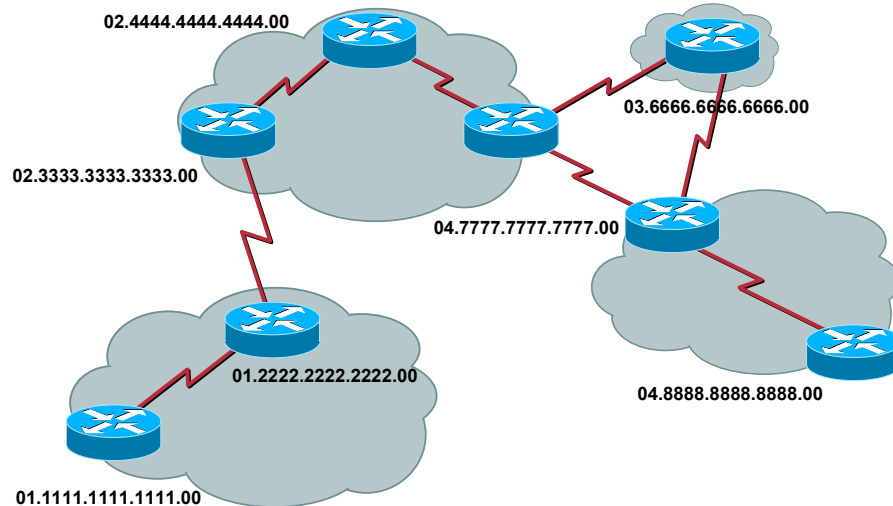
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An Addressing Example

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Areas and Backbone Routers

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- **ISIS has a 2 layer hierarchy**
 - The backbone (level-2)
 - The areas (level-1)
- **An IS can be**
 - Level-1 router (intra-area routing)
 - Level-2 router (inter-area routing)
 - Level-1-2 router (intra and inter-area routing)
- **For each level (1 and 2) a DIS will be elected on LANs**

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Areas and Backbone Routers

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- **ISIS does not have a backbone area**
- **The backbone is the contiguous collection of level-2 capable routers**
- **More flexible and allows better scaling**

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The Backbone

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- **L2 routers must form contiguous backbone**
 - L2 backbone is comparable with OSPF area 0
 - The backbone is the contiguous collection of L2 capable routers
- **A router can't tell whether it is a transit IS**
 - Therefore the Cisco default is to be L1L2
 - Backbone will be larger then necessary
 - Always configure L1-only when possible
- **Running L1L2 everywhere is less scalable**
 - Especially with ISIS for IP

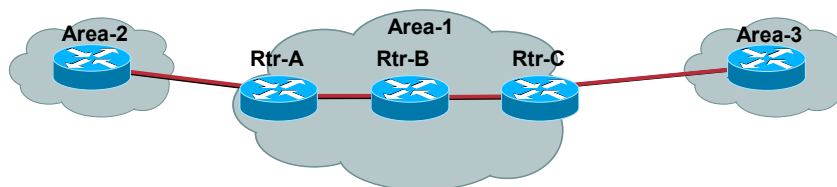
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Level-1 vs. Level-2 Routing

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- **Rtr-B has neighbors only in its own area**
- **Could have a level-1 behaviour**
- **But Rtr-A and C rely on Rtr-B to connect areas 2 and 3**
- **Rtr-B must have a full L2 LSDB to route to areas 2 and 3**
- **The level-2 backbone must be contiguous**
- **So all Cisco routers try to be a L1L2 IS by default**

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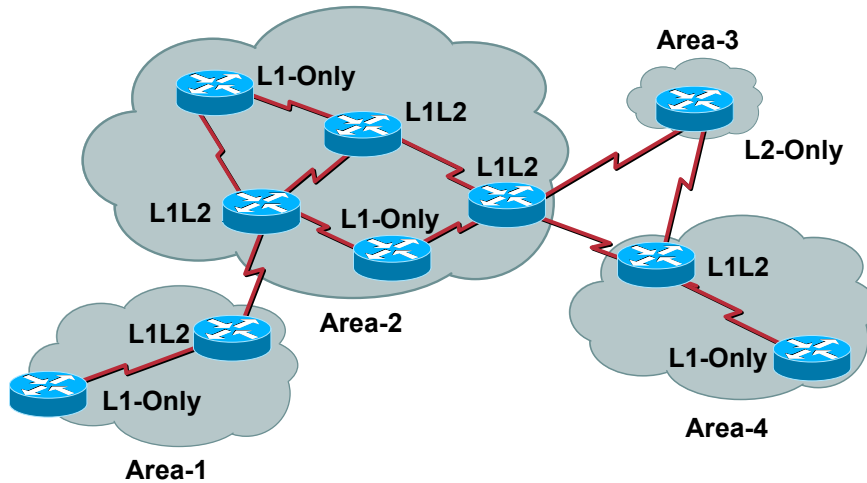
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L1, L2, and L1L2 Routers

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- The backbone is the contiguous collection of L2 capable routers



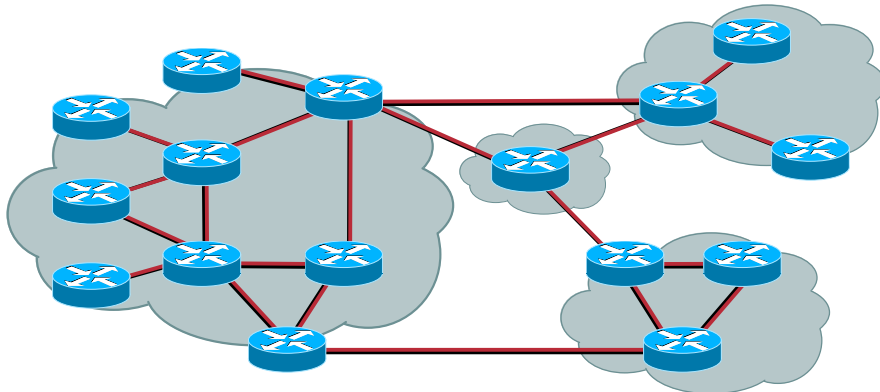
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Configuring Level-1 and Level-2

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- What are the level-2 capable routers?

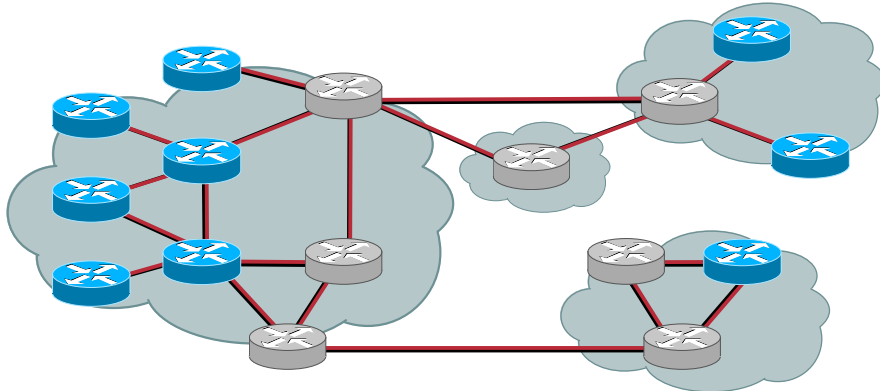
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Configuring Level-1 and Level-2

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- What are the Level-2 capable routers?

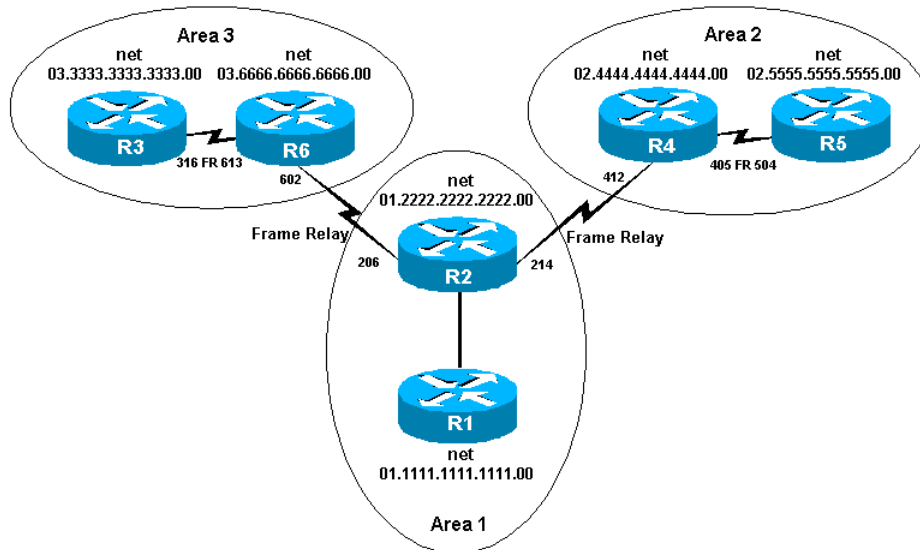
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ISIS Configuration Example

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ISIS Configuration Example

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R1

```
clns routing
!  
interface Loopback0  
ip address 10.1.11.11 255.255.255.0  
ip router isis  
!  
interface Ethernet0/0  
ip address 10.1.1.1 255.255.255.0  
ip router isis  
!  
router isis  
net 01.1111.1111.1111.00  
is-type level-1
```

R3

```
clns routing
!  
interface Loopback0  
ip address 10.1.33.33 255.255.255.0  
ip router isis  
!  
interface Serial1  
ip address 10.1.4.3 255.255.255.0  
ip router isis  
encapsulation frame-relay  
frame-relay map clns 316 broadcast  
frame-relay map ip 10.1.4.6 316 broadcast  
no frame-relay inverse-arp  
frame-relay lmi-type ansi  
!  
router isis  
net 03.3333.3333.3333.00  
is-type level-1
```

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ISIS Configuration Example

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R2

```
clns routing
!  
interface Loopback0  
ip address 10.1.22.22 255.255.255.0  
ip router isis  
!  
interface Ethernet0/0  
ip address 10.1.1.2 255.255.255.0  
ip router isis  
!  
interface Serial0/0  
ip address 10.1.3.2 255.255.255.0  
ip router isis  
encapsulation frame-relay  
frame-relay map clns 206 broadcast  
frame-relay map ip 10.1.3.6 206 broadcast  
no frame-relay inverse-arp  
frame-relay lmi-type ansi
```

```
interface Serial0/1  
ip address 10.1.2.2 255.255.255.0  
ip router isis  
encapsulation frame-relay  
frame-relay map clns 214 broadcast  
frame-relay map ip 10.1.2.4 214  
broadcast  
no frame-relay inverse-arp  
frame-relay lmi-type ansi  
!  
router isis  
net 01.2222.2222.2222.00
```

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ISIS Configuration Example

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R4

```
clns routing
!
interface Loopback0
ip address 10.1.44.44 255.255.255.0
ip router isis
!
interface Serial0/0
ip address 10.1.5.4 255.255.255.0
ip router isis
encapsulation frame-relay
frame-relay map clns 405 broadcast
frame-relay map ip 10.1.5.5 405 broadcast
no frame-relay inverse-arp
frame-relay lmi-type ansi

interface Serial0/1
ip address 10.1.2.4 255.255.255.0
ip router isis
encapsulation frame-relay
frame-relay map clns 412 broadcast
frame-relay map ip 10.1.2.2 412 broadcast
no frame-relay inverse-arp
frame-relay lmi-type ansi
!
router isis
net 02.4444.4444.4444.00
```

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ISIS Configuration Example

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R5

```
clns routing
!
interface Loopback0
ip address 10.1.55.55 255.255.255.0
ip router isis
!
interface Serial0
ip address 10.1.5.5 255.255.255.0
ip router isis
encapsulation frame-relay
frame-relay map clns 504 broadcast
frame-relay map ip 10.1.5.4 504 broadcast
no frame-relay inverse-arp
frame-relay lmi-type ansi
!
router isis
net 02.5555.5555.5555.00
is-type level-1
```

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ISIS Configuration Example

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R6

```
clns routing
!
interface Loopback0
 ip address 10.1.66.66 255.255.255.0
 ip router isis
!
interface Serial0/0
 ip address 10.1.3.6 255.255.255.0
 ip router isis
 encapsulation frame-relay
 frame-relay map clns 602 broadcast
 frame-relay map ip 10.1.3.2 602 broadcast
 no frame-relay inverse-arp
 frame-relay lmi-type ansi

interface Serial0/1
 ip address 10.1.4.6 255.255.255.0
 ip router isis
 encapsulation frame-relay
 frame-relay map clns 613 broadcast
 frame-relay map ip 10.1.4.3 613 broadcast
 no frame-relay inverse-arp
 frame-relay lmi-type ansi
!
router isis
 net 03.6666.6666.6666.00
```

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References

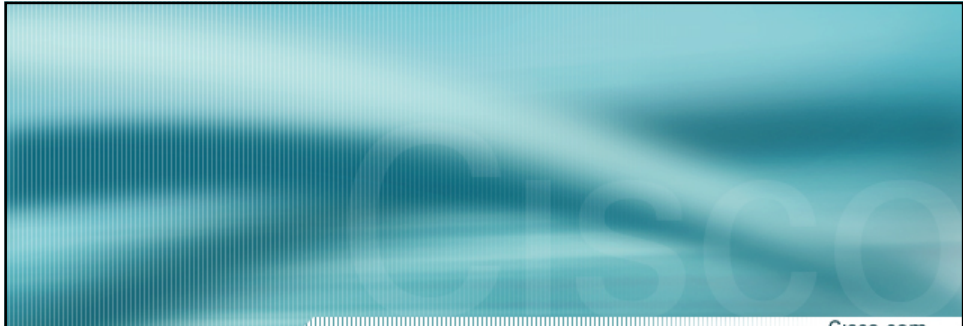
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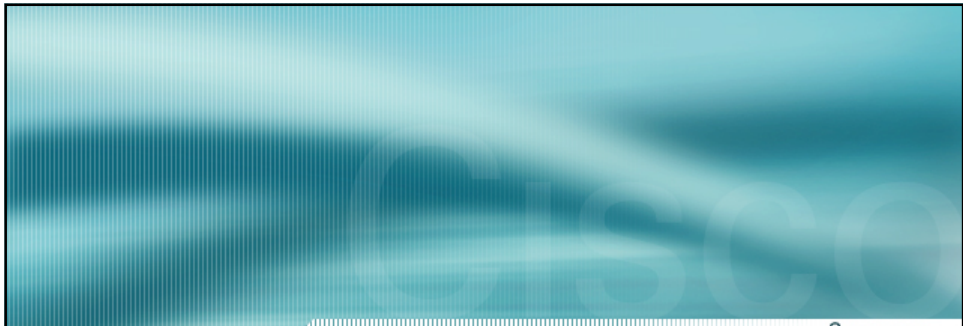
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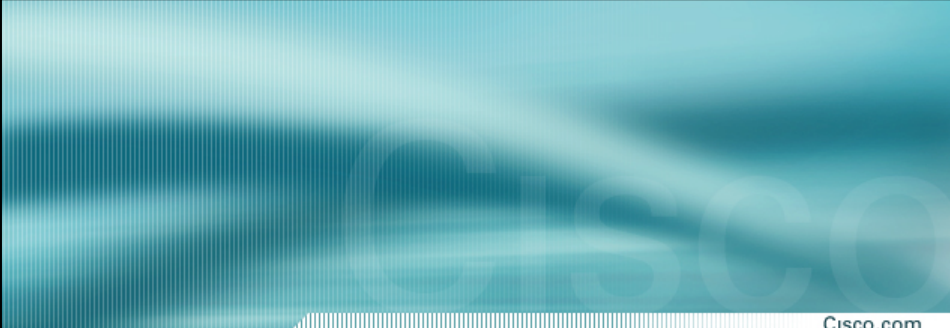
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**Multicast
Security
ATM**

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Multicast

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Multicast

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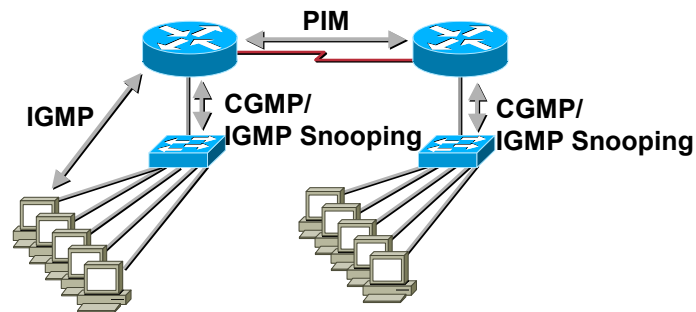
- **Overview**
- **Multicast Addressing and Forwarding**
- **PIM-DM Configuration and Verification**
- **PIM-SM Configuration and Verification**
- **References**

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Multicast

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Multicast

Cisco.com

Addressing

Class A	0.0.0.0—127.255.255.255
Class B	128.0.0.0—191.255.255.255
Class C	192.0.0.0—223.255.255.255
Class D	224.0.0.0—239.255.255.255

- **Class A, B, and C IP packets are forwarded based on the destination address; class D (multicast) packets are forwarded based on the source IP address**

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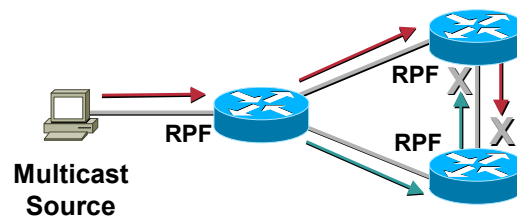
278

Multicast

Cisco.com

Loop Detection

- A multicast packet received on an interface will be accepted if received on the interface that would be used to send a unicast IP packet back to the source; this is called Reverse Path Forwarding (RPF)



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Multicast—Dense Mode

Cisco.com

- **Protocol independent**
Supports all underlying unicast routing protocols including: static, RIP, IGRP, EIGRP, IS-IS, BGP, and OSPF
- **Dense-mode**
Uses “push” model
Traffic flooded throughout network
Pruned back where it is unwanted
Flood and prune behavior (typically every three minutes)

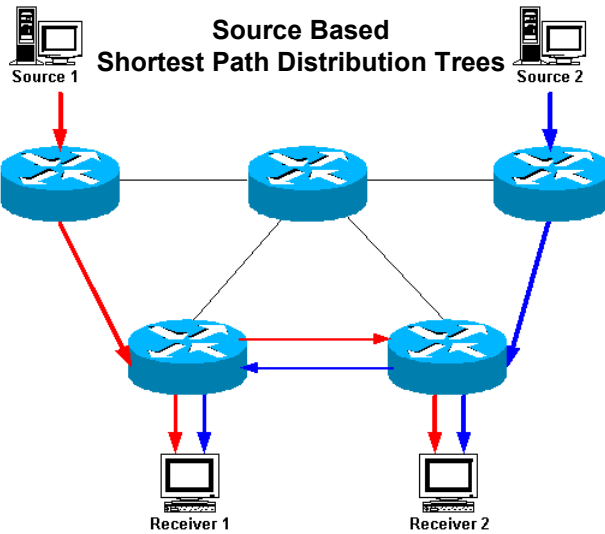
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Multicast—Dense Mode

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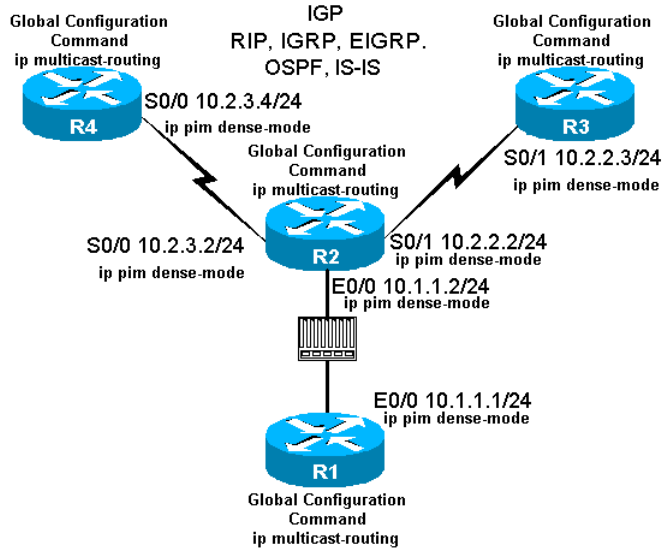
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Multicast—Dense Mode Configuration

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Multicast—Dense Mode Verification

Cisco.com

```
r2#show ip pim interface
```

Address	Interface	Ver/ Mode	Nbr Count	Query Intvl	DR Prior	DR
10.1.1.2	Ethernet0/0	v2/D	1	30	1	10.1.1.2
10.1.3.2	Serial0/0	v2/D	1	30	1	10.1.3.6
10.1.2.2	Serial0/1	v2/D	1	30	1	10.1.2.4

```
r2#show ip pim neighbor
```

PIM Neighbor Table

Neighbor Address	Interface	Uptime/Expires	Ver	DR Priority/Mode
10.1.1.1	Ethernet0/0	22:29:27/00:01:32	v2	1 / B S
10.1.3.6	Serial0/0	22:29:02/00:01:40	v2	1 / DR B S
10.1.2.4	Serial0/1	22:28:23/00:01:41	v2	1 / DR B S

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Multicast—Sparse Mode

Cisco.com

- **Protocol independent**
 - Supports all underlying unicast routing protocols including: static, RIP, IGRP, EIGRP, IS-IS, BGP, and OSPF
- **Sparse-mode**
 - Uses “pull” model
 - Traffic sent only to where it is requested
 - Explicit join behavior

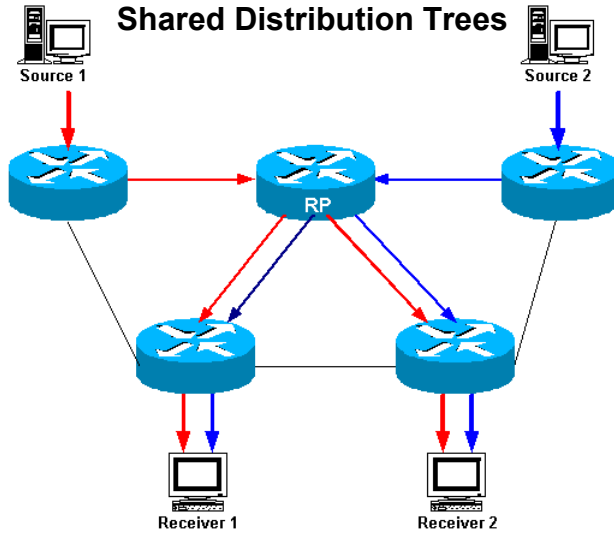
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Multicast—Sparse Mode

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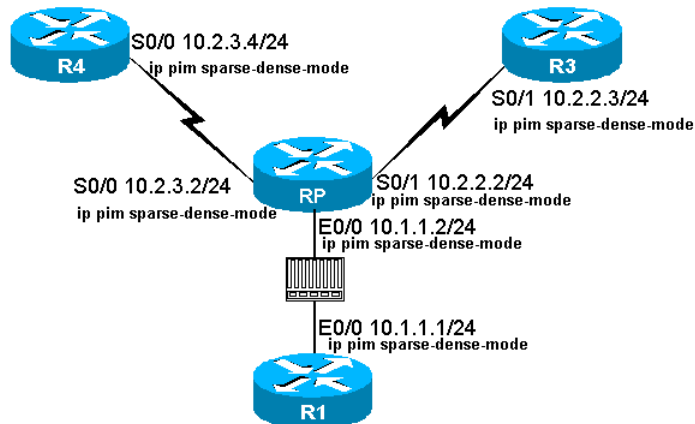
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Multicast—Sparse Mode Static RP

Cisco.com

On Every Router
Global Configuration Commands

```
ip multicast-routing  
ip pim rp-address 10.1.22.22
```



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Multicast—Sparse Mode Static RP—Verification

Cisco.com

```
r3#show ip pim rp
Group: 224.0.1.40, RP: 10.1.22.22, v1, uptime 00:12:24, expires never
```

```
r2#show ip pim interface
```

Address	Interface	Ver/ Mode	Nbr Count	Query Intvl	DR Prior	DR
10.1.1.2	Ethernet0/0	v2/SD	1	30	1	10.1.1.2
10.1.3.2	Serial0/0	v2/SD	1	30	1	10.1.3.6
10.1.2.2	Serial0/1	v2/SD	1	30	1	10.1.2.4

```
r2#show ip pim neighbor
```

PIM Neighbor Table

Neighbor Address	Interface	Uptime/Expires	Ver	DR Priority/Mode
10.1.1.1	Ethernet0/0	1d00h/00:01:17	v2	1 / B S
10.1.3.6	Serial0/0	1d00h/00:01:44	v2	1 / DR B S
10.1.2.4	Serial0/1	1d00h/00:01:44	v2	1 / DR B S

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Multicast—Sparse Mode Auto-RP

Cisco.com

- **Routers automatically learn RP address**
 - Only routers that are Candidate RPs or mapping agents need to be configured
- **Makes use of multicast to distribute info**
 - Two specially IANA assigned groups used
 - Cisco-announce—224.0.1.39
 - Cisco-discovery—224.0.1.40
 - Typically dense mode is used forward these groups
- **Permits backup RP's to be configured**

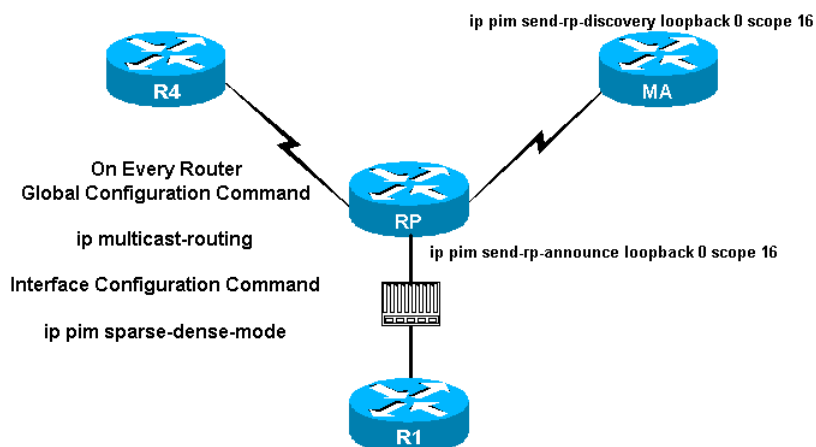
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Multicast—Sparse Mode Auto-RP

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Multicast—Sparse Mode Auto-RP Verification

Cisco.com

```
r2#show ip pim rp mapping
PIM Group-to-RP Mappings
This system is an RP (Auto-RP)

Group(s) 224.0.0.0/4
RP 10.1.22.22 (r2), v2v1
Info source: 10.1.44.44 (?), via Auto-RP
Uptime: 00:02:19, expires: 00:02:38

r3#show ip pim rp mapping
PIM Group-to-RP Mappings
This system is an RP-mapping agent (Loopback0)

Group(s) 224.0.0.0/4
RP 10.1.22.22 (r2), v2v1
Info source: 10.1.22.22 (?), via Auto-RP
Uptime: 00:02:55, expires: 00:02:00

r4#show ip pim rp mapping
PIM Group-to-RP Mappings

Group(s) 224.0.0.0/4
RP 10.1.22.22 (r2), v2v1
Info source: 10.1.44.44 (?), via Auto-RP
Uptime: 00:24:29, expires: 00:02:17
```

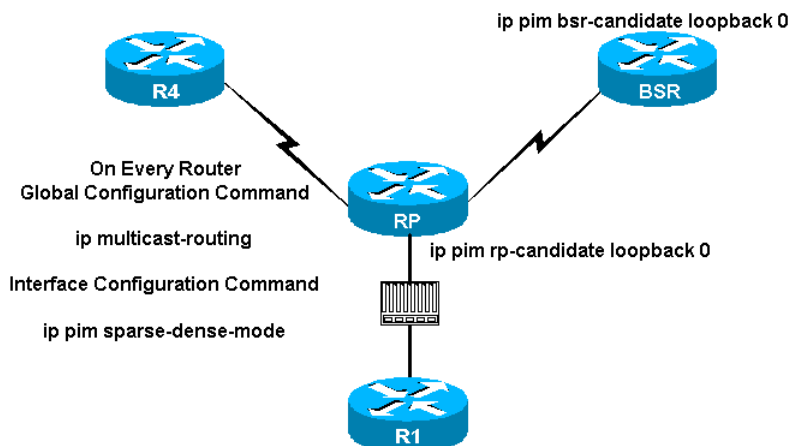
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Multicast—Sparse Mode BSR

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Multicast—Sparse Mode BSR Verification

Cisco.com

```
r2#show ip pim rp mapping
PIM Group-to-RP Mappings
This system is a candidate RP (v2)

Group(s) 224.0.0.0/4
RP 10.1.22.22 (?), v2
  Info source: 10.1.44.44 (?), via bootstrap
  Uptime: 00:04:09, expires: 00:02:27

r2#show ip pim bsr-router
PIMv2 Bootstrap information
BSR address: 10.1.44.44 (?)
Uptime: 00:06:16, BSR Priority: 0, Hash mask length: 0
Expires: 00:01:55

Next Cand_RP_advertisement in 00:00:39
RP: 10.1.22.22(Loopback0)
```

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Preparation

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- **References**

**Developing IP Multicast Networks;
Beau Williamson, Cisco Press**

**Routing TCP/IP Volume II;
Jeff Doyle, Cisco Press**

<ftp://ftpeng.cisco.com/ipmulticast/training/index.html>

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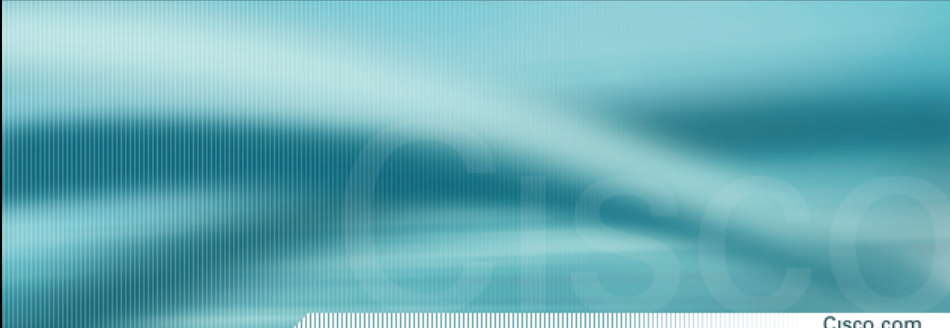
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Questions?

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Security

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Security Topics

Cisco.com

- **Using IP Access Lists**
- **Advanced IP Access List Example**
- **AAA Example**
- **Catalyst Security**
- **Preparation and Implementation**

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Using IP Access Lists

Cisco.com

- **Two types: basic and extended**
`access-list 2 permit 1.1.1.0 0.0.0.255`
`access-list 100 permit tcp 1.1.1.1 0.0.0.0 2.2.2.2 0.0.0.0 eq 23`
- **List elements are applied in order**
`access-list 102 deny ip host 1.1.1.1 any`
`access-list 102 permit ip host 1.1.1.1 any`

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Using IP Access Lists (Cont.)

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- **Implicit deny at end of list**
`access-list 100 permit tcp host 1.1.1.1 any`
`access-list 100 permit tcp host 1.1.1.1 any`
`access-list 100 deny ip any any`
- **Applied *inbound* or *outbound***
`serial 0`
`ip access-group 10 in`

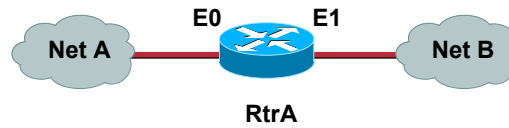
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Access List Example

Cisco.com



- Apply an outgoing IP access list on ethernet 1 of RtrA such that:

Telnet sessions originating on net A are allowed

DNS traffic is allowed

SMTP sessions originating on net B are allowed

Routing protocol traffic is permitted

All other traffic is denied

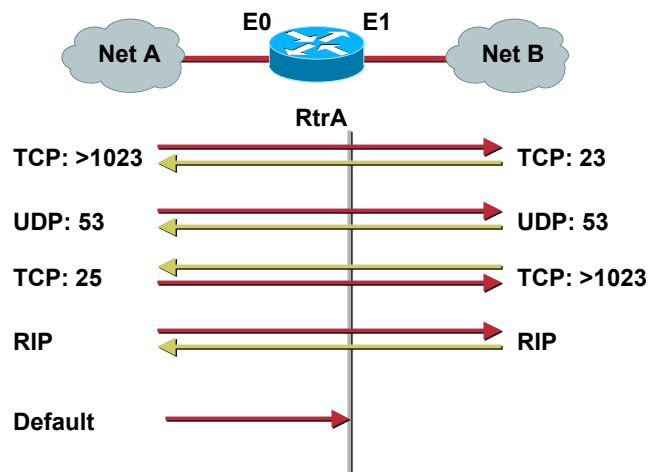
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Access List Example (Cont.)

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Access List Example (Cont.)

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```
interface Ethernet 1
  ip access-group 100 out
  !
  !
  access-list 100 permit tcp any any eq 23
  access-list 100 permit udp any any eq 53
  access-list 100 permit tcp any eq 25 any established
  access-list 100 permit udp any any eq rip
```

(The Last Line is Not Strictly Necessary Here)

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Debugging Access Lists

Cisco.com

- **show access-lists** can provide traffic information on ACL's:

```
RtrA#sh access-lists
Extended IP access list 100
  permit tcp any any eq telnet (10 matches)
  permit udp any any eq domain
  permit tcp any eq smtp any established (1 match)
  permit udp any any eq rip
```

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Debugging Access Lists (Cont.)

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- Adding the **log** keyword provides more information

```
access-list 100 permit tcp any any eq telnet log
access-list 100 permit udp any any eq domain log
access-list 100 permit tcp any any eq smtp any established log
access-list 100 permit udp any any eq rip log
access-list 100 deny ip any any
```

```
%SEC-6-IPACCESSLOGP: list 100 permitted tcp 1.1.1.1(11003) ->
4.4.4.4(23), 1 packet
%SEC-6-IPACCESSLOGDP: list 100 denied icmp 1.1.1.1 -> 4.4.4.4
(8/0), 5 packets
```

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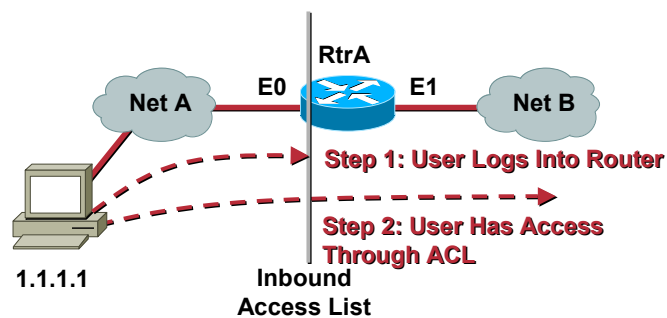
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ACL Feature—Lock-and-Key

Cisco.com

- Allows a specific user to gain access through an ACL



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Lock-and-Key (Cont.)

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```
hostname RtrA
!
username fred password 0 cisco
!
interface Ethernet0
 ip address 1.1.1.2 255.255.255.0
 ip access-group 120 in
!
access-list 120 permit tcp host 1.1.1.1 host 1.1.1.2 eq telnet
access-list 120 permit udp any any eq rip
access-list 120 dynamic fredlist permit tcp host 1.1.1.1 any eq 23
!
line vty 0 4
 login local
 autocommand access-enable
```

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AAA Example

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```
hostname RtrA
!
aaa new-model
aaa authentication login default local
aaa authentication ppp default radius
aaa authentication ppp isdn tacacs+ local
enable password cisco
!
username RtrB password 0 cisco
!
interface BRI0
 ip address 138.1.15.2 255.255.255.252
 encapsulation ppp
 (commands deleted)
 ppp authentication chap isdn
!
tacacs-server host 2.2.2.2
tacacs-server key tacacskey
radius-server host 2.2.2.3 auth-port 1645 acct-port 1646
radius-server key radiuskey
```

Use RADIUS for Default Ppp Authentication →

Try TACACS+, Then Local for the ISDN Link →

Authentication Server Address and Key →

Enable AAA Commands →

Use Local Authentication for Access to the Router →

Local Authentication →

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Catalyst Port Security

Cisco.com

- A catalyst can be configured to only permit certain MAC addresses on a port

```
set port security 2/5 enable 00-0c-22-22-33-33
```

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Catalyst Port Security (Cont.)

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```
Console> (enable) sh port security
```

PortSecurity	Secure-Src-Addr	Last-Src-Addr	Shutdown	Trap	Ifindex	
1/1	disabled		No	disabled	3	
1/2	disabled		No	disabled	4	
2/1	disabled		No	disabled	10	
2/2	disabled		No	disabled	11	
2/3	disabled		No	disabled	12	
2/4	disabled		No	disabled	13	
2/5	enabled	00-0c-22-22-33-33	00-30-80-60-ea-40	Yes	disabled	14
2/6	disabled		No	disabled	15	

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Preparation Suggestions

Cisco.com

- **Know some standard port numbers and protocol behaviors**
- **Practice using access lists you can actually test**

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Preparation Suggestions (Cont.)

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- **References**
 - <http://www.cisco.com/warp/public/707/index.shtml>
 - Designing Network Security (Kaeo, Cisco Press)**
 - Enhanced IP Services for Cisco Networks (Lee, Cisco Press)**
 - CiscoCD—Internetworking Design Guide—Security**
 - CiscoCD—Configuration and Command References**

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Implementation Suggestions

Cisco.com

- Draw a diagram showing required traffic through the ACL
- Watch the order of list elements, and the logic
- If all or part of the list can be tested, make sure you do
- Check routing after applying the list

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Implementation Suggestions (Cont.)

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- Don't forget the "deny all" at the end of the list

5.1 Deny all IP traffic to host 1.1.1.1

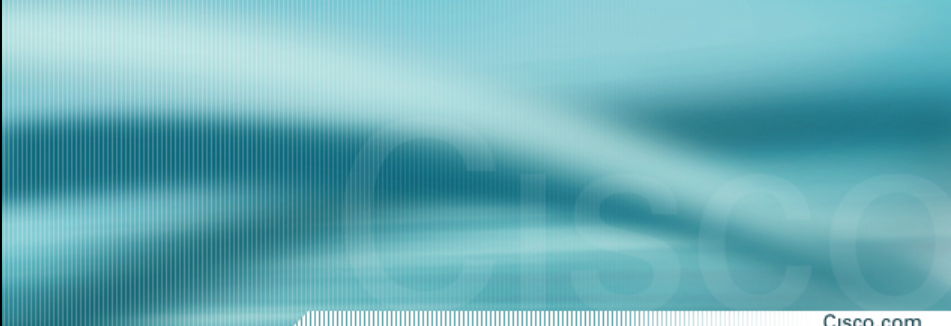
Incorrect: `access-list 100 deny ip any host 1.1.1.1`

Correct: `access-list 100 deny ip any host 1.1.1.1`
`access-list 100 permit ip any any`

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ATM

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ATM Topics

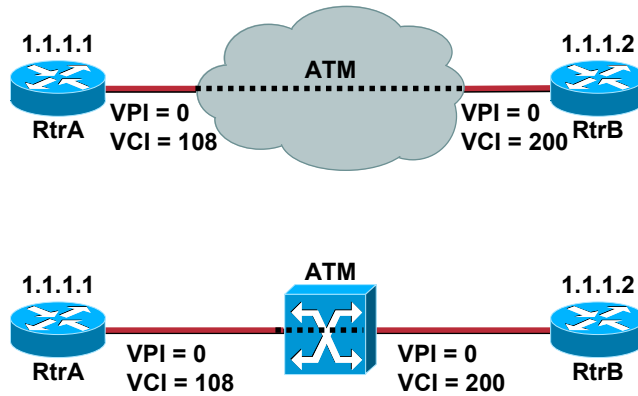
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- **Basic ATM Scenarios**
 - PVC-Based
 - Classical IP-over-ATM
- **ATM Feature Example**

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PVC Scenario

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PVC Scenario (Cont.)

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End-Station Configuration Example

```
hostname RtrA
!  
interface ATM3/0  
no ip address  
!  
interface ATM3/0.1 point-to-point  
ip address 1.1.1.1 255.255.255.0  
pvc 0/108  
protocol ip 1.1.1.2  
broadcast  
encapsulation aal5snap
```

IP Address for This Side of PVC (points to `ip address 1.1.1.1 255.255.255.0`)

PVC Attributes (points to `pvc 0/108`)

Define VPI/VCI Values for PVC (points to `pvc 0/108`)

IP Address for Remote Host (points to `protocol ip 1.1.1.2`)

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PVC Scenario (Cont.)

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Verifying PVC Setup

```
RtrA#show atm vc
```

Interface	VCD/Name	VPI	VCI	Type	Encaps	SC	Peak Kbps	Avg/Min Kbps	Burst Cells	Sts
3/0.1	1	0	108	PVC	SNAP	UBR	155000			UP

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ATM SVC Setup

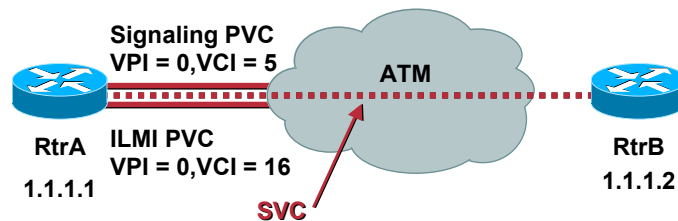
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NSAP Address: 47.009181000000001007386901.777777777777.00

Prefix

End Station ID

Selector
Byte



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ATM SVC Setup (Cont.)

Cisco.com

- Using SVC's requires the signaling and ILMI PVC's
- Station addressing uses 20-byte NSAP addresses
- Use *show atm ilmi-status* to check ILMI
- Use *debug atm sig-events* to check signaling

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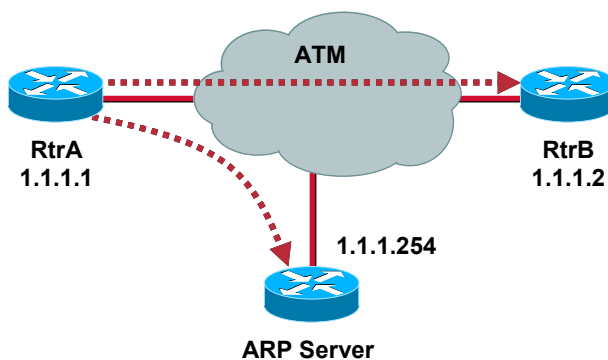
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Classical IP-Over-ATM

Cisco.com

- Step 1: RtrA Wants to Ping 1.1.1.2**
- Step 2: RtrA Asks ARP Server for NSAP Matching 1.1.1.2**
- Step 3: RtrA Creates SVC to RtrB's NSAP**



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Classical IP-Over-ATM (Cont.)

Cisco.com

End-Station Configuration Example

```
interface ATM3/0
no ip address
pvc 0/5 qsaal
pvc 0/16 ilmi
!
!
interface ATM3/0.1 multipoint
ip address 1.1.1.1 255.255.255.0
atm esi-address 777777777777.00
atm arp-server nsap 47.009181000000001007386901.555555555555.00
```

Signaling and ILMI PVC's

ESI for This End-Station

Full NSAP of arp Server

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Classical IP-Over-ATM (Cont.)

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Checking End-Station Connectivity

RtrA#show arp

Protocol	Address	Age (min)	Hardware	Addr Type	Interface
Internet	1.1.1.2	0	0 / 55	ATM	ATM3/0.1
Internet	1.1.1.1	0	0 / 54	ATM	ATM3/0.1

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LAN Emulation (LANE)

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- **LANE has been removed from the routing and switching lab, but may continue to appear on the written test**

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ATM Feature Example

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- **Setting the service class of a PVC using the **VC-Class** mechanism**

```
hostname RtrA
!  
interface ATM3/0.1 point-to-point  
ip address 1.1.1.1 255.255.255.0  
pvc 0/108  
class-vc vclass ← Apply VC-Class to PVC  
protocol ip 1.1.1.2  
encapsulation aal5snap  
!  
vc-class atm vclass  
abr 1000 0
```

VC-Class Setting Service Parameters →

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Preparing and Implementing ATM

Cisco.com

- **An ATM switch is required to practice SVC-based scenarios; the switch can also be used for various server functions in a test setup**
- **Classify a test question as a PVC or classical IP-over-ATM question before you start**

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Preparing and Implementing ATM (Cont.)

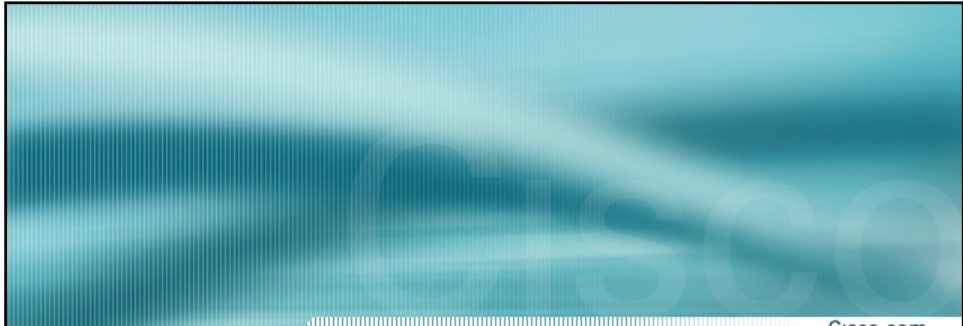
Cisco.com

- **References**
 - ATM Resource Library, Volumes 1, 2 and 3 (Black, Prentice Hall)**
 - <http://www.cisco.com/warp/public/121/index.shtml>**
 - CiscoCD—Internetworking Design Guide—ATM**
 - CiscoCD—Configuration and Command References**

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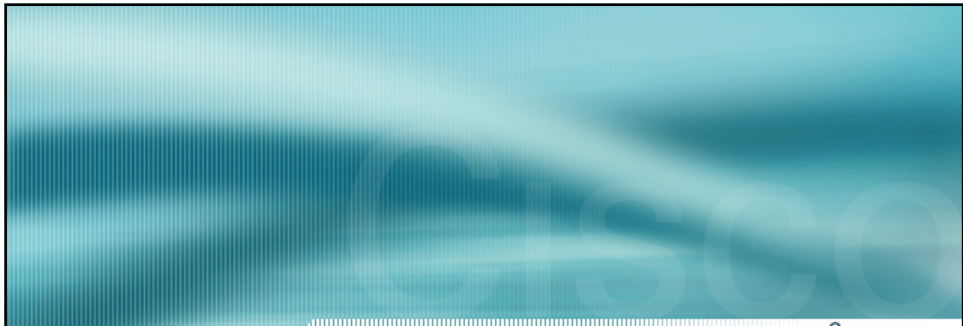
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Session 7

ISDN and Dial Features

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ISDN and DDR

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- **Basic Configuration**
- **Debugging ISDN**
- **Authentication and Multilink**
- **DDR Scenarios**
- **Preparing for ISDN**

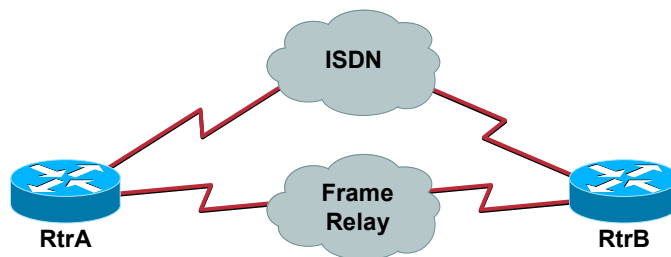
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Basic Setup

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Common Test Scenario

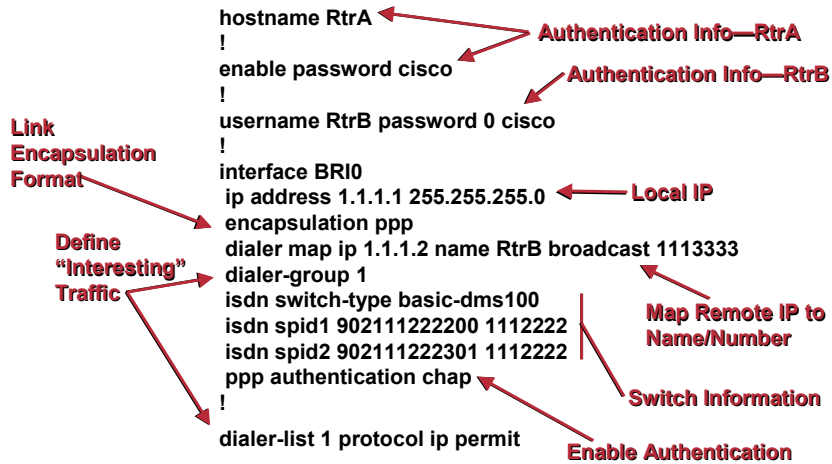
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Basics—Legacy DDR

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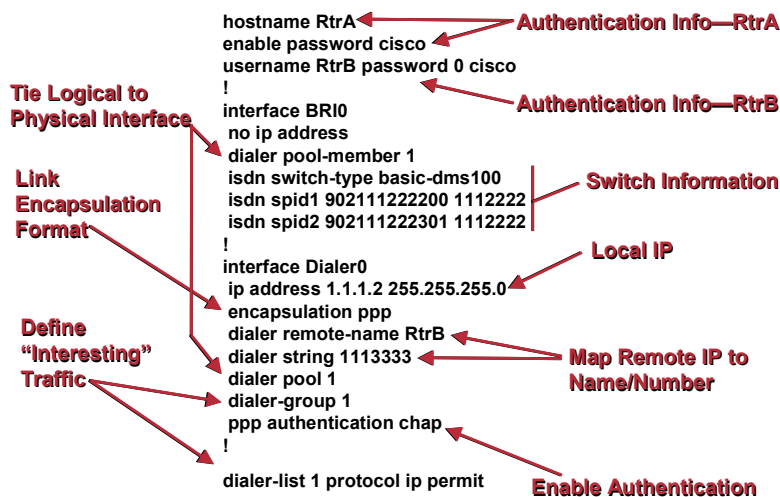
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Basics—Profiles

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Debugging—Basic Connectivity

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show isdn status

```
The current ISDN Switchtype = basic-dms100
ISDN BRI0 interface
Layer 1 Status:
ACTIVE
Layer 2 Status:
TEI = 68, State = MULTIPLE_FRAME_ESTABLISHED
TEI = 70, State = MULTIPLE_FRAME_ESTABLISHED
Spid Status:
TEI 68, ces = 1, state = 8(established)
  spid1 configured, spid1 sent, spid1 valid
  Endpoint ID Info: epsf = 0, usid = 70, tid = 0
TEI 70, ces = 2, state = 8(established)
  spid2 configured, spid2 sent, spid2 valid
  Endpoint ID Info: epsf = 0, usid = 71, tid = 0
Layer 3 Status:
0 Active Layer 3 Call(s)
Activated dsl 0 CCBs = 0
Total Allocated ISDN CCBs = 0
```

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Debugging—Call Progress

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debug dialer, debug isdn events

```
08:45:08: BRI0 DDR: rotor dialout [priority]
08:45:08: BRI0 DDR: Dialing cause ip (s=1.1.1.2, d=1.1.1.1)
08:45:08: BRI0 DDR: Attempting to dial 1112222
08:45:08: ISDN BRI0: Outgoing call id = 0x800F, dsl 24
08:45:08: ISDN BRI0: Event: Call to 1112222 at 64 Kb/s
08:45:08: ISDN BRI0: process_bri_call(): call id 0x800F, called_number 1112222,
speed 64, call type DATA
08:45:08: CC_CHAN_GetIdleChanbri: dsl 24
08:45:08: Found idle channel B1
08:45:08: ISDN BRI0: received HOST_PROCEEDING call_id 0x800F
08:45:09: ISDN BRI0: received HOST_CONNECT call_id 0x800F
08:45:09: %LINK-3-UPDOWN: Interface BRI0:1, changed state to up
08:45:09: BRI0:1: interface must be fifo queue, force fifo
08:45:09: %DIALER-6-BIND: Interface BRI0:1 bound to profile Dialer0
08:45:09: %ISDN-6-CONNECT: Interface BRI0:1 is now connected to 1112222
08:45:09: isdn_call_connect: Calling lineaction of BRI0:1
08:45:09: ISDN BRI0: Event: Connected to 1112222 on B1 at 64 Kb/s
```

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Other Debugging Commands

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- **PPP:** *debug ppp negotiation, debug ppp authentication*
- **IP problems:** *debug ip packet*
- **More detailed call progress (as a last resort):** *debug isdn q931, debug isdn q921*

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Authentication

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- **Authentication verifies the identity of a remote host**
- **Authentication is also part of calling and routing with ISDN**

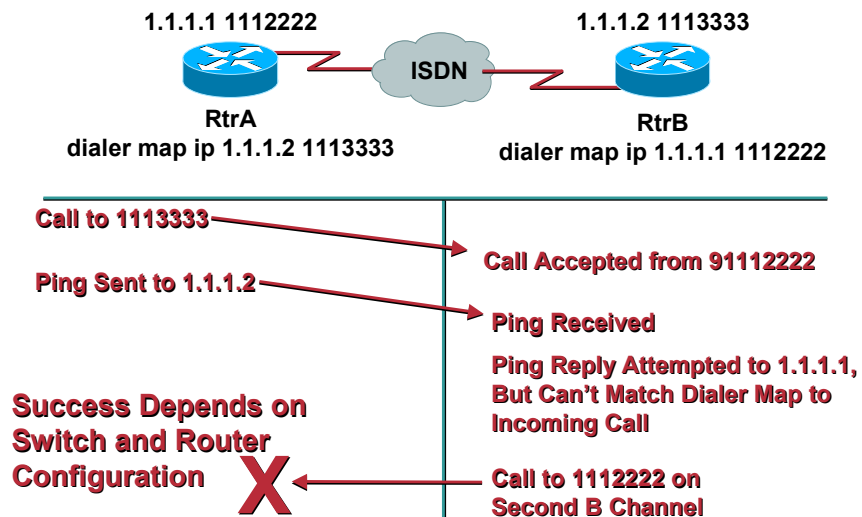
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ISDN **without** Authentication

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ISDN **without** Authentication (Cont.)

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- Can depend on router **and** telco switch configuration
- Creates two unidirectional channels—
i.e. uses half the bandwidth

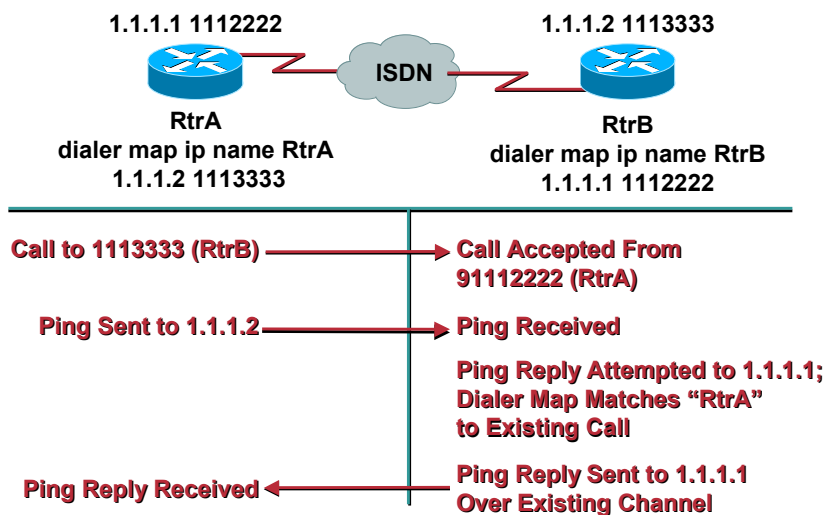
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ISDN With Authentication

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ISDN with Authentication

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- Less sensitive to telco switch configuration
- More reliable in test situations
- Allows full use of ISDN bandwidth

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PPP Feature Example

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- **Implementation of Multilink PPP with both channels; this task requires:**

authentication

Local Directory Numbers (LDN's) on SPID's

a second dialer map or string

ppp multilink command—to create bundles

dialer load-threshold command, to bring up second channel

show ppp multilink shows:

Dialer0, bundle name is RtrA

**0 lost fragments, 0 reordered, 0 unassigned, sequence 0x6/0x6
rcvd/sent**

0 discarded, 0 lost received, 1/255 load

Member links: 2 (max not set, min not set)

BRI0:1

BRI0:2

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DDR Techniques

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- **Floating static routes**
- **Dial backup**
- **Dialer watch**
- **OSPF demand circuit**

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Floating Static Routes

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```
ip route 2.2.2.0 255.255.255.0 1.1.1.2 240
```

- **Uses a higher administrative distance so that dynamic protocols will take precedence**
- **Use only if explicitly allowed in a test question**
- **Make sure the dynamic route actually exists when DDR is not active**

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Dial Backup

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```
interface Serial0  
  backup delay 10 10  
  backup interface Dialer0
```

- **Use if the backup link can be tied to a physical interface**
- **Use it to trigger one end of a backup link or the other—not both**
- **Requires careful use on multipoint interfaces**

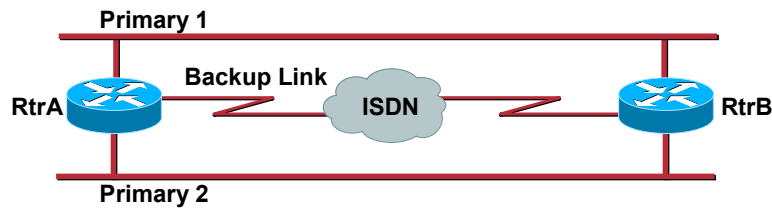
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Dialer Watch

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- Allows a backup link to support multiple primary links
- Monitors specific network addresses

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Dialer Watch (Cont.)

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```
hostname RtrA
!
interface BRI0
ip address 1.1.1.1 255.255.255.0
encapsulation ppp
dialer map ip 1.1.1.2 name RtrB broadcast 1113333
dialer-group 1
dialer watch-group 2
isdn switch-type basic-dms100
isdn spid1 902111222200 1112222
isdn spid2 902111222301 1112222
ppp authentication chap
!
dialer-list 1 protocol ip permit
dialer watch-list 2 ip 10.1.1.0 255.255.255.0
```

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Dialer Watch (Cont.)

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- **Dialer Watch will keep the backup interface down until the monitored route(s) are no longer reachable through the primary interfaces**
- **Dialer Watch only supports IP**

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OSPF Demand Circuit

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- **Useful if the backup link and failure point are in different parts of your network**
- **Suppresses OSPF HELLO messages and keeps routes visible even if the backup link drops**
- **Can be difficult to implement**

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OSPF Demand Circuit (Cont.)

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- **Suggestions for use:**
 - Configure on one side of the link only**
 - Don't change the OSPF network type of the backup link**
 - Make sure the question permits the link to come up for topology changes**
 - Watch for routing loops**

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OSPF Demand Circuit (Cont.)

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Routing Loop Example:

```
interface BRI0
ip address 1.1.1.1 255.255.255.0
ip ospf demand-circuit
!
router ospf 10
 redistribute rip subnets
 network 1.1.1.1 0.0.0.0 area 5
!
router rip
 redistribute connected
 network 3.0.0.0
 default-metric 3
```

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Preparation Suggestions

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- **ISDN requires hands-on practice with both ends of a link**
- **The debug and show commands produce lots of output—you need to learn what's normal and what's unusual**

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References

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- **ISDN And SS7: Architectures for Digital Signaling Networks (Black, Prentice Hall)**
- **Cisco Interactive Mentor, Multiprotocol Challenge, Cisco Press**
- **Building Cisco Remote Access Networks (Paquet, Cisco Press)**
- **<http://www.cisco.com/warp/public/471/index.shtml>**
- **CiscoCD—Internetworking Design Guide**
- **CiscoCD—Dial Solutions Quick Configuration Guide**
- **CiscoCD—Configuration and Command References**

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Implementation Suggestions

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- **Start with “minimal” configuration**
- **Use authentication!**
- **Read any DDR scenario carefully**
- **Watch for “typing errors”**
- **Switch types vary from site to site**

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Implementation Suggestions (Cont.)

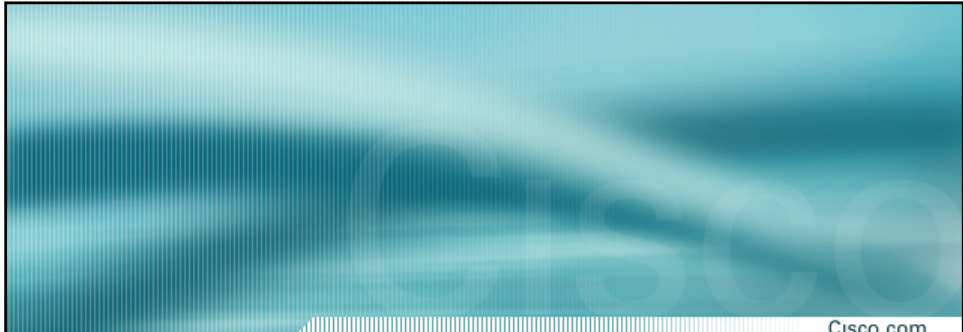
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- **Debug from the bottom up—check:**
 - Connection with the switch**
 - Call progress**
 - PPP and authentication**
 - IP connectivity**
- **Leave a working configuration**

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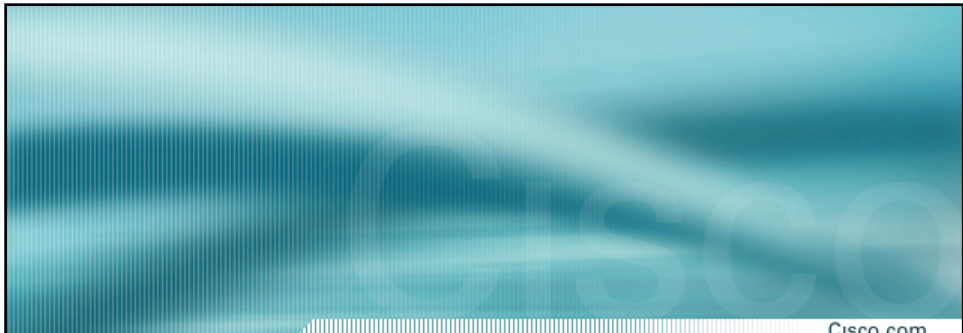
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Session 8

Preparation, and Questions

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Topics

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- **Preparing for the Exam**
- **Test-taking Strategies**
- **Information Sources**

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Exam Preparation

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- **The qualification test**
- **Assessing strengths and weaknesses**
- **Materials and resources**
- **Practicing**

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The Qualification Test

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- **Use the content blueprint on the CCIE web page as your guide**
- **The reading list materials are suggestions only**
- **The test stresses networking theory more than configuration skill**
- **Don't study for the qualification test and the lab at the same time**

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Assessing Strengths

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- **Using the content blueprint, determine your experience and knowledge level in the major topic areas**
- **For strength areas, practicing for speed should be sufficient**
- **For weak areas, you may need training or books in addition to practice**

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Materials and Resources

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- For the lab exam, choose materials that provide configuration examples and take a “hands-on” approach
- **Know** the Cisco Documentation CD

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Practicing

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- **Find equipment**
- **Build and practice scenarios on a per topic basis**
- **Go beyond the basics—practice additional features**
- **Learn show and debug commands along with each topic**

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Practicing (Cont.)

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- **If a protocol has multiple ways of configuring a feature, practice all of them**
- **Speed is vital on the exam; review and practice core material (frame relay, OSPF, BGP, basic ISDN) the week before your exam date**

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Test—Taking Strategies

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- **Arrive early or visit the site the day before**
- **Don't schedule flights too close to the end of the exam—it can run overtime**
- **Get some sleep the night before the exam**

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Test—Taking Strategies (Cont.)

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- Use question point values to judge time
- Read through the entire test first to check for addressing issues

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Test—Taking Strategies (Cont.)

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- Do each question as a unit—configure and verify **before** moving to the next question
- Don't assume requirements that aren't mentioned in a question
- Don't make any drastic changes in the last half hour of the exam
- Save your configs often

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Test—Taking Strategies (Cont.)

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Ask the Proctor Questions

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Test—Taking Strategies (Cont.)

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- **The proctor's role is to keep the exam as fair as possible; you should talk to the proctor if you don't understand a question, or if you experience technical problems**

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For More Information...

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- Beware of rumors
- Visit the CCIE web page at www.cisco.com/go/ccie
- Email: ccie@cisco.com

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- To contact Prometric:
www.2test.com
- To contact VUE:
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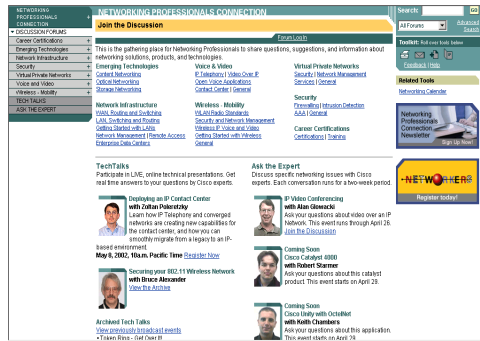
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- View live and archived "TechTalk" Web casts and "Ask the Expert" events
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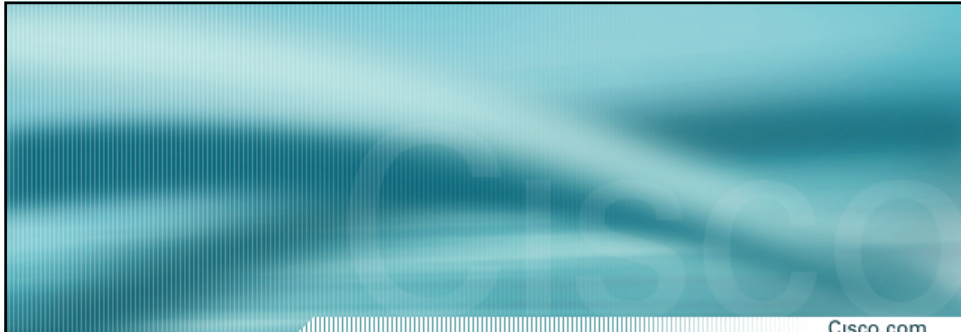
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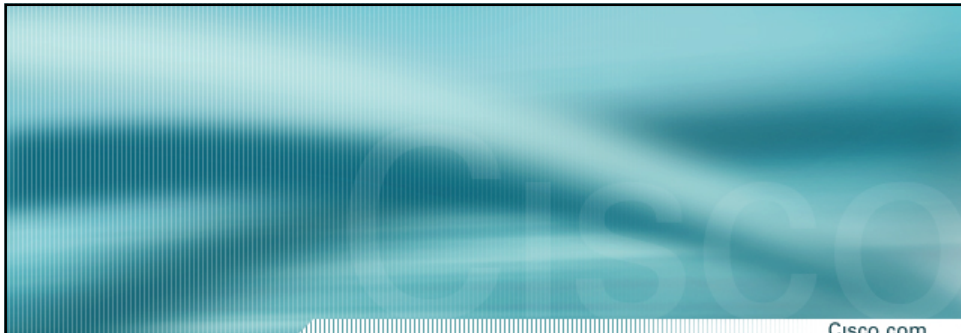
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**CCIE Exam and
Configuration Fundamentals
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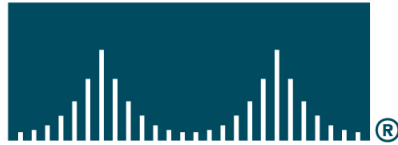
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